

# THE CHRONOMANCER'S TOWER

## ABOUT

The Chronomancer's Tower is a wizard's residence inside a large, ornate clock tower. The tower has two clocks, one of which is an astrological clock, indicating the date, phases of the moon, upcoming eclipses and so forth.

For those who need a map of a clock tower without a residence inside, an unfurnished version is also included.

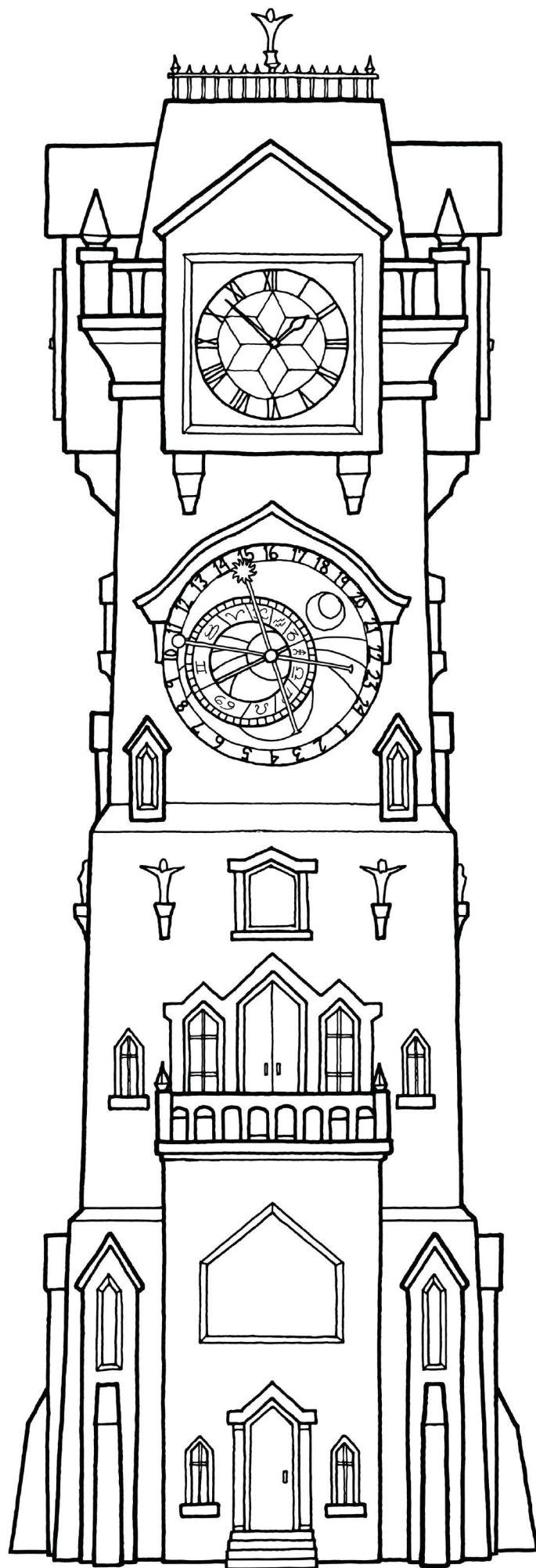
## NOTES

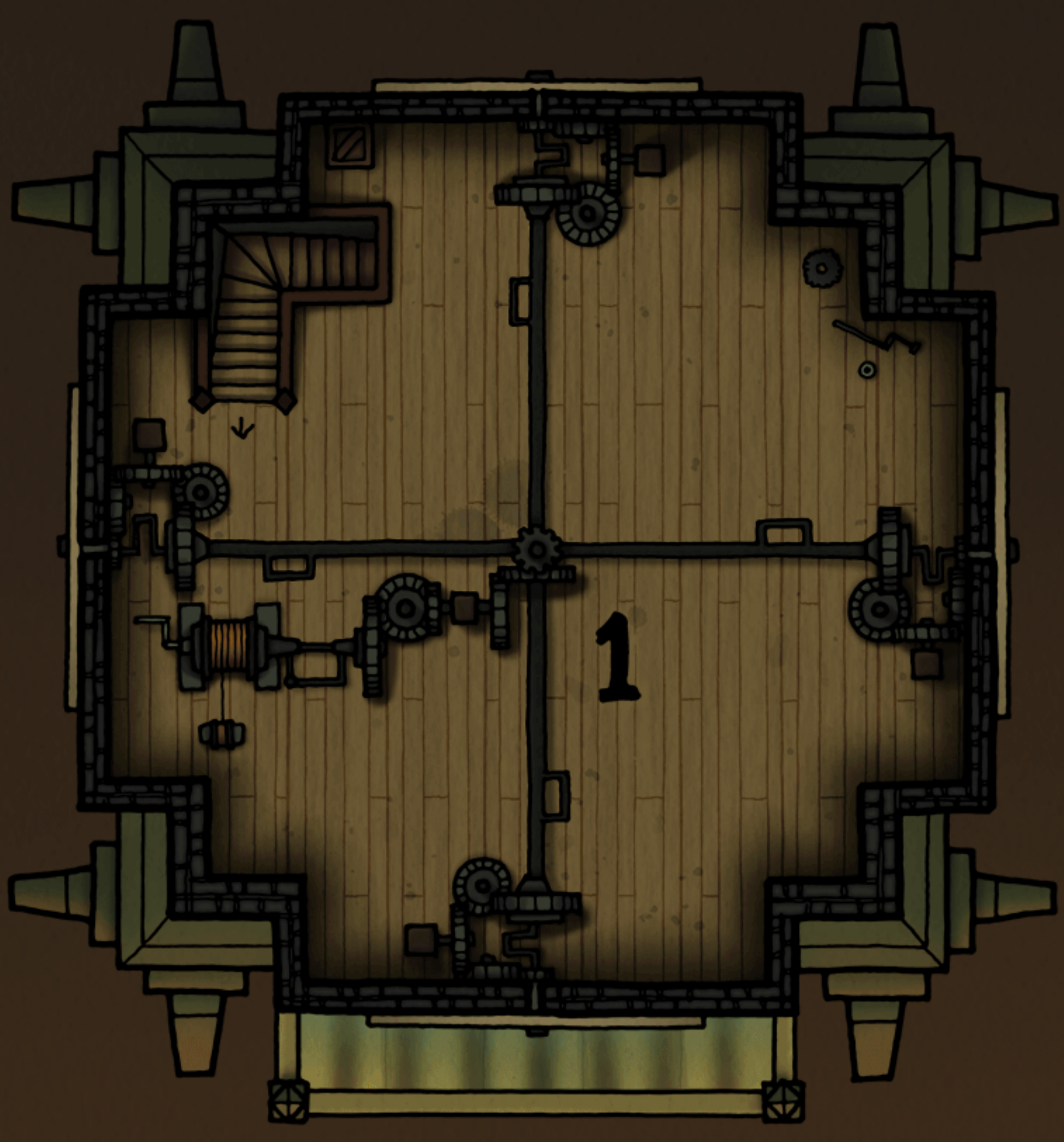
The astrological clock shown in the sideview is based on the Prague Orloj, a 15th-century clock in Czechia. The regular clock is based on the Darjeeling Clock Tower in India.

Both of the clockwork mechanisms in the map are powered by hanging weights, which slowly turn the gears. These weights must be raised every few days in order to keep the clocks running. This is done by cranking winches near the mechanisms. These winches are connected to the weights by rope. Since the weights are suspended from the ceiling, they are not shown in the map.

The long axles that run across the uppermost floor are only about 1 foot (30cm) above the ground. They can be walked over fairly easily.

