

SCHOONER

BACKGROUND

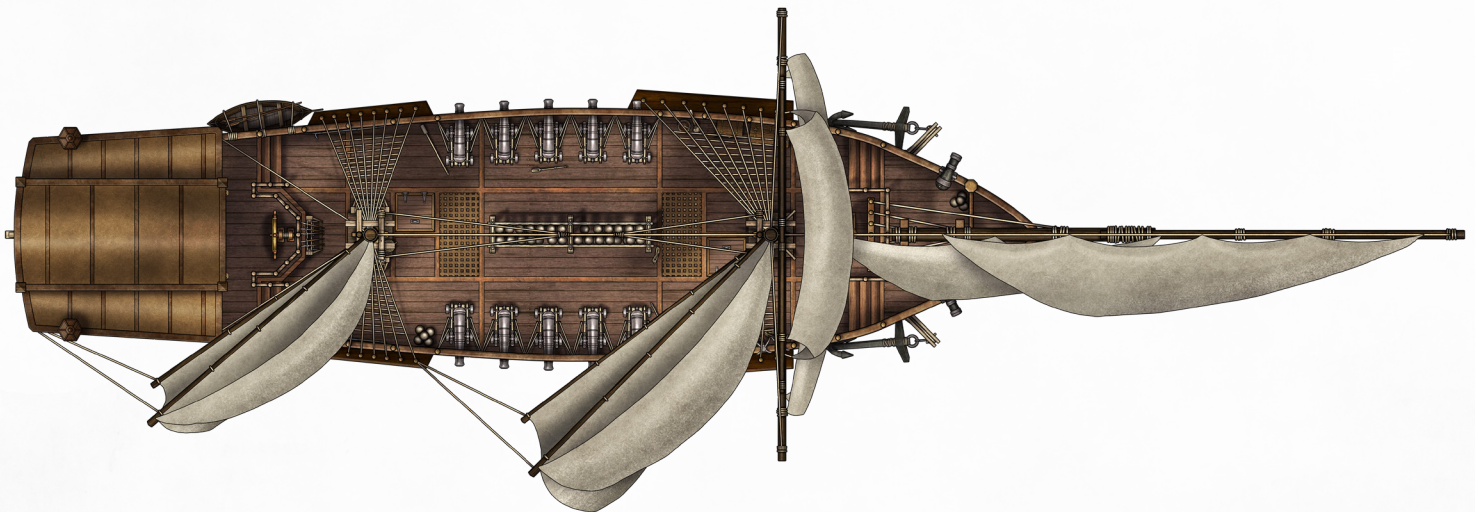
The schooner is a light ship, capable of spending a few weeks at sea with a small crew. Although primarily used for cargo, passenger transport or fishing, they are often fitted with small cannon and used as coastal patrol vessels.

It is also small and fast enough to sneak through enemy patrols where large ships would struggle. The shallow hull and gaff-rigging also mean it can travel

through shallower waters, 'skipping' along the surface.

GRID SIZE

GRID	34x22 (300DPI)
VTT	4760x3080 (140DPI)
PRINT	A1/ANSI D





Schooner - Main Deck



Schooner - Lower Deck

ROOM	NAME	DESCRIPTION
01	Lockup	This storeroom is kept locked by the captain. It contains the ships treasury, gunpowder, and liquor stores.
02	Sick Bay	Doubles as an operating theatre and recovery room for any crew who are unfortunate enough to need it.
03	Head	
04	Cupboard	
05	Crews Quarters	Hammocks are slung on either side of the deck. Below them are all the general stores such as spare timber, canvas for sails, tools and extra rope.
06	Galley	This small kitchen provides the crews meals while at sea. The food stores are kept locked in here by the cook to avoid anyone taking more than their share.
07	Captains Quarters	The captain has the only private cabin on the ship. From here he plots the ships course and logs their navigation.
08	Head	
09	Steering Wheel	Ildrand's Personal quarters.
10	Jolly Boat	Small boat used for ferrying crew back and forth from the ship when at anchor.
11	Cannon	
12	Shot Racks	Cannonballs are stored here for quick access during battle. Extra shot is kept below decks.
13	Capstan	Steel rods can be inserted to allow the crew to turn the winch and raise or lower the anchors.
14	Ships Bell	Used to alert crew to shift changes or as an alarm.
15	Anchor	
16	Fore Cannon	
17	Bowsprit	