

January List

-----Event-----

Fucko event with 5 pictures.

Event poster.



-----Animation-----

Animation

Bodyslam animation for Runaway T-0 Prototype.



Breather animation for Runaway T-0 Prototype (uses old sprite work).

Stroke him animation against Runaway T-0 Prototype .



Butt slap animation against Runaway T-0 Prototype.



Tail Whip animation for Copper Snake.



Multi-Slap for Copper Snake.



Vinjector attacks use old sprites but in green color.

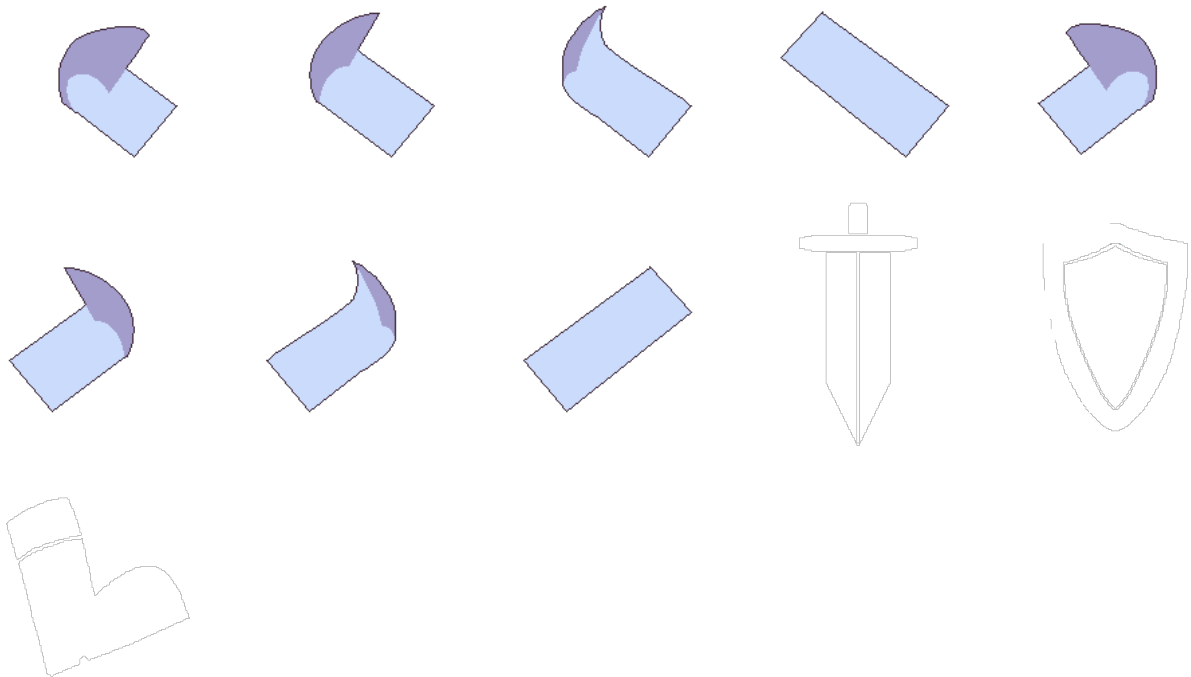
Math Problem ACT skill uses old sprites.

Shocked ACT reaction uses old sprites.

Calculated Defeat animation sprites.



Overwhelming Tiddies uses old sprite work.

