

February change list

Event

Event

preset

Art

Animation

Animation for "Randomizer"

Animation for "Healing Wind" . . .

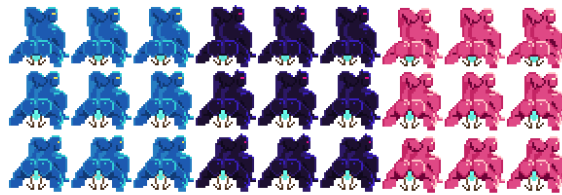
Animation for "Slimophobe"

Animation for "Fancy Slasher"

Animation for "Fireball"

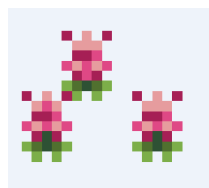
Animations for the scepters.

Fuck animations for Slimy



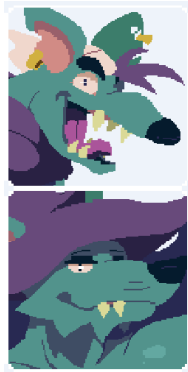
Props

Pink Cleomes



Faces

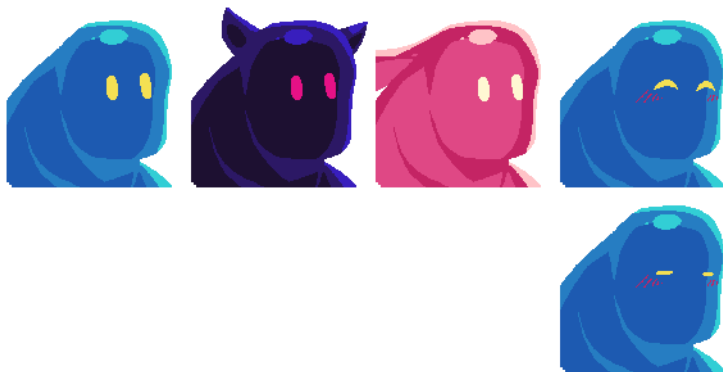
Faces for the rat enemies in Rat Cave.



Logtown face

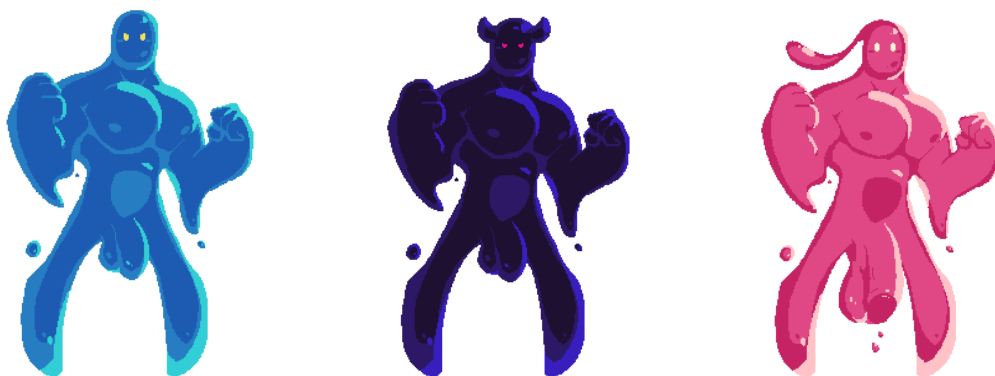


Slimy Faces



Sprites

More sprites for Slimy





Logodile



Otter

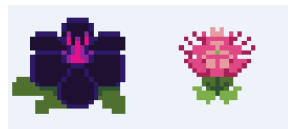


Icons

Randomizer



Flowers Abyss Petunia & Pink Cleome



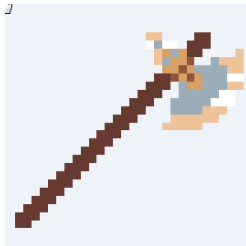
Dyes and Slimy Cum



Muddy Boots



Loggercocker



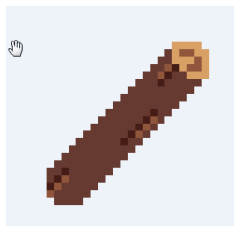
Trusty Thrusty



Branch



Justalog



Star



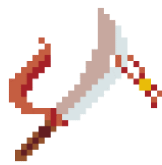
Statue



Crying Scepter



Fancy Slasher



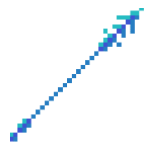
Buttless Chaps



Used Crop Top



Slimophobe



Audio

New song "Still"

Battler

Loggerdile



Gameplay

Gameplay

Alchemy stuff

New dyes that are used in Slimy Cum to color it.