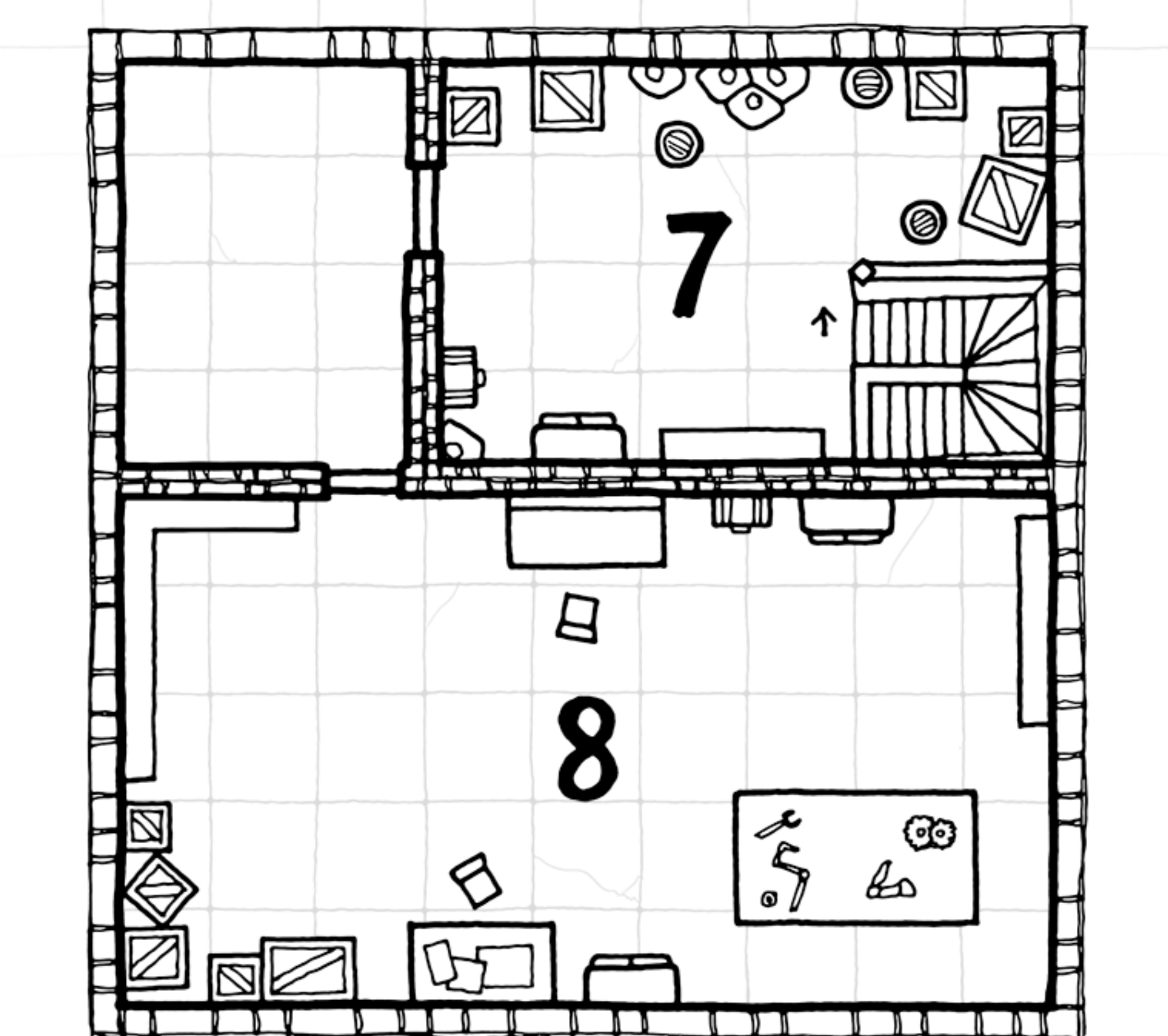
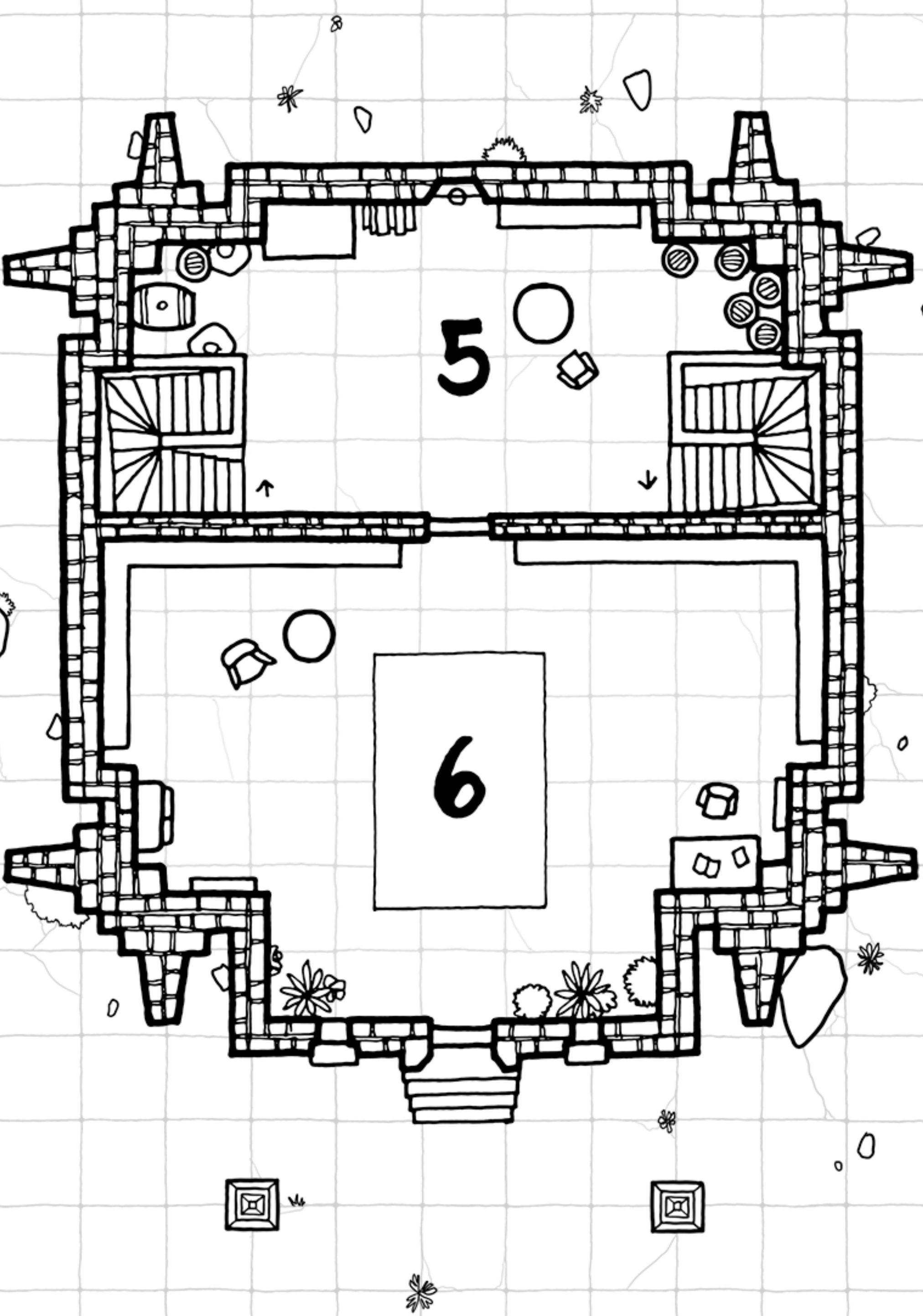
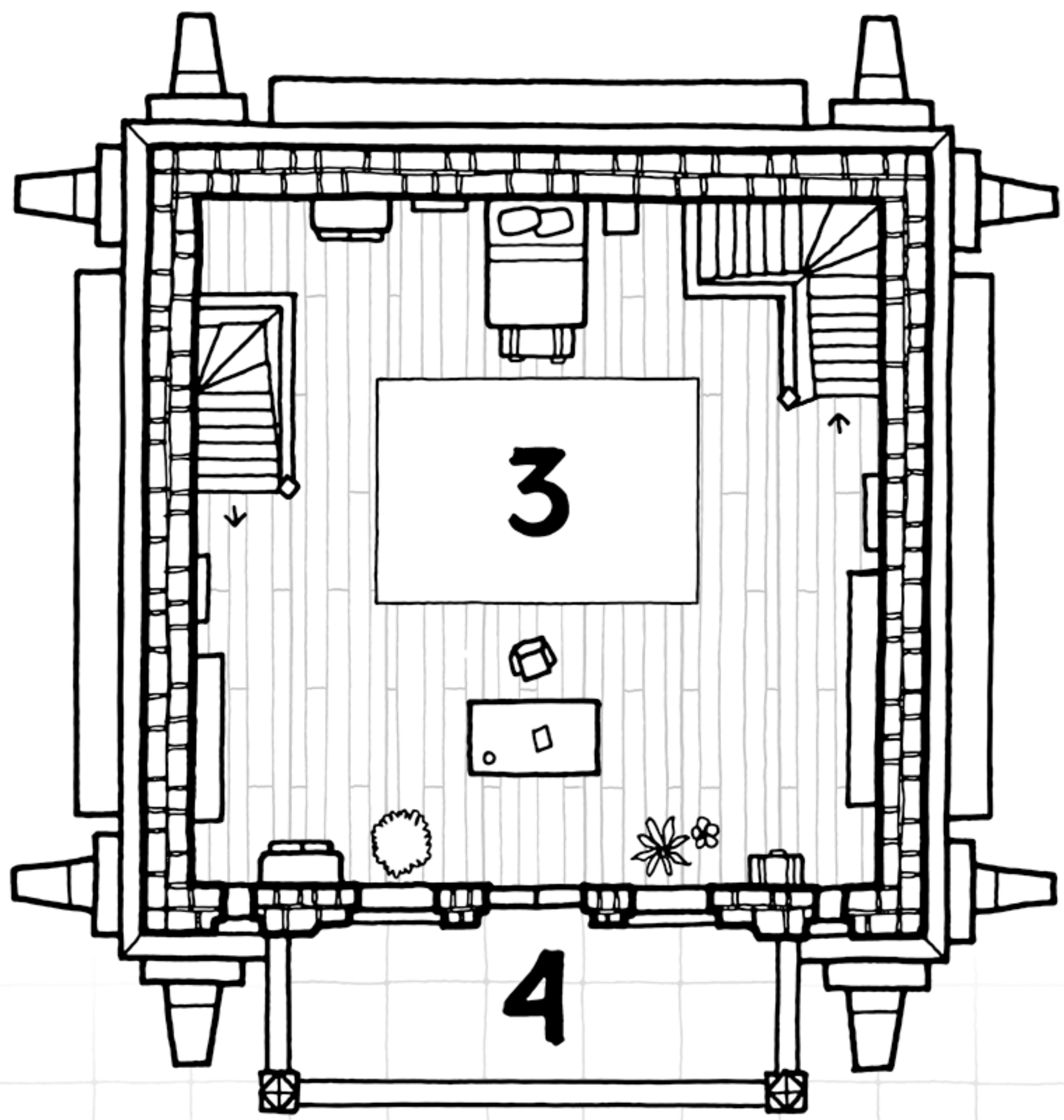
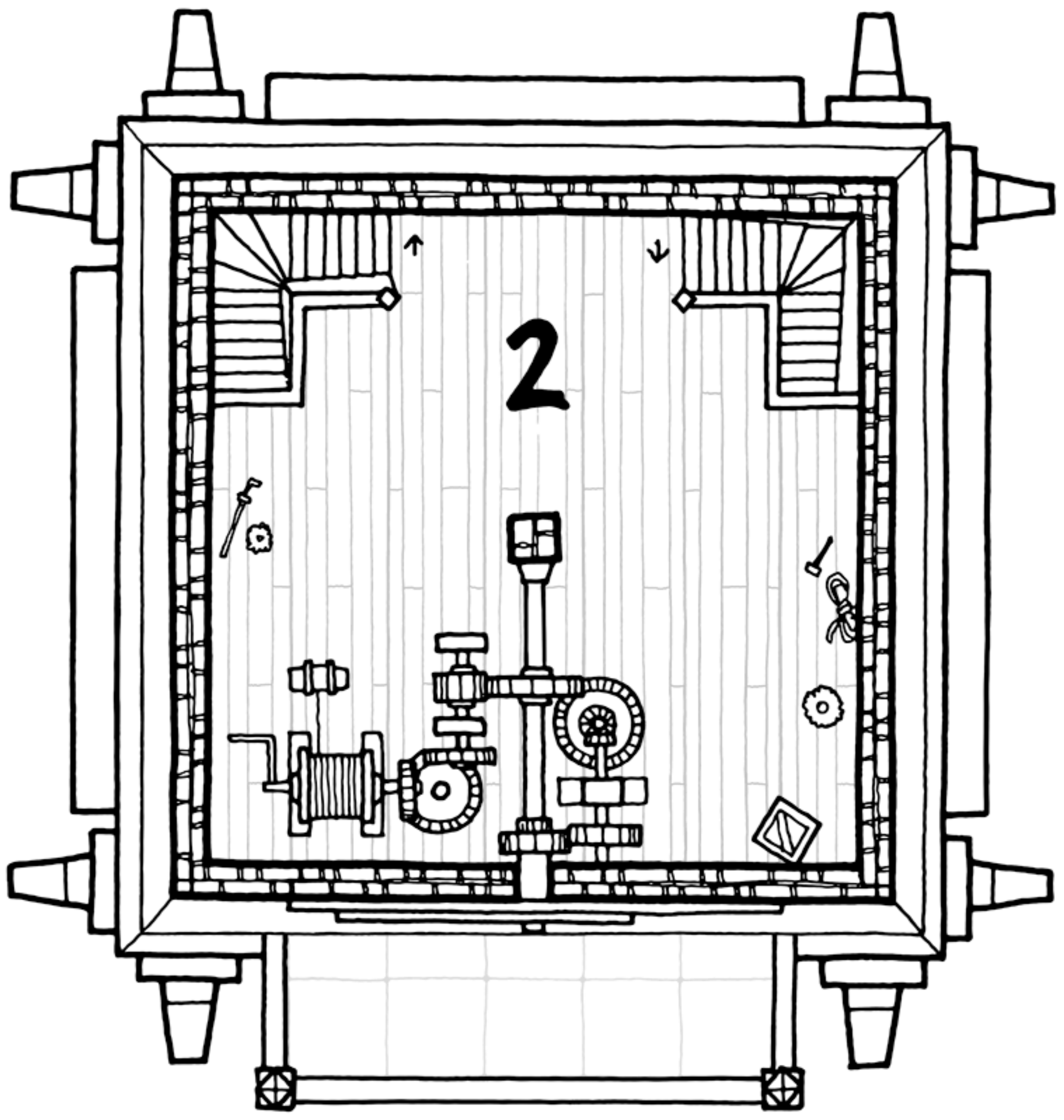
