#### Storme Hardlight

Age 12, Birthday First Day of Fifth Month (13<sup>th</sup> birthday 2 weeks away)

Black Hair, Green Eyes

Relative Stats....10 is average adult male...23 is upper range for human

Strength	9.1	muscles
Dexterity	12.2	body awareness and control
Speed	12.7	quickness of hands and feet
Constitution	10.8	body resistance
Stamina	9.5	body endurance
Aether Channeling	12.2	ability to pull aether into core
Intellect	10.4	memory, ability to learn
Reasoning	10.9	problem solving
Willpower	8.8	mental resistance
Presence	12.1	bearing, charisma

<u>Abilities</u>
Aetheric Conversion to Metal, Tier 7
Greater Aether Core, Tier 4
Metal Sculpting, Tier 3
Long Lived, Tier 1
Access Person, Tier 1
<u>Traits</u>
Past Life's Knowledge, Tier 3
Skill Affinities
Healing Magic, Tier 4
Lightning Magic, Tier 2

For Skills Level 7 is considered proficient, level 23 is considered expert, level 43 is master level

If I missed something relevant let me know and I will add it!

Common Skills
Animal Handling, Level 3
Baking, Level 9
Cooking, Level 24
Farming, Level 4
Fishing, Level 9
Fletcher, Level 3
Herbalism, Level 4
History: Skyholme, Level 7
Instrument: Flute, Level 3

Mathematics, Level 20

Meditation: Focus, Level 5

Metal Sense (Requires Metalsculpting Ability), Level 8

Observation, Level 6

Reading/Writing: Common, Level 13

Weapon Crafting, Level 11

#### Aethic Skills

Aether Core Control, Level 3

Aether Core Manipulation, Level 9

Aetheric Lore, Level 3

Runecraft, Level 2 Spell Imprinting, Level 8

Sphere: Aetheric Magic, Level 4

Sphere: Darkness Magic, Level 2

Sphere: Healing Magic, Level 8

Sphere: Spacial Magic, Level 4

Physical/Combat Skills
Acrobatics, Level 5
Archery: Short Bow, Level 7
Axe: Hand Axe, Level 4
Climbing, Level 7
Combat Awareness, Level 4
Dodge, Level 5
Duelist, Level 9
Hand to Hand, Level 8
Pain Tolerance, Level 4
Parry, Level 7
Running, Level 6
Shield, Level 5
Staff, Level 15
Swimming, Level 6
Sword:Saber, Level 8
Thrown: Daggers/Knife, Level 5
Wrestling, Level 17

Imprinted Spell List	<u>Tier</u>	<b>MCost</b>	<u>Level</u>
Cleanliness	1	1	10
Mend Flesh	1	1	6
Obfuscate Abilities	1	1	4
Dimensional Closet	3	4	3

Alarm	1	1	2
Lightning Reflexes	Working	On	lt

**Cleanliness Spell (Tier 1, no affinity-aetheric spell)** 

- 1 Vanilla Aroma (lasts 1 hour)
- 2 Clean Clothes
- 3 Mouth Cleanse
- 4 -
- 5 Skin Renewal (after shower clean and skin
- hydration)
- 6 -
- 7- extended range to 18"
- 8-
- 9-
- 10-

## Mend Flesh (Tier 1, Healing Affinity)

- 1 Self Diagnostic
- 2 Mend Organs
- 3 Scar Removal
- 4 -
- 5 Diagnose other
- 6 -

### **Obfuscate Abilities (Tier 1, Darkness)**

- 1 Hide aspects of aethic soul
- 2 Control Aether Core Size Viewed
- 3 Alter the what the 'Greater Aether Core, Tier 4' shows to
- readers
- 4-

# Dimensional Closet (Tier 3, Space)

- 1 Change size of doorway
- 2 Material Exchange
- 3 Poor Stasis (slows aging to one tenth normal)
- 4-

# Alarm (Tier 1, Divination)

20 feet range from origin...lasts 12 hours...multicast available 1 Mental image of creature

# 2 Create a loud sound when something general happens

List of Spell Books in Dimensional Space

List of Current Spell Books	<u>Cost</u>	<u>Tier</u>	<u>Affinity</u>
Lightning Sphere	250g	2	Lightning
Obfuscate Abilities	120g	1	Darkness
Lightning Spear	140g	2	Lightning
Lightning Reflexes (dungeon)	1000g	4	Lightning / Healing
Ranged Healing	1200g	4	Healing
Aether Shield (dungeon)		2	No Affinity
Dimensional Closet		3	Space
Mend Flesh		1	Healing
Cleanliness		1	No Affinity
Alarm		1	Divination
Pocket Space		1	Space
Neutralize Poison		2	Healing
Illusionary Companion		2	Light * Illusion