Colored Slimy Cum makes Slimy look different.

You can find Pink Cleomes in Gloomy Forest or buy them from Silky (also from Gloomy Forest). They're bright pink flowers.

You can find Abyss Petunia's near the sword in Crossroads forest.

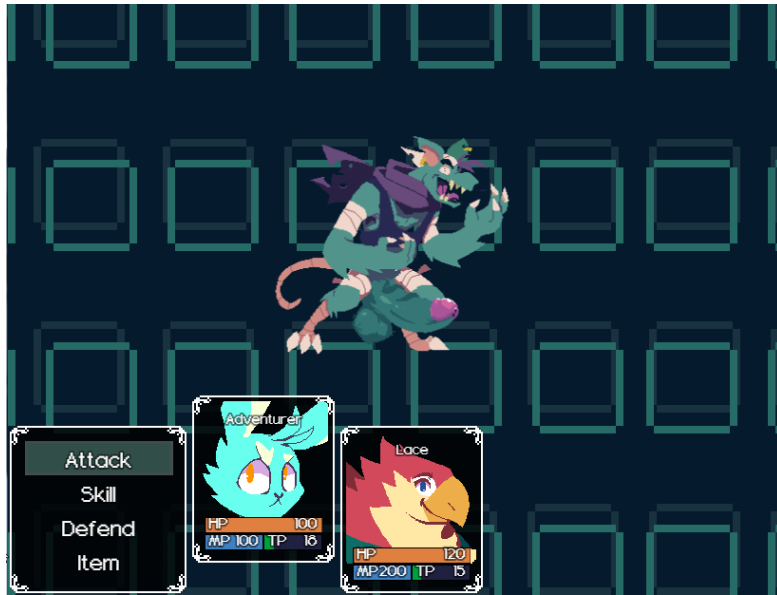
Fast travel map (WIP)

Battle changes

New look for the battle view

Axes have high Attack stat but have 50% variance in damage.

Wulfrick starts with 3 less attack, from 20 to 17.

