



**Sons of horus – praetor  
NMM gold  
PDF tutorial**

# Paints used :

- Abaddon black
- British khaki (AK interactive)
- Averland sunset
- Volcano yellow (AK interactive)
- Ice yellow (Vallejo mc)
- Balor brown
- Evil suns scarlet







Before we start painting the miniature, we locate the light reflections on the gold armour parts, by taking a picture of it under our desklamp. For this specific model, i have chosen to have 4 angles of light. I primed it in Chaos black as it has a great shine to it. I have added a guide for how to locate light reflections in the patreon post.







**We start by basecoating the armour with a 1: 1/2 mix of abaddon black & british khaki. For the most shaded areas (see reference photo on page 3) we add a 1/2 part more of abaddon black to the same mix & basecoat those areas. Ive pointed some of the areas out.**



**We now add 1 part more of british khaki to the basecoat mix & glaze the frame of the light reflections. Add 2 parts of water.**





**We now add 1 part more of british khaki & glaze towards the center of the light reflections.**



**We now take pure british khaki & add 1/3 part of volcano yellow & glaze the center of the light reflections.**





**We now add 2 parts of balor brown to the basecoat mix & glaze the frame of secondary light reflections, on the opposite side of the main light reflections, on the shaded areas. We furthermore glaze in the center of the light reflections, with a 2:1: 1/3 mix of balor brown, volcano yellow & evil suns scarlet. Finally we shade the deepest recesses with thinend down abaddon black – add 2-3 parts of water.**



**We now glaze the very center of the light reflections, with a 1:1 mix of volcano yellow & ice yellow. We furthermore edge highlight the edges surrounding the brightest light reflections – but we also edge highlight the edges, that is highly effected by the light – basically the most raised edges (see reference photo on page 3) For all the remaining areas, we edge highlight with a 1:1 mix of averland sunset & british khaki. For the edge highlighting we max. Add 1 part of water.**





**We now add 1 part more of ice yellow to the previous mix for the main light reflections, & glaze the center of the light reflections once again & the sharpest points on gold too – the NMM gold is now done 😊 !**