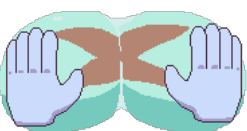
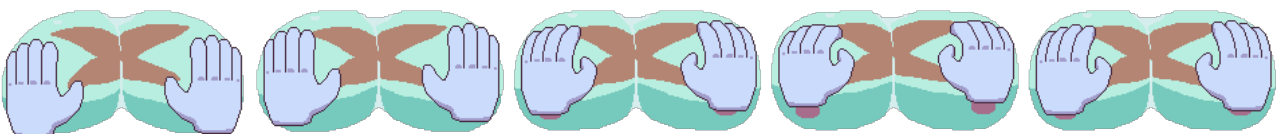
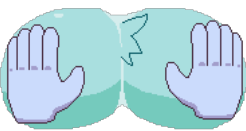
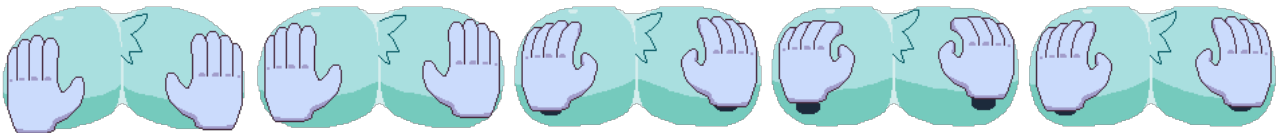
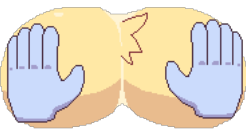
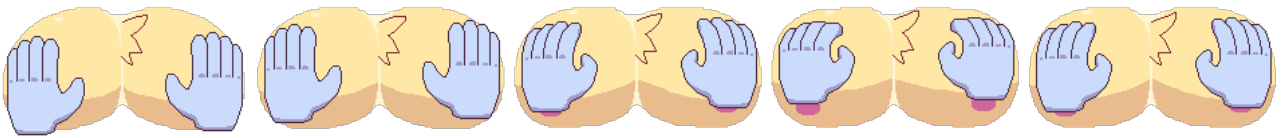


Smartacus counter animation sprites.

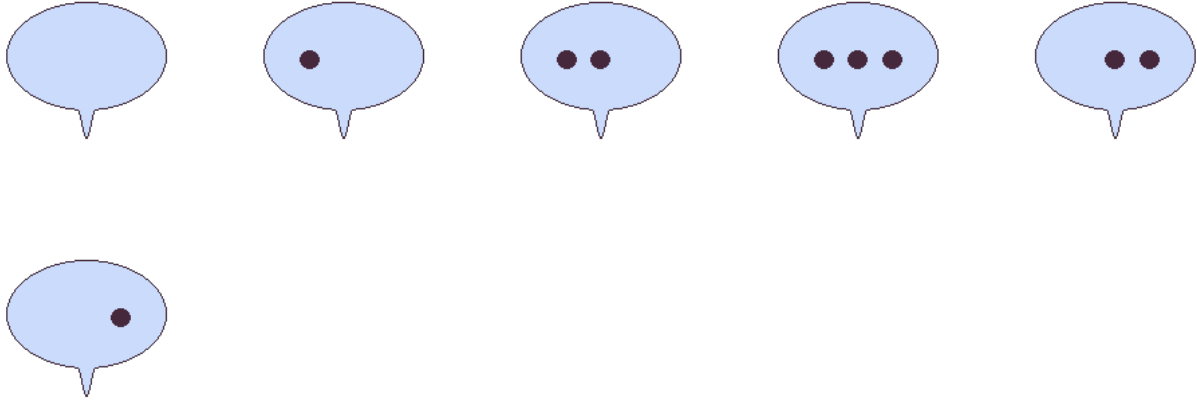
Fucko Counter Attack skill animation.



Team pec animations for Smartacus fight.



Thinking animation.



Watermal attack animation.

