Azurebolt Nemorni - Terms and Conditions - Personal License

Rules

What You CAN Do

- 1. Customize the model and textures for yourself.
- 2. Modify the files for use in other applications (Unity, VRChat, Unreal Engine, Source Filmmaker, etc.).
- 3. Make 3D animations or other visual content with the model.
- 4. Use the model for your own commission work, as long as you stay in bounds of your acquired license.

What You CAN'T Do

- 1. Re-sell or redistribute the entire, or parts of the content.
- 2. Share any assets, unless both parties have purchased the original assets.
- 3. Re-sell the content together with other assets where the main purpose of the sale is redistributing the model.
 - e.g. You are not allowed to bundle the model together with a funny hat and resell that joined product, as it is clear that the biggest contribution to it is this model.
 - You can however use the model in a game of yours and sell that, as long as the game consists of many more parts than just the model.
- 4. Use these assets in a manner intended to cause or encourage harm to others, or to promote a politically or religiously motivated message or agenda. This includes but is not limited to, modification of the assets, or using the assets in association with such purposes.

What You MUST Do

- 1. Give credit whenever you post a piece of content which is making use of the model.
 - e.g. You make an animation with the model and upload it on social media.
 You must then provide a link to one of my social media sites, preferably
 Twitter: https://twitter.com/PictiSculpts.

A few examples:

- Azurebolt Nemorni made by https://twitter.com/PictiSculpts
- Azurebolt Nemorni made by @PictiSculpts
- You can find a full list of my social media accounts in "Azurebolt Nemorni - Model Information.pdf", which you'll find in your downloads.
- 2. You must also give credit to the owner of the character: https://www.furaffinity.net/user/novaduskpaw/
 - As in: Character owned by https://www.furaffinity.net/user/novaduskpaw/
- 3. Follow these stipulations when using the character:
 - Do not use the character in any content that includes any of the following:
 - Scat
 - Vore
 - Gore
 - Extreme Violence
 - Hateful Content

Personal License:

By purchasing this product with the Personal License, you are allowed to use it for an unlimited number of personal projects which do not give you a monetary benefit.

You can use it for studies, learning about rigging, posing and animating, porting it to other applications, as well as making art and sharing it online.

Commercial License Use Across Model Variants/Skins

The commercial licenses are valid for all purchases of the same base model. That means that if you acquire a commercial license for **one** of my Azurebolt Nemorni models, regardless of its skin, it also applies to **all other** Azurebolt Nemorni variants you've purchased.

So to make money with any of them, you need to purchase a commercial license for one of them, and only personal licenses for the others.