

Paints required:

- NMM gold armour
 - Averland sunset
 - Yriel yellow
 - Abaddon black
 - Doombull brown
 - Ice yellow





Basecoat the armour with doombull brown

We now glaze the frame of the light reflections on the armour with a 3:1 mix of doombull brown & a mix of averland sunset & yriel yellow – add 2-3 parts of water. I have added a video tutorial for how to glaze & a pdf guide for how to locate light reflections in the post description.

We now make a 2:1 mix of doombull brown & averland sunset/yriel yellow & glaze more towards the middle of the light reflections. We now make a 1:1 mix of doombull brown & averland sunset / yriel yellow & glaze the middle of the light reflections.



We now glaze the middle once again of the light reflections with a 2:1 mix of averland sunset/yriel yellow & doombull brown. We furthermore add a secondary light reflection on each sides of the previous painted light reflections with a 2:1 mix of doombull brown & averland sunset / yriel yellow.

We now glaze the very middle of the first painted light reflections, with averland sunset / yriel yellow.



We now glaze the very middle of the first painted light reflections once again with a 2:1 mix of averland sunset/yriel yellow & ice yellow We now shade all the deepest recesses with thinned down abaddon black – add 2-3 parts of water.

We now edge highlight the armour with a 2:1 mix of averland sunset/yriel yellow & ice yellow. Add 1-2 parts of water. We now glaze – or leave a couple of small dots - in the very middle of the first painted light reflections, with pure ice yellow. & now the NMM gold armour is done!