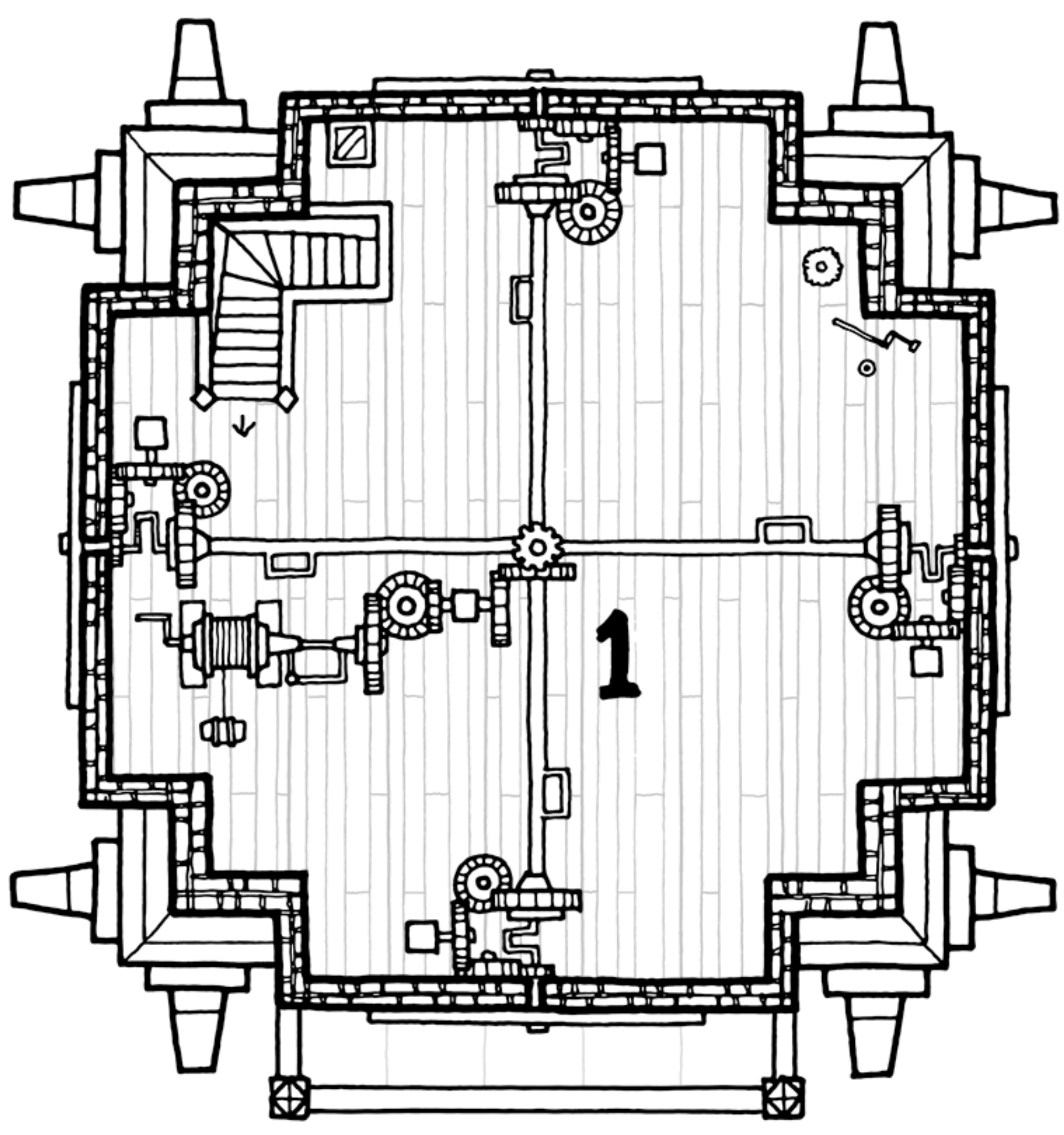
The tower's two clocks may be magical in nature. They might have the power to move the tower forward or backward in time, or to stop time for everything within a certain distance of the tower (which may not include the inside of the tower itself). The players may need some assistance or instructions on how to operate the clockworks if they plan to use them.





- 1 - Clockworks
- 2 - Astrological Clockworks
- 3 - Bedchamber
- 4 - Balcony
- 5 - Kitchen
- 6 - Library
- 7 - Storeroom
- 8 - Laboratory





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