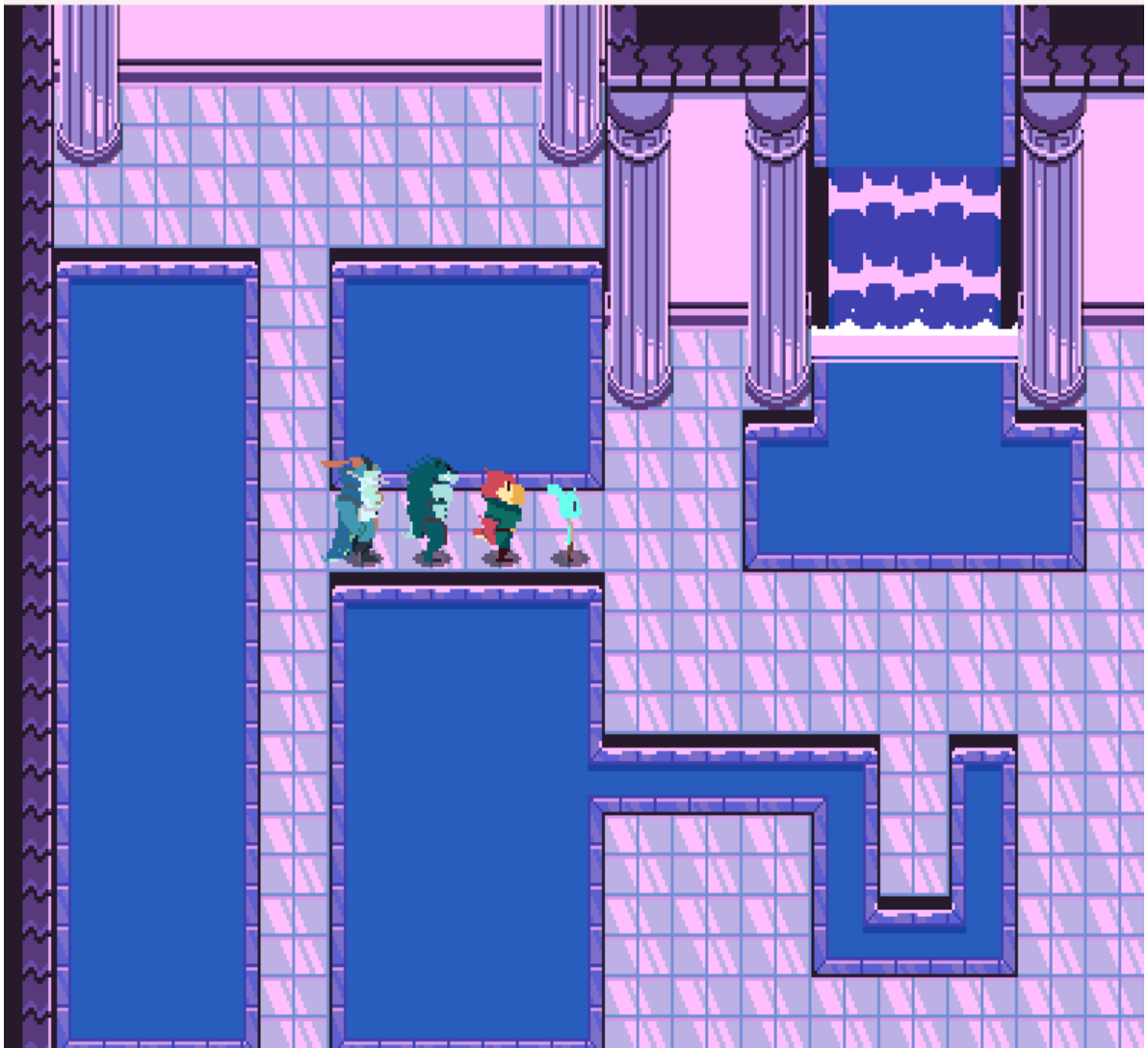


Selexe axe uses a few new sprites and some older sprites.

-----World art-----

Props

Art for Water Dungeon floor 3.

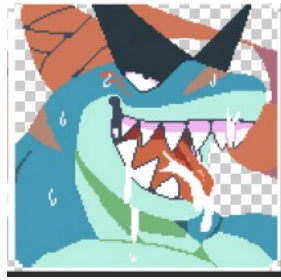


Faces

Smartacus faces.



New Fucko face.



Sprites

Smartacus sprite.



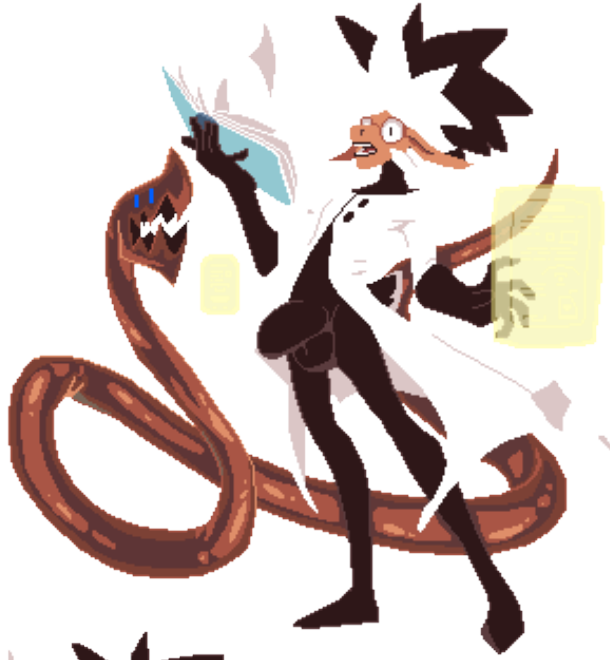
-----Battle art-----

Battlers

Runaway T-0 Prototype sprite variants.

