

CZ466: CLB BEST MULTICOLORED COMMANDERS

-
- 1) UPKEEP STEP
 - 2) MAIN TOPIC
 - 3) TO THE LISTENERS
 - 4) THE END STEP
 - 5) CLEAN-UP PHASE
-

1) INTRO JIMMY & MURPH
@jfwong - @alsonamedjosh

****CHANNEL FIREBALL** **ULTRAPRO #1** **PATREON: WRECK DECK****

**** CHECK OUT OUR ONLINE STORE! ****

2) MAIN TOPIC: MULTICOLORED COMMANDERS - Battle for Baldur's Gate

We will not be covering the multi-colored commanders from the Commander product, these are just the cards from the main set.

NEW MECHANICS:

- **Initiative**
 - Taking the initiative allows you to go into a new dungeon only accessible with this mechanic
 - If you are already in a dungeon, taking the initiative will advance you one room in the dungeon
 - The initiative is a designation like monarch, which can be taken from someone by doing combat damage to them
 - If you have the initiative during your upkeep or whenever you take the initiative, you move one room in the dungeon
 - If you already have the initiative or an effect says you take the initiative, you move on room in the dungeon
 - If you are already in the new dungeon, any effect that says you venture into the dungeon will also progress you through the dungeon
- **Background** (not relevant for this review)

RETURNING MECHANICS:

- **Myriad**
- **Adventure**
- **Dice Rolling**

MULTICOLORED COMMANDERS (in alphabetical order)

Alaundo the Seer

- **KINDA LIKE SUSPEND:**
 - Big difference though, the exiled cards do not actually gain suspend so will not naturally lose time counters on upkeep.
- **REMOVING COUNTERS:** Timebender, Clockspinning, Jhoira's Timebug.
- **OTHER SUSPEND CARDS:** Aeon Chronicler, Reality Strobe, Sol Talisman, Ancestral Vision, Sinister Concierge.
 - Suspend cards WILL have their time counters taken off by this effect.
 - Any of the suspend cards without a casting cost (Gaea's Will/Sol Talisman) will not be able to be cast if you exile them with Alaundo.
- **UNTAP EFFECTS:** Seedborn Muse, Dramatic Reversal, Thousand Year Elixir, Freed from the Real, Kiora's Follower.
 - Untap package - You might want to run a lot of cards with good tap abilities.

Astarion the Decadent

- **SPLIT PERSONALITY:** Can build around the life loss or the life gain.
- **ONE-SHOT LIFE LOSS:** Quietus Spike, Blood Tribute, Scytheclaw, Revival//Revenge, Temporal Extortion.
 - Similar Cards - Warlock Class, Wound Reflection.
- **LIFEGAIN:** Soul Sisters, Sanguine Bond, Exquisite Blood, Aetherflux Reservoir, Gray Merchant of Asphodel
 - Aetherflux, Bolas's Citadel wincons.
 - Does this card provide anything new to a lifegain strategy?

Baba Lysaga, Night Witch

- **GETTING THE 3 TYPES:**
 - Artifact creatures - Solemn Simulacrum, Ornithopter of Paradise, Mycosynth Lattice.
 - Enchantment creatures - Destiny Spinner, Courser of Kruphix, Nightmare Shepherd.
- **LET'S GET WEIRD:** Bitterblossom (*tribal + enchantment*), Dryad Arbor (*creature + land*), Urza's Saga (*enchantment + land*), Whip of Erebos (*enchantment + artifact*), artifact lands.
- **CRUCIBLE PACKAGE:** This deck will probably be sacking lands a lot. Play lands from your graveyard - Crucible of Worlds, Ramunap Excavator, Ancient Greenwarden, Gitrog Monster.

Bane, Lord of Darkness

- **LOW TOUGHNESS TRIBAL:**
 - Creatures with 1 toughness - Blood Artist, Zulaport Cutthroat, Esper Sentinel.
 - Deck is basically Esper aristocrats.
- **HIGH TOUGHNESS TRIBAL:** Wall of Shards, Wall of Junk, cheat out huge creatures.
- **GET THE SAME CREATURE:** Athreos, God of Passage, Endless Cockroaches.

Bhaal, Lord of Murder

- **INSTANT-SPEED GOAD:** Phyrexian/Ashnod Altar, Viscera Seer, Woe Strider.

- **CREATURES THAT WANT TO DIE:** Sakura Tribe Elder, Reassembling Skeleton, Caustic Caterpillar, Fleshbag Marauder.
- **MORE GOAD:** Thantis the Warweaver, Kardur Doomscurge, Karazikar the Eye Tyrant, Geode Rager.
- **GOAD YOUR OWN CREATURES?** Toski: already has to attack every combat, you can dump counters on him for no real downside.

Cadira, Caller of the Small

- **TOKEN MAKERS:** Rhys the Redeemed, Avenger of Zendikar, Scute Swarm.
- **THE USUAL SUSPECTS:** Parallel Lives, Anointed Procession, Second Harvest.
- **NONCREATURE TOKENS:** Smothering Tithe, Tireless Tracker, Bloodforged Battle-Axe.
- **VOLTRON:** Double Strike - Fireshrieker, Duelist's Heritage.

MIDROLL BREAK

Commander Liara Portyr

- **PLAY FROM EXILE:** Bell Borca Spectral Sergeant, Laelia Blade Reforged.
- **IMPULSE DRAW:** Light up the Stage, March of Reckless Joy, Reckless Impulse.
- **ATTACK EVERYONE:** Adeline Resplendent Cathar, Hero of Bladehold, Blade of Selves, Warchief Giant (myriad in general).
 - Fantastic in the 99 of Isshin.

