



MINIATURE'S DEN PATREON GUIDES:

WRAITH FROM BLACK CROW

Sword, Shield & Details





WHY THIS MODEL?

When I saw this model I knew I wanted to play with some NMM textures and I felt it would be fun for me to do as well as for you to watch. It's a model rich with details but not overly saturated, allowing the painter to take it as easy or as "hardcore" as he or she wants. Fun stuff!

PAINTS USED IN THIS GUIDE

Vallejo Model Color: Black, German Yellow,
Prussian Blue

Games Workshop: Moot Green

Kimera: White, Red, Orange

Vallejo Game Color: Golden Yellow

DETAILS



I basecoated the metallics of the chains and the shield with a mix of VMC Black and German Yellow, creating a very dark grey.

I then highlighted the chains with GW Moot Green, from the bottom, to work in the OSL from previous guides onto these details as well.

Once done, I highlighted the chains adding more German Yellow to the basecoat color and then Kimera White for the strongest glints of light.

The hourglass and empty potions were basecoated in a dark blue (VMC Black + Prussian Blue). I then painted the sand in the hourglass using VMC English Uniform. I added more white to the basecoat mix and sketched in the light reflections on the glass, which I then made stronger by adding more and more white until I was satisfied.

The bone was basecoated with a mix of English Uniform, Black and White to create pretty much a GW Zandri Dust equivalent, so feel free to use it if you have it. I then added German Yellow to the mix to create a stippled highlight to create a bit of a rough texture to simulate a porous surface.

GOLD NMM



The gold elements were basecoated in VMC English Uniform + Black to which I added a small amount of Kimera Red and VGC Golden Yellow. I then highlighted adding progressively more VMC German Yellow and, at the very end, white.

SHIELD



The shield was painted using the very same colors used for the armor in previous guides but with a bit of a twist. Rather than stipple the colors I instead insisted on doing broad, strong brushstrokes to make it look battered by following the volumes present on the shield. I pushed the lights towards the top of it, to create contrast and make it interesting, but I also highlighted all the small edges created by the indentation of the shield. I then painted the rust effect, exactly like I did in previous guides.

BLADE



The blade was basecoated the same as the shield (Black+German Yellow) and I then aggressively used mixes of Kimera Orange and Black, sometimes with more black, other with more Orange, to create various "levels" of rust. Once done, I painted back the metallic of the blade, especially in the edges, with various mixes of light grey, adding more German yellow and/or white to the basecoat mix, making sure I wouldn't create a too much cleanliness by stippling these highlights on the edges rather than painting them with the side of the brush.

THANK YOU!

I hope you enjoyed this guide on the Wraith! If you haven't already, feel free to check out the video guides where I go much more in-depth in explaining my painting and the techniques used.

Thank you so much for supporting the Patreon and see you in the next guide!



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