

Bronze Dragon Lair by Tom Cartos

Background

There are a several dozen small inlets and coves around the headlands, many of which tunnel into the rock of the cliff. Most are shallow and hold little of interest aside from sea bird nests, but one of the larger caverns once housed a hidden Dwarven outpost, It has long since been abandoned by its former owners, but in the intervening decades a large bronze dragon has made its home here.

Izloreth is a solitary creature. The isolation and sound of gently crashing waves calm her, soothing her inner rage. So long as she is left alone with her treasures, she is no danger to anyone. Very few even know these caves exist, let alone that a Dragon inhabits them. Unfortunately for her, Dwarves have a long memory and have decided to return to the outpost. A squadron of soldiers and engineers was sent to investigate its state, but in doing so they unwittingly disturbed Izloreth and unleashed her fury, which is being enacted upon the surrounding villages and towns. The dwarves have retreated and are looking for reinforcements to help them retake the lair and stop the dragon.

Grid Information

GRID SIZE – 44x34(300DPI)

VTT SIZE – 6160x4760(140DPI)

RECOMMENDED PRINT SIZE – A0/ANSI E

Design Notes

Bronze Dragon Lair - Lower

- **01 – Sheltered Cove** – There are a few entrances to the cover from the ocean, but all are well hidden from atop the cliffs. A strong current and quickly changing tide make entering the large cavern difficult even if you know where to look.
- **02 - Water Filled Cave** – This smaller cave has a much lower ceiling, too low for the dragon to enter. At high tide most of it floods, leaving only a couple of stretches of sand visible. In the northeastern corner, a narrow tunnel leads upwards to **08**.
- **03 – Dwarven Tower Entrance** – The Dwarven towers still stand, largely untouched by the sea's erosion. Such is the quality of the dwarven craftsmanship.
- **04 – Smugglers Hideaway** - It seems a group of smuggler or bandits tried to hide here but were trapped by the dragon and got caught out by the tides.
- **05 – Main Entrance Stairs**
- **06 – Secret Hoard** – This chamber was constructed as a panic room by the dwarves. It is accessed from the Audience Chamber (**14**) above, a series of hidden levers cause the marble platform to slide open revealing the chamber below. Izloreth discovered the chamber and used it to hide her most precious treasures.

Bronze Dragon Lair - Upper

- **07 – Main Entrance** – The wide stone stairs lead up to a series of chambers. Despite being primarily a military outpost, the dwarves who constructed it poured their skill and craftsmanship into every inch, as they tend to do.
- **08 – Hidden Cave** – This small cave is unknown even to Izlorelth and the dwarves. It can be accessed from the water filled cave (02) below. A clumsy individual may also expose it if they knocked over the adjacent heavy stone statue.
- **09 – Entrance Chamber** – Marble tiles and bronze inlaid patterns adorn the floors of the interior. Perhaps this is part of what attracted Izlorelth to settle here.
- **10 – Treasure Display** – Some of Izlorelth's treasures are displayed here.
- **11 – Dwarven Towers** – These watchtowers overlook and protect the entrances to the cove. When fully manned they would be impenetrable, but they have been empty for some time.
- **12 – Bridge** – Connects the southernmost tower to the audience chamber.
- **13 – Balcony**
- **14 – Audience Chamber** – This is where Izlorelth has made her nest. When sleeping atop the marble platform, she also protects her hoard hidden in the chamber below. The room is large, but fills quickly when inhabited by a dragon. It would be unwise to approach her while she is in here.