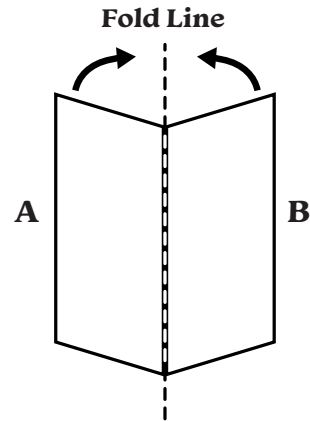


ABYSSAL BREWS

FOLDABLE MAGIC ITEM CARD

Instructions. Print out this page on a heavy weight paper (Regular printer paper may work, but could easily bend). Cut the card out carefully but do not cut along the dotted fold line. Fold the card on the dotted fold line so that side A aligns with side B. You can use a glue stick on the back of each side to adhere the sides together.



Fold the Dash

Cut the Edges

A

MERRY MAKER	ITEM 9
<div>COLD MAGICAL</div>	
<p>Price 650 gp Usage held in 2 hands; Bulk 2</p>	
<p>The joyous rounds of snowball fights that take place in the far northern reaches, past the wall of permafrost, are legendary amongst the workers at a certain beloved toy factory. With short days meant for work and play and long nights spent toiling away at projects, some of the elven residents of the factory started to innovate on their snowball throwing. One elf made such rapid advancement that others started to get worried. When he unveiled this 4 barrelled, fully automatic, wood and metal framed snowball cannon, they knew the game would never be the same.</p>	
<p>Activate ↗ manipulate; Frequency Once per round; Effect You crank the handle once, firing a single snowball toward a target that you can see within 60 feet. The snowball deals 2d6 cold damage (DC 28 basic Reflex save). On a critical failure, the target is Slowed 1.</p>	
<p>Activate » manipulate; Frequency Once per day; Effect You rapidly crank the handle unleashing a barrage of snowballs toward a space within 100 feet of you. Targets within a 20-foot radius of that space are pelted by snowballs and must attempt a DC 28 Reflex saving throw.</p>	
<p>Critical Success The target is unaffected. Success The target is Slowed 1. Failure The target is Slowed 2 and takes 3d6 cold damage. Critical Failure As failure, but the target is Slowed 3</p>	
<p>MERRY MAKER</p>	

B