Duke Ulder Ravengard

- **THE MORE THE MERRIER:** Separate instances of myriad will stack.
 - Blade of Selves, Warchief Giant.
- **GOOD CREATURES TO MYRIAD:** Atsushi the Blazing Sky, Ao the Dawn Sky, Yosei the Morning Star, Zealous Conscripts, Sun Titan, Mindclaw Shaman, Dockside Extortionist.
- **MORE COMBATS=MORE TRIGGERS:** Aggravated Assault, Combat Celebrant, Relentless Assault.
- **KEEP THE COPIES:** Sundial of the Infinite.

Dynaheir, Invoker Adept

- **HAS THOUSAND YEAR ELIXIR TEXT:**
 - Already powerful by itself. Potential Tim deck commander?
- **CARDS WITH >= 4 ACTIVATION COST:** Chromatic Orrery, Lithoform Engine, Cascading Cataracts, Planar Bridge, Chaos Wand, Brittle Effigy, Grim Monolith, Mindslaver, Slate of Ancestry.
- **CARDS WITH X ACTIVATION COST:** Prototype Portal, Soul Foundry, Heroes' Podium, Candelabra of Tawnos, League Guildmage.
- **UNTAP SYNERGIES:** Dramatic Reversal, Minamo School at Water's Edge, Vizier of Tumbling Sands, Penmin's Aura.

Elminster

- **SCRY AND DRAW:** Preordain, Serum Visions, Deliberate, Foresee, Tamiyo's Epiphany, Ugin's Insight.
- **PAYS FOR ITSELF:** Treasure Map, Temple of Enlightenment, Faerie Seer, Mystic Speculation.
- **MORE SCRY SYNERGY:** Eligeth Crossroads Augur, Netherese Puzzle-Ward, Siani Eye of the Storm.
- **BIG SPELLS TO MAKE CHEAP:** Treasure Cruise, Dig Through Time, Temporal Trespass, Time Stretch, Clone Legion, Aminatou's Augury, Storm Herd.
 - Rules note - scry cost reduction is cumulative. For example, scry 3 → scry 2 will give a cost reduction of 5.

Glunch, the Bestower

- **RULES NOTE:** All 3 triggers resolve simultaneously. For example, Smothering Tithe trigger will go on the stack AFTER all three choices have resolved.
- **JELLYFISH TRIBAL?** - Doesn't even have blue!
- **WHAT TO DO THEN?**
 - Straight up group hug, you can try and make the ability benefit you more but doesn't seem worth the effort.
 - +1/+1 counter synergies. For you - Hardened Scales, Doubling Season etc. For opponents - Vorinplex, Monstrous Raider. Or just choose a player with no creatures.
 - Treasure synergies. Academy Manufactor?

Gorion, Wise Mentor

- **LUCKY CLOVER ON A BODY:** How good is that?
 - Currently 21 Bant adventure cards you can play. New set has 15-ish.
- **ADVENTURE SYNERGY:** Edgewall Innkeeper, Wandermare, Mysterious Pathlighter, Lucky Clover
- **MAGECRAFT:** Procs off both original Adventure and copy.
 - Archmage Emeritus, Deekah Fractal Theorist, Jadzi Oracle of Arcavios.

Jan Jansen, Chaos Crafter

- **TREASURES! YAAAAY....:** Academy Manufactor, Xorn, Goldspan Dragon.
- **MORE TOKENS:** Anointed Procession, Myr Battlesphere, Feldon of the Third Path, Loyal Apprentice, Thopter Engineer.
- **SACRIFICE SYNERGIES:** Marionette Master, Reckless Fireweaver.
- **UNTAPPERS:** Thousand Year Elixir, Staff of Domination, Magewright Stone.
 - Also noncreature artifacts that can be sacrificed.
- **INFINITE COMBO:** Jan Jensen + Thornbite staff + any sac outlet = infinite treasures, infinite 1/1 constructs, infinite death/etb triggers.

Jon Irenicus, Shattered One

- **GIVE OPPONENTS BAD THINGS:** Rotting Regisaur, Abyssal Persecutor, Asmodeus the Archfiend, Steel Golem, Hellcarver Demon.
- **COMBAT PROTECTION:** Evil Eye of Orms-by-Gore, Evil Eye of Urborg.
- **CAN'T BE SACRIFICED IS HUGE:** Phyrexian Negator, Plague Reaver.

PERSONAL FAVORITE NEW MULTICOLORED COMMANDER FROM THIS PART 1?

Murph's Pick - Jon Irenicus

Jimmy's Pick - Jon Irenicus

3) TO THE LISTENERS:

What new commander are you excited to build? What sweet tech do you have for our community? Tell us in the comments below.

****CHANNELFIREBALL CALL-OUT #2****

****ULTRA PRO #2****

4) THE END STEP:

Something cool outside the world of Magic.

5) CLEAN-UP STEP

Big thanks to our amazing team here at The Command Zone! **Damen Lenz, Shauna Gilles, Arthur Meadowcroft, Ashlen Rose, Ladee Danger, Manson Leung, Craig Blanchette, Josh Murphy, Jake Boss, Patrick Nan, Jordan Pridgen, Sam Waldow, Gaurav Gulati, Truc Thai, Jamie Block, Mitch Trafford, and Evan Limberger.**

-Special thanks to **Geoffrey Palmer** for the living card animations ([@LivingCardsMTG](#))