

Hoenn Badges Earned: 8 (Dynamo, Heat, Stone, Knuckle, Balance, Rain, Mind, Feather)

Sinnoh Badges Earned: 8 (Coal, Mine, Cobble, Fen, Relic, Forest, Icicle, Beacon)

Ribbons Earned: 5 (Canalave, Sage Town, Aqua, Eterna, Snowpoint)

Kahunas Defeated: 2 (Melemele, Akala)

Approximate Team Strength: 11 Stars

Moves in bold are moves that are actively practiced and most often used in battle.

[Alolan Ninetales](#) (Female, Ice/Fairy Type, Bold Nature +Def/-Atk)

Premier Ball

Abilities: Snow Warning, Snow Cloak

Held Item: Never-Melt Ice, Expert Belt (in storage)

Moves: Powder Snow, Tail Whip, Baby-Doll Eyes, **Icy Wind**, Quick Attack, **Confuse Ray**, Extrasensory, Aurora Beam, Snowscape, **Ice Beam**, **Dazzling Gleam**, **Moonblast**, **Calm Mind**, **Aurora Veil**, **Misty Terrain**, Dig, **Agility**, **Blizzard**, **Dark Pulse**, **Sheer Cold**, Protect, **Stored Power**

[Azumarill](#) (Female, Water/Fairy Type, Hardy Nature +-n/a)

Dive Ball

Abilities: Thick Fat, Huge Power, Sap Sipper

Held Item: Life Orb, Mystic Water (in storage)

Moves: Defense Curl, Water Gun, Bubble Beam, Slam, **Aqua Jet**, Aqua Tail, **Play Rough**, **Aqua Ring**, **Rain Dance**, Work Up, Swagger, **Superpower**, **Surf**, **Liquidation**, **Belly Drum**, **Misty Terrain**, **Protect**, **Splash**, **Scald**

[Florges](#) (Female, Fairy Type, Timid Nature +Spe/-Atk)

Heal Ball

Abilities: Flower Veil, Symbiosis (Developing)

Held Item: Leftovers

Moves: **Fairy Wind**, Vine Whip, Magical Leaf, **Wish**, Aromatherapy, **Grassy Terrain**, **Grass Knot**, **Petal Dance**, **Moonblast**, **Calm Mind**, **Synthesis**, **Solar Beam**, **Misty Terrain**, **Ally Switch**, **Sunny Day**, **Camouflage**, **Pollen Puff**, **Psychic**, Protect, **Stored Power**

[Altaria](#) (Male, Dragon/Flying Type, Naive Nature +Spe/-SpD)

Love Ball

Abilities: Cloud Nine, Natural Cure, Pixilate (Mega only)

Held Item: Altarianite (slotted into a plated necklace), Choice Specs (in storage)

Moves: Peck, Fury Attack, Disarming Voice, Mist, Take Down, **Dragon Breath**, **Uproar**, **Roost**, Thief, **Cotton Guard**, **Dragon Pulse**, **Flamethrower**, **Hyper Voice**, **Moonblast**, **Defog**, **Dazzling Gleam**, **Ice Beam**, **Power Swap**, **Wonder Room**, **Hyper Beam**, **Draco Meteor**, Protect, Hurricane

[Mawile](#) (Female, Steel/Fairy Type, Lonely Nature +Atk/-Def)

Heavy Ball

Abilities: Hyper Cutter, Sheer Force, Intimidate, Huge Power (Mega only)

Held Item: Mawilite, Iron Ball (in storage)

Moves: **Iron Head, Vice Grip, Fake Tears, Feint Attack, Sucker Punch, Iron Defense, Play Rough, Thunder Fang, Psychic Fangs, Sweet Scent, Misty Terrain, Taunt, Stone Edge, Stealth Rock, Ice Fang, Fire Fang, Crunch, Fling, Shadow Ball, Dark Pulse, Protect**

[Galarian Rapidash](#) (Male, Psychic/Fairy Type, Calm Nature, +SpD/-Atk)

