# THE CITY'S POLITICAL, FINANCIAL AND ACADEMIC CENTER

1 - King's College


- 2 DUERGAR EMBASSY
- 3 APARTMENTS
- 4 DROW EMBASSY
- 5 HUMAN EMBASSY
- 6 DWARVER EMBASSY
- 7 COURTHOUSE
- 6 LİBRARY OF BRAZENTHRONE
- 9 HUMAN EMBASSY
- 10 HUMAN EMBASSY
- 11 CİTY HALL
- 12 TEMPLE OF HARSEATH
- 13 museum
- 14 BARRACKS
- 15 "THE VETERAN'S ARMS" TAVERN
- 16 HAMMERS OF MORADIN CHAPTERHOUSE

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note: unmarked structures ARE RESIDENCES OR EMPTY Buildings.

17 - WATCHHOUSE

- 18 The Silverlodge inn
- 19 THE ARGENT BANK
- 20 THE CRIMSON STANDARD CARAVAN COMPANY
- 21 ARCHITECTS' OFFICE
- 22 ARTIST'S STUDIO
- TRADING COMPANY
- 25 "THE SPICE BARREL" RESTAURANT
- 26 THE GATESIDE İnn
- 27 ARCHITECTS' OFFICE
- 28 ARTIST'S STUDIO
- 29 CARTOGRAPHER'S SHOP And Studio
- 30 APARTMENTS
- 31 TEMPLE OF HARSEATH
- 32 HEADQUARTERS OF THE STYGIAN AXES (MERCENARY COMPANY)
- 33 GAMBLİNG HALL
- 34 HAMMERS OF MORADİN CHAPTERHOUSE
- 36 WAREHOUSE
- 38 LİVERY



# TRADİNG COMPANY

D - LOGISTICS OFFICE

F - STORAGE (MİSC.)

A - dining room

C - PANTRY

B - LARGE GUEST ROOM

(RESIDENCE)

And Studio (RESidence)

31 - Diviner

A - CONSULTATION ROOM

note: unmarked structures ARE RESIDENCES OR EMPTY Buildings.

#### 17 - WATCHHOUSE A - DUTY ROOM

B - HOLDING CELL

C - STORAGE (misc.)

18 - THE SILVERLODGE inn

32 - "THE STYGIAN AXES"

HEADQUARTERS

B - COMPANY COMMANDER'S

A - BAR AND GAMING ROOM

35 - BREWING SUPPLY SHOP

33 - GAMBLİNG HALL

B - CARD ROOM

34 - BROTHEL

B - BEDROOMS

C - DRESSING ROOM

A - STOCK ROOM

A - LOCKED STOREROOM

37 - SMALL TRADING

A - STORAGE (TRADE GOODS)

A - STORAGE (HAY & FODDER)

C - STABLEMASTER'S OFFICE

B - STORAGE (TOOLS & SUPPLIES)

COMPANY

B - OFFICE

C - VAULT

38 - LİVERY

A - LOUNGE

C - OFFICE

D - VAULT

A - BAR

MERCENARY COMPANY

A - GUEST ROOM

B - STORAGE (misc.)

C - THE TOWER SUITE

D - BALCONY

- GUARD ROOM

D - CHIEF SENTRY'S OFFICE

F - MEETING ROOM

## CARAVAN COMPANY

A - STORAGE (MISC.)

B - counting room

C - MASTER TRADER'S OFFICE D - VAULT

E - MEETING ROOM

21 - ARCHITECTS' OFFICE (RESIDENCE)

22 - ARTIST'S STUDIO (RESIDENCE)

#### 23 - RUNECASTERS' TOWER

B - STUDY ROOM

A - counting room

B - MASTER TRADER'S OFFICE

C - VAULT

E - STORAGE (MAPS AND CHARTS)

#### 25 - "THE SPICE BARREL" RESTAURANT

B - KİTCHEN

A - GUEST ROOM

27 - ARCHİTECTS' OFFİCE

A - MEETING ROOM

28 - ARTIST'S STUDIO

29 - CARTOGRAPHER'S SHOP

30 - APARTMENTS

#### 1 - King's college A - TEACHING HALL (GEOLOGY) B - TEACHING HALL (ARCHITECTURE) C - TEACHING HALL (MATHEMATICS) D - TEACHING HALL (ENGINEERING) E - STUDENT QUARTERS 2 - DUERGAR EMBASSY A - GUARD ROOM B - DİPLOMATİC OFFİCE

## C - AMBASSADOR'S OFFICE 3 - APARTMENTS

4 - DROW EMBASSY A - DİPLOMATİC OFFİCE

B - AMBASSADOR'S OFFICE

5 - HUMAN EMBASSY A - AMBASSADOR'S RESIDENCE

6 - DWARVEN EMBASSY

A - STAFF QUARTERS B - STAFF COMMON ROOM

7 - COURTHOUSE

A - CLERK'S OFFICE B - STORAGE (COURT RECORDS)

C - judge's office D - BAİLİFF'S ROOM E - HOLDİNG CELL

8 - LİBRARY OF BRAZENTHRONE A - BOOKSTACKS

B - SCRİPTORİUM 9 - TAİLOR (RESİDENCE)

10 - HUMAN EMBASSY A - AMBASSADOR'S QUARTERS

B - WARDROBE 11 - CİTY HALL

A - CİTY TREASURER'S OFFICE B - STORAGE (DOCUMENTS) C - VAULT D - ALDERMAN'S OFFICE

12 - TEMPLE OF HARSEATH A - PRIESTS' QUARTERS B - HİGH PRİEST'S OFFİCE

C - HİGH PRİEST'S QUARTERS D - WARDROBE

13 - museum A - STORAGE (ARTIFACTS) 14 - BARRACKS

A - OFFICERS' MESS

B - SOLDIERS' QUARTERS C - LOWER OFFICERS' QUARTERS

15 - "THE VETERAN'S ARMS" TAVERN


A - BARROOM

B - PANTRY

C - KİTCHEN 16 - HAMMERS OF MORADIN CHAPTERHOUSE

A - BALCONY B - MASTER-AT-ARMS' QUARTERS

C - SHRİNE (MORADİN) E - STORAGE (MİSC.)