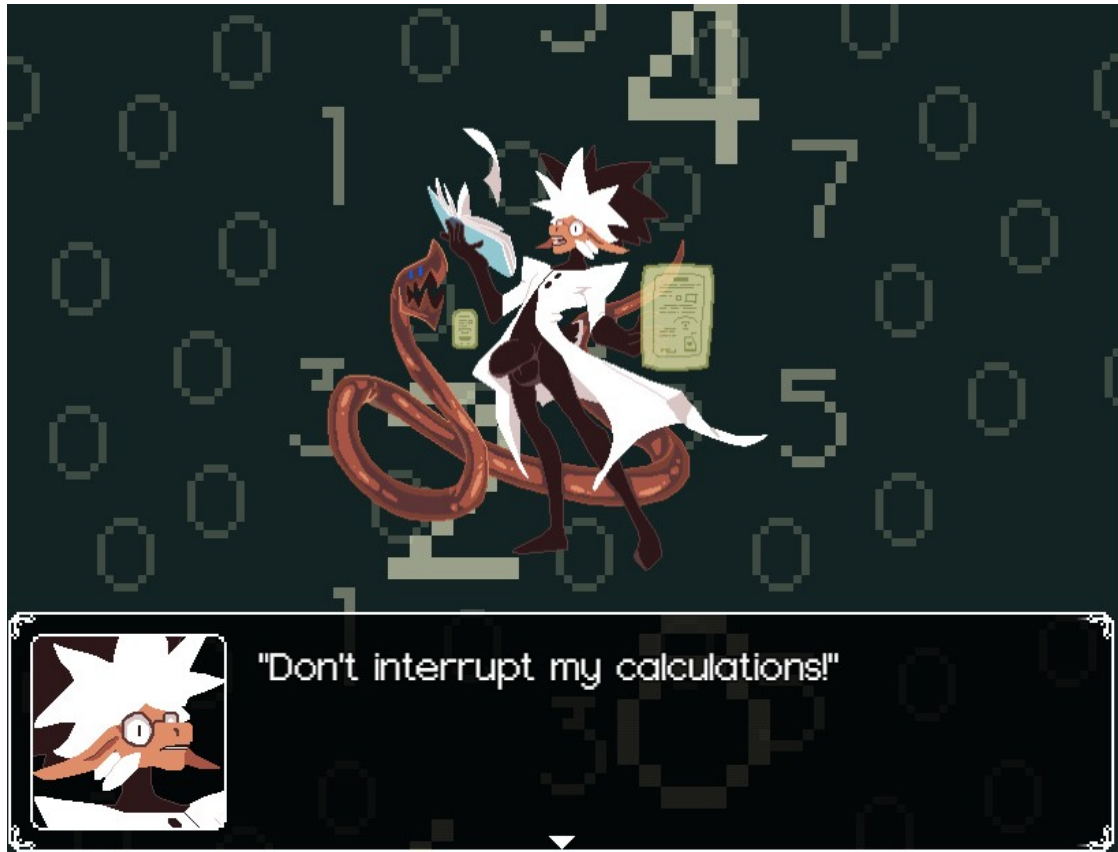


Smartacus sprite variants.



Battle backgrounds

Smartacus background.



-----Icons-----

States/Skills

Stunned status icon.



Stun skill icon.



Question sign skill icon.



Healing skill icon.



Blight status icon.



Counter status icon skill.



Smartacus Counter Attack calculation icon.



Smartacus Counter icons.



Smartacus watching icon.



Items

Determinator icon.



Submerged Bonker icon.



Robo-S.3 Glove icon.



Copper Tube icon.



Health Device icon.



Venjector icon.



Smartacus' Invention icon.



Watermal icon.



Portable Shop Device icon.



Selexe icon.



Elemental Regulator icon.



Serphaser icon.



Confusing Ring icon.



-----Audio-----

Music

Boss theme for Smartacus and Copera.

NPC audio

Smartacus voice.

-----Gameplay-----

Gameplay

Added a Water Chest on the 2nd floor of Water Dungeon, in the 4th room.
The treasures are the same as the chest on the 1st floor, but higher in quantity.