Dream Ball

Abilities: Run Away, Pastel Veil, Anticipation

Held Item: Green Scarf

Moves: Tackle, **Charm, Morning Sun, Double Edge, Confusion, Fairy Wind, Agility, Psybeam, Stomp, Heal Pulse, Mystical Fire, High Horsepower, Wild Charge, Psychic, Sunny Day, Protect, Stored Power**

[Whimsicott](#) (Male, Grass/Fairy Type, Jolly Nature, +Spe/-SpA)

Pokéball

Abilities: Prankster, Chlorophyll, Infiltrator

Held Item: Miracle Seed

Moves: Absorb, Fairy Wind, **Stun Spore, Growth, Sunny Day, Misty Terrain, Mega Drain, Leech Seed, Encore, Protect, Substitute, Taunt, Cotton Spore, Energy Ball, Moonblast, Poison Powder, Tailwind, Fling, Grassy Terrain, Nature Power, Psychic, Shadow Ball, Hurricane, Toxic**

[Dedenne](#) (Male, Electric/Fairy Type, Rash Nature, +SpA/-SpD)

Fast Ball

Abilities: Cheek Pouch, Pickup

Held Item: Miscellaneous Food

Moves: **Nuzzle, Tackle, Charge, Thunder Shock, Charm, Electroweb, Volt Switch, Entrainment, Endure, Discharge, Thunder, Rain Dance, Seed Bomb, Recycle, Protect, Parabolic Charge, Electric Terrain**

[Carbink](#) (Rock/Fairy Type, Brave Nature, +Atk/-Spe)

Great Ball

Abilities: Sturdy

Held Item: Light Clay

Moves: Tackle, Harden, **Smack Down, Ancient Power, Light Screen, Reflect, Dazzling Gleam, Iron Defense, Body Press, Psychic, Toxic, Protect, Rest**

[Gardevoir](#) (Male, Psychic/Fairy Type, Adamant Nature, +Atk/-SpA)

Nest Ball

Abilities: Synchronize, Trace, Telepathy (Developing), Pixilate (Mega only)

Held Item: Gardevoirite, Utility Umbrella (in storage), Pixie Plate (in storage)

Moves: Growl, Confusion, **Double Team, Teleport, Calm Mind, Life Dew, Disarming Voice, Shadow Ball, Psychic, Misty Terrain, Dazzling Gleam, Light Screen, Reflect, Moonblast, Misty Explosion, Protect, Stored Power**

[Togepi](#) (Female, Fairy Type, Quirky Nature, +-n/a)

Dream Ball

Abilities: Hustle, Super Luck (Developing)

Held Item: Everstone, King's Rock (in storage)

Moves: Growl, **Charm, Pound, Metronome**, Extrasensory, **Psycho Shift, Aerial Ace, Double Edge**, Protect, **Psychic, Ancient Power**

[Tinkatuff](#) (Female, Fairy/Steel Type, Sassy Nature, +SpD/-Spe)

Pokéball

Abilities: n/a

Held Item: n/a

Moves: **Astonish, Ice Hammer, Baby-Doll Eyes, Metal Claw, Covet, Rock Smash**, Protect, **Brutal Swing, Play Rough**

[Eevee](#) (Male, Normal Type, Hasty Nature, +Spe/-Def)

Love Ball

Abilities: Adaptability

Held Item: Everstone

Moves: **Baby-Doll Eyes, Charm, Tackle, Quick Attack, Tail Whip, Swift, Shadow Ball**

[Cutiefly](#) (Male, Bug/Fairy Type, Rash Nature, +SpA/-SpD)

Ultra Ball

Abilities: Honey Gather

Held Item: n/a

Moves: **Absorb, Fairy Wind, Stun Spore, Dazzling Gleam**

Auxiliary Pokémon: [Fidough](#) x12, [Dachsbun](#), [Aloian Vulpix](#) x3, [Aloian Ninetales](#)