

# I Like Your Bridge

TTRPG

A Scroll of Malevolence from the Church of Doom

#001



As the party navigates a narrow mountain pass, their progress is halted at a crumbling stone bridge whose middle section is mysteriously missing. Crossing is still doable but very dangerous.

## Threats

**{Balgrudah}** The bridge's missing section was taken by an enormous mountain giant named Balgrudah who thought it would make a lovely hat. Possessing the intellect of a toddler, Balgrudah is dimwitted and easily flattered. He rewards those who compliment his "hat" by lowering his head and reforming the bridge. Those who don't are often devoured or found crushed under a hurled boulder.

**{Deadly Fall}** The bridge stands nearly 50 feet tall over a narrow canyon of sharpened sticks which Balgrudah set up to catch anything that stumbles over the edge.

**{Rumbling Appetite}** Balgrudah stays well fed

on goats and other clumsy beasts, but he longs for the taste of dwarf meat. He will try to deceive any dwarf he encounters into crossing his "hat" only to then run off with them still atop it. Insightful characters might hear Balgrudah's stomach rumble and his mouth start to water when he sees a dwarf.

## Tuner

**{Dwarf Miners}** A small party of 5 dwarven miners {who have taken a wrong turn} will show up on the opposite side of the bridge after 1d4 rounds of the party's arrival. They've heard tales of Balgrudah but aren't aware of his fondness for dwarf flesh.

## Treasure

**{Bag of Helmets}** Balgrudah has a collection of helmets taken from those he finds splattered beneath the bridge or has eaten. 1d4 of these helmets have minor magical properties.