



GIANT SLUMBERBEE

"At first the buzzing sound made me think it was a hive of bees. In the end, I would have preferred if it was."

It is a widespread misconception that bees can only sting a person once and then they die. There are many types that can sting you repeatedly without dying but a slumberbee is the only one that needs just a single sting to finish off its victim.

Unlike other bees that build nests and large communities, slumberbees are far lazier and tend to form small swarms at the most. It's not uncommon to only see a handful together; their lack of social structure makes them procreate very rarely.

Nocturnal Bliss. The slumberbee has a penchant for coating its wings in the pollen of certain flowers that have a knockout effect when inhaled by most humanoid. This gives the bee a perfect way to escape stronger foes or finish off a weaker one.

GIANT SLUMBERBEE

Medium beast, unaligned

Armor Class 12
Hit Points 13 (3d8)
Speed 10 ft., fly 50 ft., swim 50 ft.

STR	DEX	CON	INT	WIS	CHA
11 (+0)	15 (+2)	11 (+0)	1 (-5)	10 (+0)	4 (-3)

Senses passive Perception 10
Languages —
Challenge 1/2 (100 XP)

ACTIONS

Sting. Melee Weapon Attack: +4 to hit, reach 5 ft., one creature. Hit: 5 (1d6 + 2) piercing damage, and the target must make a DC 11 Constitution saving throw, taking 10 (3d6) poison damage on a failed save, or half as much damage on a successful one. If the poison damage reduces the target to 0 hit points, the target is stable but poisoned for 1 hour, even after regaining hit points, and is paralyzed while poisoned in this way.

Sleeping Pollen (1/Day). The slumberbee beats its wings, spreading pollen in a 15-foot radius centered on itself. Any creature in the area must make a DC 12 Constitution saving throw. On a failed save, the target succumbs to a magical slumber, falling unconscious for 10 minutes, until they take damage, or until someone uses an action to shake the target awake. A creature that successfully saves against the effect is immune to slumberbee pollen for the next 24 hours. Undead and creatures immune to being charmed aren't affected by it.