



**Word bearer
praetor red
armour &
NMM steel
trim**

Step-by-step

◆ Paints required:

◆ Red armour & NMM steel trim

- Corvus black
- Abaddon black
- Burnt red (Vallejo mc)
- Wazdakka red
- Basic skin tone (Vallejo mc)
- English uniform (Vallejo mc)
- White
- Silver grey (Vallejo mc)
- Khorne red
- Intermediate blue (Vallejo mc)





Before we start painting the miniature, we locate the light reflections on the armour & trim by taking a picture of it under our desk lamp. I primed it in Chaos Black as it has a great shine to it. I have added a guide for how to locate light reflections in the post description.



We start by basecoating the armour with a 1:1:1 mix of burnt red, khorne red & abbaddon black. We furthermore recess shade all the deepest recesses with abbaddon black – add 2-3 parts of water.

We now glaze in the frame of the light reflections by adding 1 part of wazdakak red to the basecoat mix – add 2-3 parts of water.



We now add 1 part more of wazdakka red to the previous mix & glaze towards the middle of the light reflections on the armour.



We now take pure wazdakka red & glaze the middle of the light reflections . We furthermore make a 3:1 mix of wazdakka red & basic skin tone & glaze the very middle of the light reflections on the armour. Add 2-3 parts of water.



We now edge highlight all the edges that is not close to the brightest light reflections with wazdakka red – For the edges closest to the light reflections we edge highlight with the same mix used in the previous step for the very middle of the light reflections.



We now work on the steel trim. We basecoat it with a 2:1 mix of corvus black & english uniform.



We now glaze in the frame of the light reflections on the trim, by adding 1 part of intermediate blue to the basecoat mix – add 2-3 parts of water.



We now add a ½ part of silver grey to the previous mix & glaze towards the middle of the light reflections. We furthermore add a secondary light reflection on each sides of the brightest light reflections, with a 2:1 mix of english uniform & corvus black. I have pointed some of the areas out.



We now edge highlight the trim with pure intermediate blue – add 1-2 parts of water.



We now glaze the very middle of the light reflections by adding 1 part of white to the previous mix used for the brightest light reflections. We furthermore edge highlight the edges closest to the brightest light reflections with the same mix. Finally we highlight all the nails & other sharp edges on the trim with pure white – add 1-2 parts of water. Done 😊 !