THE OGRE MAGE (ONI)

Scroll of Malevolence #038

COMBAT ENCOUNTERS

The party fights ...

- {Oni's Grin} A hysterical oni that emerges from a candle-lit shrine laughing and wielding two massive sickles.
- {Drum Master} A huge and fat oni who forces its victims to dance with their magical drum before slaughtering them.
- 3. {Head Lopper} A rusty-katana wielding oni who collects the heads of his victims.
- {Hunter} An oni bounty hunter hired to deliver a "grave" warning to the party.
- 5. {Hustled} The undefeated champion of an illegal underground fighting ring who is actually an oni in disguise.
- 6. {Guardian} An oni statue wielding runeetched columns as giant war clubs.

ROLEPLAY ENCOUNTERS

The party meets ...

 {Shady Traveler} An oni disguised as a merchant driving a wagon with several kidnapped children hidden inside.

- 2. {Tea Master} A three-eyed oni brewing tea who politely asks the party to join her.
- 3. [Polktale] A scarf-clad oni who wanders the desert trying to trick travelers into accepting water from him.
- 4. {Unpaid Sin} An exhausted oni who carries a stone shrine on their back as punishment for attacking a samurai.
- {Pond Dwellers} 2 lazy oni sisters who bathe in a pool of stolen children's souls.
- {Hungry Test} A disguised oni who hires heroes to escort him to cities and decides on the way if they're worthy of sparing.

EXPLORATION ENCOUNTERS

The party discovers ...

- [Kidnapper] The shouts of captured children from an oni's nearby cave lair.
- 2. [Prison] A magical katana pierced through an oni mask. Removing the blade releases the oni's spirit from the mask.
- [Missing] A board covered with portraits of dozens of missing young children.
- {Trophies} A ronin's battle shrine full of slain oni skulls, fangs, and claws
- 5. [Wanning] A roadside alter for weary travlers to rest their heads at, but its defaced with warning of a boogeyman.
- 6. {Cookbook} An oni's disturbing recipe book that calls for various human ingredients.

