



**NMM**  
**cold gold**  
**Step-by-step**

# Paints required:

**NMM Cold gold**

- **Rhinox hide**
- **Uniform brown (Vallejo MC)**
- **Tan yellow (Vallejo MC)**
- **Ivory (Vallejo MC)**
- **Abaddon black**
- **White**





**Basecoat the armour  
with rhinox hide**



**Now glaze in all the light reflections on the armour areas with a 1:1 mix of rhinox hide & uniform brown – add 3-4 parts of water. We will add this amount of water to all glaze & stipple mixes in this tutorial. See post discription for a video reference for glazing, stippling & locating light reflections.**



**Now stipple towards the middle of the light reflections with pure uniform brown**



**We now stipple the very middle with a 1:1 mix of tan yellow & uniform brown.**



**We now leave just a couple of dots in the very middle of the light reflections with a 1:1 mix of ivory & tan yellow**



**We now shade all the areas still covered in the basecoat & the recesses with thinned down abaddon black – add 3-4 parts of water. Make sure to leave just a small area still covered in the basecoat in between the shaded area & the light reflections.**



**We now edge highlight all the edges on the armour with a 1:1 mix of ivory & tan yellow.**



**We once agin leave just a couple of dots in the middle of the light reflections with pure white. Furthermore highlight all the nails with white too. Done!**