



DAILY BRIEFING

Bellular News

Wednesday, 7th October

Activision Blizzard to close France office

According to a new Bloomberg report, compiled using testimonies from several affected employees, Activision Blizzard are set to shut their office in Versailles - which is responsible for marketing, customer support, and localisation for games publishes in Europe.

- The Versailles office house 400 staff as of early 2019 but that number dropped when 134 staff took a compensation package at the start of the year. There was a plan to move half the office to London, but it was presumably delayed thanks to combination of Brexit and coronavirus.

New Nintendo Treehouse Live airs today

The presentation will be split into two sections - one focusing a new gameplay footage for the upcoming Hyrule Warriors: Age of Calamity, and the other offering a "deep dive" on Pikmin 3 Deluxe.

- Nintendo also released a brief new trailer for Hyrule Warriors: Age of Calamity this week which offered a new look at some of Link's allies - while Pikmin 3 Deluxe is set to be a significant expansion on the 2013 Wii U release.

New Resident Evil movie incoming

This new adaptation has been entirely recast, and (unlike previous Resident Evil movie outings) will apparently have "faithful ties" to the original game franchise.

- Writer and director Johannes Roberts hopes to "re-create the terrifying visceral experience" of the first two games in the series - with the new movie taking place in 1998 on a "faithful night" in Raccoon City.

Valorant's new map is coming way earlier than expected

Valorant's new Icebox map - an industrial map in a frozen dock - will launch alongside Act 3 of the competitive shooter, which is a good bit earlier than it should be.

- Riot had previously said that new maps would only be added during new Episodes for the competitive shooter, but this week confirmed that a new map is so in-demand for the community that they decided to bring launch Icebox "sooner rather than later."

Steam introduces new chat filtering

Following a successful Steamlabs test period, the new chat filtering system will allow players to set preferences for the language they want to see while chatting with other users.

- The filter also hides profanity and slurs from strangers by default - though these settings can be turned off. Valve have also asked users to add words to custom lists in a bid to "improve filtering for all Steam users."

Thanks for stopping by today folks, have a good one.