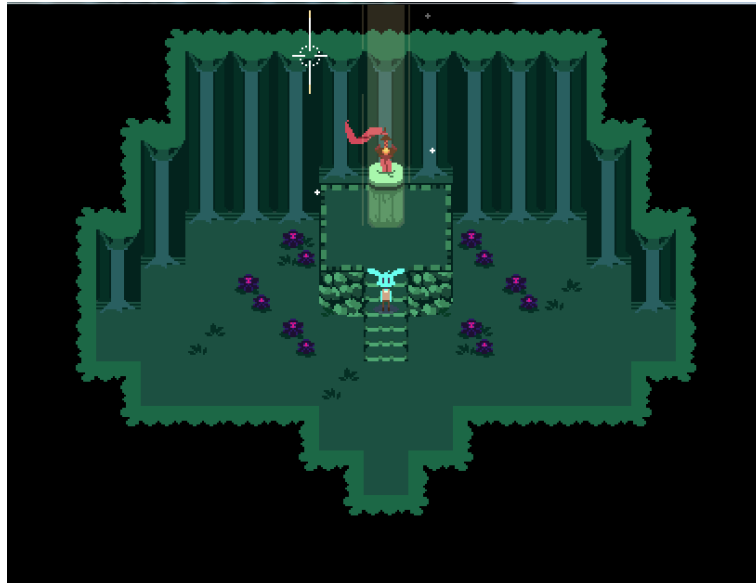


Horny pervert EXP from 100 → 70

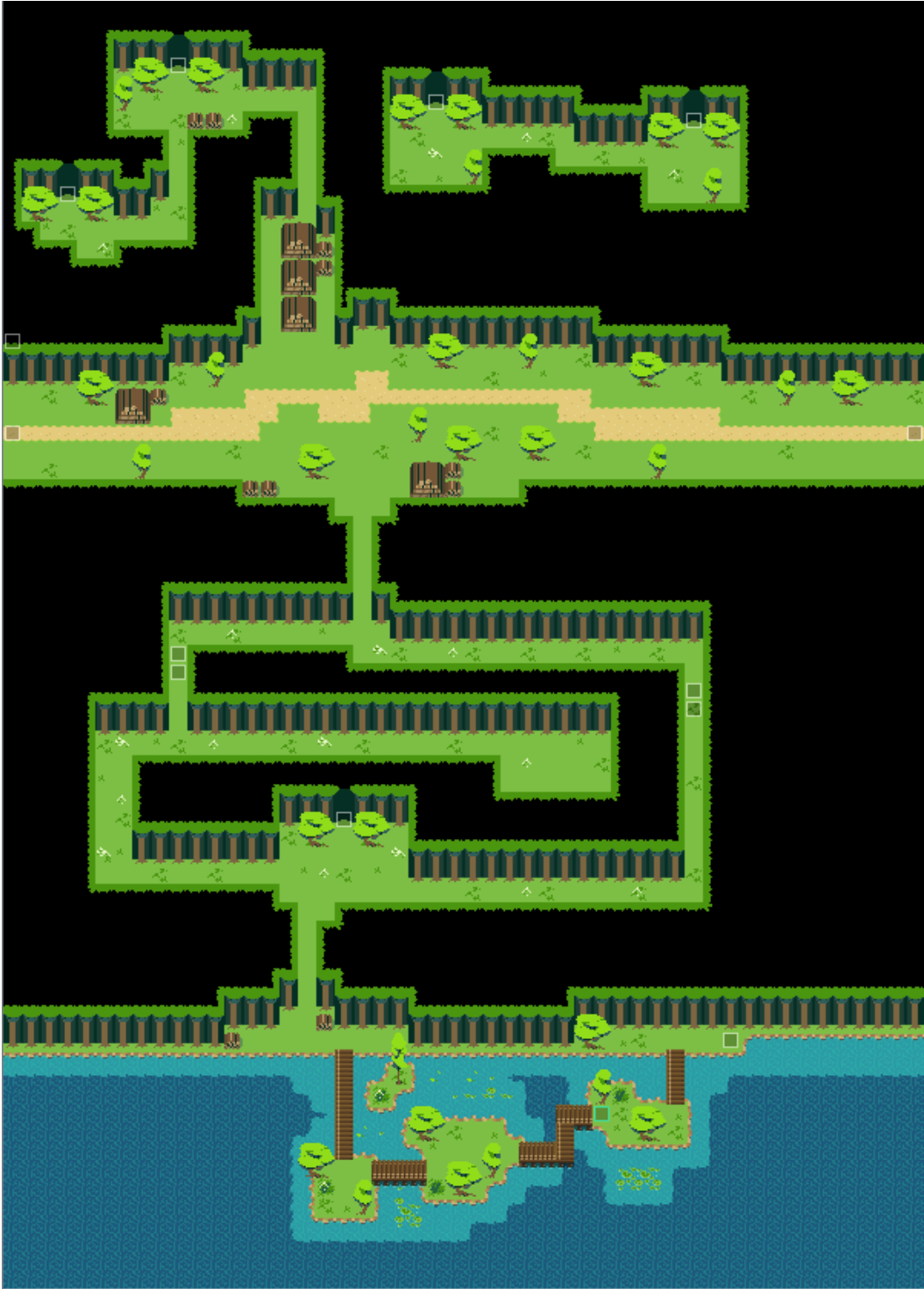
Lace learns Fireball at level 10

Layout

New area's after Logtown and a new place where there's a sword



Logtown Forest



Fast travel



Story

Some new story in the sword room.

New story in shiptown after you speak with Sword.

Rats at the Rat Cave now have dialogue when you encounter them.

Skills

New level 6 skill for Lace "Randomizer"

New Skill "Fireball" for lace wip

Lace casts 2 random magical skills. He doesn't need to know a skill for it to be cast. Costs 50 TP

Items

Bunch of new alchemy items

Price changes to weapons bought from Logtown Slime Merchant.

Map for fast travel

Muddy Boots +3DEF, -2SPE

Justalog +1M.ATK, -5SPE

Loggercocker +6ATK, 50% variance in damage.

Trusty Thruster +5M.DEF, +2SEXY

Crying Scepter +2M.ATK, +25% WATER DMG

Burning Scepter +2M.ATK +25% FIRE DMG, burn from attacks

Crackling Scepter +2M.ATK, 2SPE, +25% THUNDER DMG

Fancy Slasher +5ATK

Buttless Chaps +1DEF, +1M.DEF, +1SPE, +2SEXY

Used Crop Top -1DEF, +3M.DEF, +1SEXY

Slimophobe +1000% damage to slimes

Bugfixes

Lots of visual bug fixes in Gloomy Forest.

The bouncer doesn't change sprites after speaking to him.

Beta that tells you about the mini-dungeon won't kneel and animates.

Trees are visually fixed.

Cum won't randomly appear near sex events