Designed for use with ShadowDark KPO

LEAF VALLEY CREATURES

THE CREATURES OF Leaf Valley, once harmonious with the land, have become twisted by the dragon's presence. The Purple-Leaf Mandrake, a docile creature harvested and used in local herbalism, has gone back to its aggressive demeanor. They scream violently when uprooted, causing madness in those who hear their cries. Forest wolves and stags, normally timid, have become greatly aggressive and unwary of any intruder. Even the birds of the vale screech in panic, scattering from their nests as the scent of sulfur permeates the air. The once-peaceful creatures seem to sense the looming presence of the dragon, their minds frayed by the constant aura of fear and fire.

The Ruby Dragon

A grotesque, cracked red dragon, its molten scales and tattered wings embodying the agony and mindless rage of the curse that twisted its body.

AC: 14 HP: 41 LV8 ATK: 2 rend +2 (2d8) of 1 fire breath MV: Double Near (fly)

S:+4 D:+2 C:+3 I:+1W:+1Ch:+1

Ruby Protection. Fire Immune.

Fire Breath. Fills a double near-sized cube extending from the dragon. All targets DC 12 DEX or 3d10 damage.

THE DRACONIC BAND

The *Draconid Band* is an ancient ring, forged from the molten scales of Targaronath, the Elder Wyrm of the Crimson Flame, by dragonkin long forgotten. It was designed as a conduit for the raw, primal magic of dragons, meant only for their kind to wield. The ring holds immense power, capable of amplifying fire magic and bending dragon spirits to the wearer's will. However, when worn by a mortal, the ring overwhelms their body, twisting them into a draconic form—a smaller, weaker mockery of a true dragon that spawns even more twisted versions of itself. The *Draconic Band* binds to the soul, making it hard, but not impossible, to remove. Thus, perhaps there is still a faint hope for Eustace, the Cursed.

EUSTACE, THE CURSED

Eustace the Cursed is a twisted version of a fire dragon, smaller but no less terrifying. His scales are cracked, uneven. They glow with an angry, molten light. His once-human eyes burn with mindless rage, and his maw constantly drips with flames that sputter and hiss. Every roar that escapes his throat is a cry of agony, a reminder of the curse that has consumed his body and his soul.



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Mandrake

A gnarled, humanoid-rooted plant that screams when uprooted, its piercing cry a lethal defense.

AC: 6

LV1 ATK: 1 cry HP: 3

MV: None

S:-4 D:-3 C:+1 I:-1W:+1 Ch:+0

Cry. Enemies who can hear within double Near DC 12 CHA. On a fail, they take 1d3 CON damage. Creatures reduced to 0 CON die.

Uproot. 1/day, the mandrake tries to push itself upward with a 3-in-6 chance.

Ashen Myrmling

Small, arcane offspring of the ruby dragon, with cracked black scales that leak embers and smoke.

AC: 12 HP: 11 LV_2 ATK: 1 rend +2 (1d6) or 1 fire bolt MV: Near (fly)

S:+2 D:+1 C:+0 I:-1 W:+0 Ch:-1

Ruby Protection. Fire Immune.

Fire Bolt. One target within far. DC 9 DEX or 1d8 damage.

