

Battlesister red armour Step-by-step

Paints required:

Red armour

- Mephiston red
- Abaddon black
- Vermillion (Vallejo mc)
- Ivory (Vallejo mc)
- White





Basecoat the armour with a 1:1 mix of mephiston red & abaddon black.

Now glaze in the frame of the light reflections with pure mephiston red – add 3-4 parts of water – we will ad this amount of water to all the glazes in this tutorial. I have added a video reference for how i glaze & locate light reflections in the post description.



We now glaze more towards the middle of the light reflections with a 1:1 mix of mephiston red & vermilion.

We now glaze the middle of the light reflections with pure vermilion.



We now glaze the very middle a couple of dots of a 3:1 mix of vermilion & ivory.

We now shade all the recesess on the armour with thinned down abaddon black – add 3-4 parts of water.



We now edge highlight the armour with a 2:1 mix of vermillion & ivory. Add 1-2 parts of water.

We now add the final touch to the light reflections - this time just add a single dot of a 1:1 mix of vermilion & white in the very middle of the light reflections & on all the sharpest edges on the armour. Done!