

OFFICIAL GUIDE
Fate of Mirador - Chapter 1

BEFORE YOU GET STARTED

Kinks

In your journey through the world of FOM you will encounter a big variety of characters. Some are more special than others. Kinks are activated by default, however you get asked on your first start, if you want to change any of those. They can also be switched on and off in the options menu.

Choices

In Fate of Mirador each choice you make will have a direct, or indirect, impact on your progress in the story. However you should always make choices based on your liking and not for a single scene. The story is intended to satisfy individual personalities. You will be able to form your future journey in the story to your liking if you stick to your playstyle.

Battle

At times you will have to fight your way through battles in order to progress. These will be a lesser challenge in the first chapter, but combat itself will become a lot more challenging in the following chapters. Skill will also become a major part of battle, and choosing the right combination of characters, may become a necessity for some battles later on. For "X" girl, may be stronger against "Z" type of monster/enemy.

Skills in Battle

You will notice that you will be able to unlock skills for the battle menu. These can be unlocked through choices, or are bonded to certain paths in the story.

Management

While you progress in the story you will get more and more options to manage your kingdom, its inhabitants and your possessions.

This will be implemented in the next Chapter.

Character Points

You can acquire, or lose, points for each character. This will get more and more important throughout the progression of the story and future chapters.

However, like mentioned in “choices”, you should always go with your feelings.

It will make the game much more enjoyable and you won't have to grind points at any given time.

Paths

FOM will feature multiple major paths and also smaller paths, which can be bonded to a major path, or will be unlocked for all.

At certain points in the story you can be locked into a specific path.

All choices you make will lead to one major branch of paths at the end of the chapter.

CHAPTER 1 OVERVIEW

The following overview will allow you to see certain points and paths of the first chapter.

NOT all points and results of choices will be displayed.

I recommend doing a complete playthrough of the chapter before spoiling yourself.

1. Meeting Lady Celia (See Point 4)
 - 1.1. Give her permission
 - 1.2. Not my problem
 - 1.3. Royal help
 - 1.3.1. Option for scene with Celia

2. Meeting Lilith (See Point 4)
 - 2.1. Intervene
 - 2.1.1. + 1 Oriana
 - 2.1.2. + 1 Lilith
 - 2.2. Don't intervene

3. Decide on public service hours (Major Choice - Skill Choice)
 - 3.1. Combat academy
 - 3.1.1. See Point 4
 - 3.1.2. Unlocks Skill

 - 3.2. Learning strategy
 - 3.2.1. + 1 Oriana
 - 3.2.2. Unlocks Skill

 - 3.3. Plant the royal seed (only if 1.c selected)
 - 3.3.1. - 1 Oriana
 - 3.3.2. Leads to scene with Celia
 - 3.3.3. Unlocks Skill

 - 3.4. Tend the royal sword (only if 1.c not selected)
 - 3.4.1. - 1 Oriana
 - 3.4.2. Leads to scene with Ava and Ella
 - 3.4.3. Unlocks Skill

4. Combat training (See Point 3)
 - 4.1. Battle 1 (only if 1a or 1b AND 2a selected)
 - 4.1.1. Resist
 - 4.1.1.1. + 1 Oriana
 - 4.1.2. Don't resist
 - 4.1.2.1. Light and short lewd scene
 - 4.2. Battle 2

5. Strategy training (See Point 3)
 - 5.1. Yes
 - 5.2. For Mirador
 - 5.3. Mirador OR Destruction

6. At the pub
 - 6.1. Follow the maid
 - 6.1.1. I like what I see
 - 6.1.1.1. Anal and Oral
 - 6.1.1.2. Extended scene if you went for Celia or the Maids earlier
 - 6.1.2. Maybe something else
 - 6.1.2.1. Oral only
 - 6.1.2.2. Extended scene if you went for Celia or the Maids earlier
 - 6.2. Don't follow

7. In the forest (**Major choice**)
 - 7.1. Try to save her
 - 7.1.1. +3 Oriana
 - 7.1.2. Special scene later
 - 7.2. Run for it
 - 7.2.1. Oriana points set to 0
 - 7.2.2. Leads to a special route

8. The future of Lefir (**Major choice**)
 - 8.1. Harem village
 - 8.1.1. Massive lewd scene
 - 8.2. Promise aid
 - 8.2.1. +1 Oriana
 - 8.3. Make no promises