Since there are fewer chests on the 2nd floor of Water Dungeon, I made their treasures higher in quantity, so you can now get more elixirs and loot!

Added drop rates to a new computer on the 2nd floor of Water Dungeon.

Battle changes

Runaway T-0 Prototype skills.

He will always start with **Bodyslam** and then uses **Breather**. He uses his skills in this order. His HP, SPE and ATK are quite high for this reason

Bodyslam

The enemy slams his body into the target stunning them. Costs: 10% Max HP to use.

Breather

Heal for 50 HP (50% variance)

Copper Snake skills.

Copper Snake has 2 skills, Tail Whip and Multi-Slap.

Tail Whip

He deals damage to one enemy. 1 in 3 chance to do another strike against a random target.

Multi-Slap

He deals damage to one target and lowers their DEF.

New status "Blight"

Those with Blight take +50% Poison dmg.

Smartacus Skills.

Calculated Defeat.

Smartacus Calculates your team's defeat.

You are dealt 10% of your MAX HP after every turn.

---Counters---

Counter - Erode

Deal damage and lower DEF and M.DEF by 25% (debuff can stack twice).

Counter - Weaken

Deal damage and lower ATK and MAG by 25% (debuff can stack twice).

Counter - Slow

Deal damage and lower SPE by 25% (debuff can stack twice).

Skills

ACT skills against Runaway T-0 Prototype.

Point Out

Point out his Dick or Ass.

Stroke Him.

Stroke his dick.

Slap Ass.

Slap his butt.

The order of the fight goes like this: Point Out Dick – Stroke Him – Point Out Ass – Slap Ass.

ACT skills against Copper Snake

Math Problem.

Copper Snake test your math skills by asking you to solve a math problem.

If you answer right he is shocked.

If your answer is wrong you get surprise tail whipped.

Shocked.

Deal damage to self and debuff ATK and MAG.

ACT skills against Smartacus.

Think.

Think how you could defeat Smartacus.

You learn Distract ACT skill.

Distract.

Try to distract Smartacus by selecting the right choice.

Overwhelming Tiddies.

When Smartacus is distracted you can try to Overwhelm him by your party's muscle pecs!

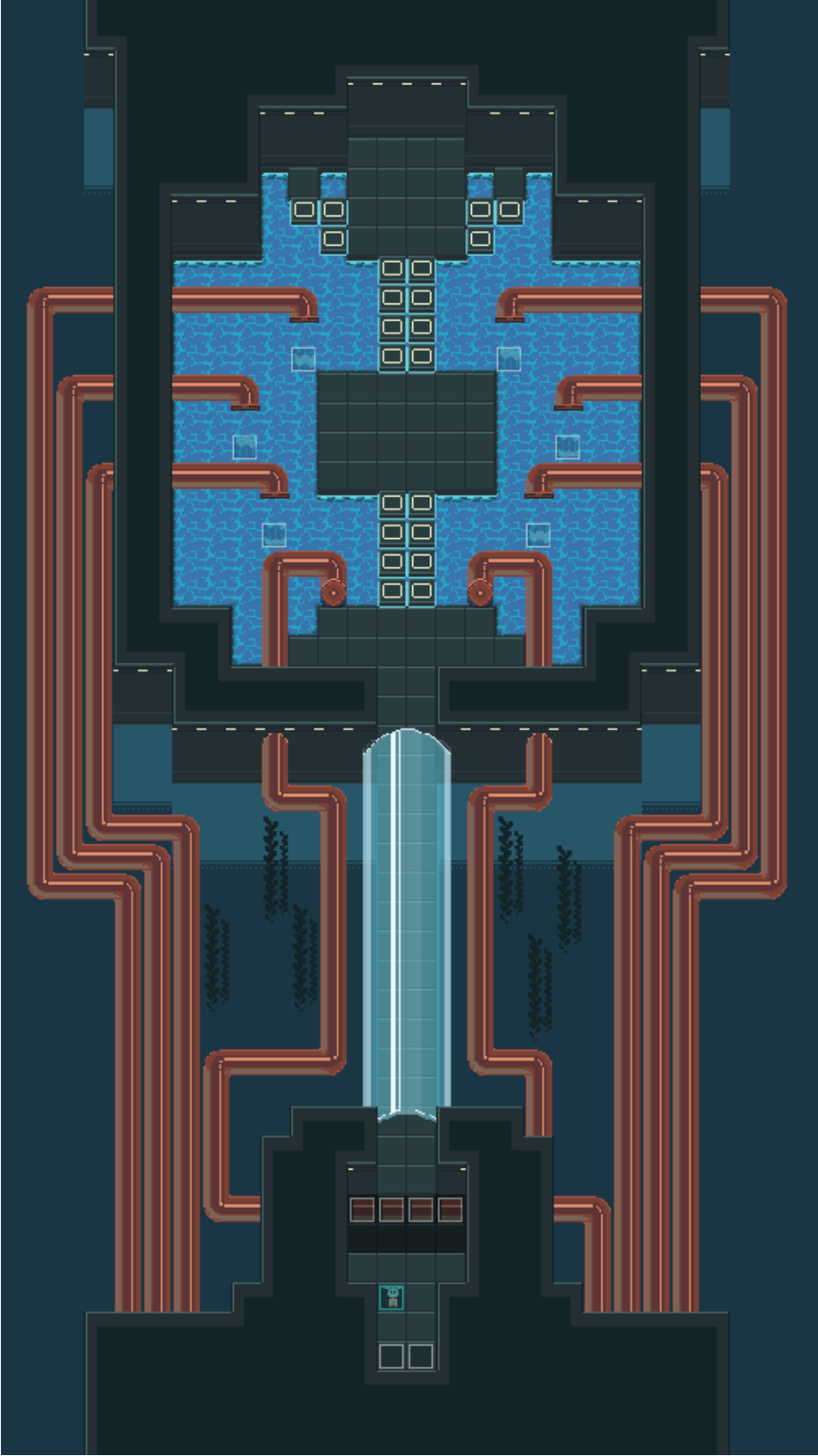
A new spell for lace.

