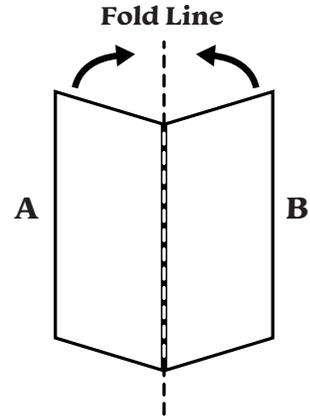


# ABYSSAL BREWS

## FOLDABLE MAGIC ITEM CARD

**Instructions.** Print out this page on a heavy weight paper (Regular printer paper may work, but could easily bend). Cut the card out carefully but do not cut along the dotted fold line. Fold the card on the dotted fold line so that side A aligns with side B. You can use a glue stick on the back of each side to adhere the sides together.



**Fold the Dash**

**Cut the Edges**

**A**

<p><b>HULLBREAKER</b> <span style="float: right;">ITEM 14</span></p> <p><span style="background-color: #0056b3; color: white; padding: 2px;">RARE</span> <span style="background-color: #800000; color: white; padding: 2px;">MAGICAL</span></p> <p><b>Price</b> 3,780 gp <b>Usage</b> held in 2 hands; <b>Bulk</b> 2</p> <hr/> <p>This +2 <i>striking wounding greatsword</i> is crafted from an odd mix of what seems to be ship parts melded to the jaw bone of a particularly massive shark. The cord-wrapped handle offers comfortable grip and a pommel resembles a crow's nest at the top of a ship's mast. The blade itself is coated in serrated teeth posing a formidable sight to those who would stand against it.</p> <p><b>Activate</b> ♦ Interact; <b>Requirements</b> Your previous action was a strike that you critically succeeded on; <b>Effect</b> You dig the teeth of the blade deeper into the creature and attempt to grapple them with the weapon. Grappling a creature in this way doesn't require a free hand.</p> <p><b>Activate</b> ♦ Interact; <b>Requirements</b> You have a creature grabbed with this weapon; <b>Effect</b> You tear away the blade ripping several of the teeth off of it in the process and ending your grapple of the creature. The creature takes 4d6 persistent bleed damage. You lose the ability to grapple with this weapon until the teeth grow back during your next daily preparations.</p> <p style="text-align: center;">AB</p>	 <p style="font-size: 2em; font-weight: bold; margin-top: 10px;">HULLBREAKER</p> <p style="text-align: center;">AB</p>
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**B**