## SECOND LEVEL

# THE GREAT HALL BRAZENTHRONE THE CITY'S POLITICAL, FINANCIAL AND ACADEMIC CENTER MILBYSMAPS.COM · PATREON.COM/MILBYSMAPS

#### 1 - King's college

- A TEACHING HALL (GEOLOGY)
- B TEACHING HALL (ARCHITECTURE)
- C TEACHING HALL (MATHEMATICS)
- D TEACHING HALL (ENGINEERING)
- E STUDENT QUARTERS

#### 2 - DUERGAR EMBASSY

- A GUARD ROOM
- B DİPLOMATİC OFFİCE
- C AMBASSADOR'S OFFICE

#### 3 - APARTMENTS

#### 4 - DROW EMBASSY

- A DİPLOMATİC OFFİCE
- B AMBASSADOR'S OFFICE

#### 5 - HUMAN EMBASSY

#### A - AMBASSADOR'S RESIDENCE

- 6 DWARVER EMBASSY
- A STAFF QUARTERS
- B STAFF COMMON ROOM

#### 7 - COURTHOUSE

- A CLERK'S OFFICE
- B STORAGE (COURT RECORDS)
- C judge's office
- D BAİLİFF'S ROOM E - HOLDİNG CELL
- 8 LİBRARY OF BRAZENTHRONE

#### A - BOOKSTACKS

B - SCRİPTORİUM

#### 9 - TAİLOR (RESİDENCE)

## 10 - HUMAN EMBASSY

- A AMBASSADOR'S QUARTERS
- B WARDROBE

#### 11 - CİTY HALL

- A CİTY TREASURER'S OFFICE
- B STORAGE (DOCUMENTS)
- C VAULT
- D ALDERMAN'S OFFICE

#### 12 - TEMPLE OF HARSEATH

- A PRİESTS' QUARTERS
- B HIGH PRIEST'S OFFICE
- C HİGH PRİEST'S QUARTERS
- D WARDROBE

## 13 - museum

A - STORAGE (ARTIFACTS)

### 14 - BARRACKS

- A OFFICERS' MESS

  B SOLDIERS' QUARTERS
- C LOWER OFFICERS' QUARTERS

#### 15 - "THE VETERAN'S ARMS"

- TAVERI
- A BARROOM
- B PANTRY C - KİTCHEN

#### 16 - HAMMERS OF MORADIN CHAPTERHOUSE

#### A - BALCONY

- B MASTER-AT-ARMS' QUARTERS
- C SHRİNE (MORADİN)
- D CHAPTERMASTER'S OUARTER
- E STORAGE (misc.)

#### 17 - WATCHHOUSE

- A DUTY ROOM
- B HOLDING CELL
- C STORAGE (misc.)

#### 18 - The Silverlodge inn

- A GUEST ROOM
- B STORAGE (misc.)
- C THE TOWER SUITE D - BALCONY

#### 19 - THE ARGENT BA

- A GUARD ROOM
- R VAULT ARTECHAMI
- c main vault
- D CHIEF SENTRY'S OFFICE
- E OFFICE
- F MEETING ROOM
- G STORAGE (RECORDS)
- H CHIEF USURER'S OFFICE

#### 20 - The Crimson Standari

- GARAVAN COMPANY A - STORAGE (MISC.)
- B COUNTING ROOM
- C MASTER TRADER'S OFFICE
- D VAULT
- E MEETING ROOM
- 21 ARCHITECTS' OFFICE (RESIDENCE)
- 22 ARTIST'S STUDIO

## (RESIDENCE) 23 - RUNEGASTERS' TOWER

- IİRRARY
- B STUDY ROOM

#### - REDFORGE & SHALEBEAR TRADING COMPANY

- A counting room
- B MASTER TRADER'S OFFICE
- C VAULT
- D LOGISTICS OFFICE
- E STORAGE (MAPS AND CHARTS)
- F STORAGE (misc.)

## 25 - "THE SPICE BARREL" RESTAURANT

- A dining room
- B KİTCHEN

C - PANTRY

- THE CATE

#### A - GUEST ROOM

- B LARGE GUEST ROOM
- 27 ARCHİTECTS' OFFİCE

## A - meeting room 28 - Artist's studio

(RESIDENCE)

#### 29 - CARTOGRAPHER'S SHOP And Studio (Residence)

- 30 APARTMENTS
- 31 Diviner
- A COnsultation Room

note: unmarked structures are residences or empty buildings.

# 32 - "The Stygian axes" mercenary company

- HEADQUARTERS

  A BAR
- B COMPANY COMMANDER'S

#### 33 - GAMBLİNG HALL

- A BAR AND GAMING ROOM
- B CARD ROOM
- C OFFICE
- D VAULT

  34 BROTHEL
- A LOUNGE
- B BEDROOMS

C - DRESSING ROOM

35 - BREWING SUPPLY SHOP

#### A - STOCK ROOM

- A LOCKED STOREROOM
- 37 SMALL TRADING
- COMPANY
- A STORAGE (TRADE GOODS)
- B OFFICE C - VAULT

#### 38 - LİVERY

- A STORAGE (HAY & FODDER)

  B STORAGE (TOOLS & SUPPLIES)
- C STABLEMASTER'S OFFICE

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SECOND LEVEL