Randomizer

Cast 2 random spells.

Layout

Boss room for Water Dungeon floor 2.



Story

Taunt reactions for all the enemies on the 2nd floor of Water Dungeon.

Story scenes for the 2d floor of Water Dungeon.

Items

Weapons

Submerged Bonker (Sword)

+7 ATK, deal 7% of target's MAXHP as bonus damage.

Location: Drop from Submerged Scout on Water Dungeon floor 2.

Copper Tube (Staff)

+3 MAG, -5 SPE, 150 MP, +5% MAX MP

Location: Drop from Runaway T-0 Prototype on Water Dungeon floor 2.

Venjector (Dagger)

+6 ATK, +4 SPE, Attacks cause Blight

Blight: Target takes +50% Poison dmg.

Location: Drop from Copper Snake on Water Dungeon floor 2.

Watermal (Claws)

+7 M.DEF, Attacks use M.DEF instead of ATK, damage is dealt against enemy M.DEF.
They also deal Water dmg.

Location: Drop from the left boss chest of Water dungeon floor 2.

Selexe (Axe)

+11 ATK, 50% variance in damage. Attacks target random enemy.

Location: Drop from the left boss chest of Water dungeon floor 2.

Serphaser (Sword)

-10 ATK, Double attack. +5 DMG when you attack (per fight).

Location: Drop from the left boss chest of Water dungeon floor 2.

Accessories

Determinator (Pirate Accessory)

+25% CRIT rate when under 25% HP!

Location: Drop from Submerged Scout on Water Dungeon floor 2.

Health Device (Accessory, Heavy)

+100 HP, Replace Defend with Caress.

Caress: Heal an ally for 10% of your MAX HP, costs 10% of your MAX HP.

Location: Drop from Copper Snake on Water Dungeon floor 2.

Portable Shop Device (Accessory)

Allows the wearer to use the skill "Portable Shop" from the menu.

Location: Drop from the right boss chest of Water dungeon floor 2.

Elemental Regulator (Accessory)

+10% resistance to Fire, Water, Thunder and Wind.

Location: Drop from the right boss chest of Water dungeon floor 2.

Confusing Ring (Magic Accessory)

Lace gets the spell "Randomizer".

Location: Drop from the right boss chest of Water dungeon floor 2.

Armor

Robot-S.3 Gloves (Hands)

+3 ATK, +1 DEF

Location: Drop from Runaway T-0 Prototype on Water Dungeon floor 2.

Items

Smartacus' Invention (Crafting Item)

Location: Drop from Smartacus, the Water Dungeon floor 2 boss.

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-----Bugfixes-----

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