SEWER'S TERMINUS

ABOUT

This is a map of an urban sewer system that was dug through the ruins of an ancient, underground dwarven settlement. Interestingly, the sewer's outflow does not lead to a river or lake, but runs deeper into the earth, possibly flowing into an aquifer, or even the underdark.

The sewage tunnels shown in the map may be the entire system, or they may be only one part. The rest may not be connected to these tunnels, or they may be connected by pipes too small for a person to pass through.

Most of the tunnels here are high enough for people to walk through, but the smallest ones (drawn at around half a tile wide) can only be crawled through.

NOTES

There are two ladders leading into the sewers from above, both of which are on the left side of the map. These might lead to the surface or to an upper level of the sewer system.

This map could be used as an entrance to the underdark or as an exit from it. If used as an exit, it

might not be immediately clear to the party that they are in a sewer. They might be curious about the foul-smelling water running down the stairs, however.

Much of the dwarven ruins the sewer runs through are collapsed and the original purpose of many of the rooms is unclear. The chamber with a large statue does appear to be a temple, however. Some dwarves might be very unhappy to see a river of sewage running past such a place.

One part of the sewage tunnels leads to a staircase, while the other leads to a chasm. These may or may not end in the same place. If the chasm leads to an aquifer, it may be the cause of regular disease outbreaks in the city above. Alternatively, it might cause the same problem in an underdark settlement below.

This map could be used as a setting for a city-based adventure, in which the ancient ruins are occupied by a secretive group dwelling underground. Or the sewers might connect to more ruins or an underground lair further down.

The stairs and walkways running along the sides of the sewage tunnels were built by the people who dug the sewers. They were intended to aid the construction effort by making it easier to bring workers and materials up and down.





