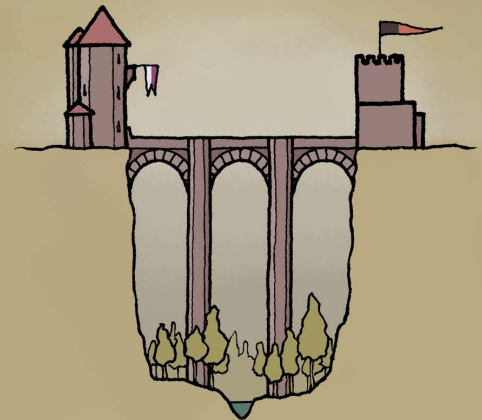
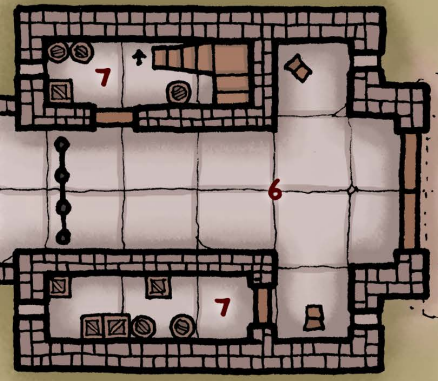
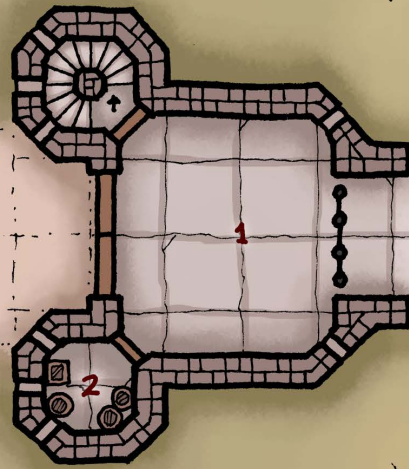
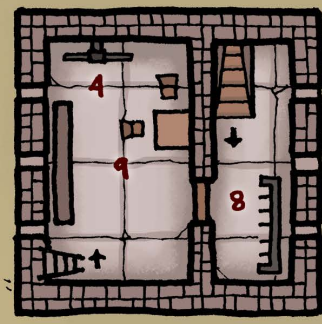
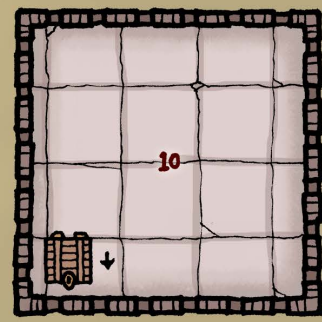
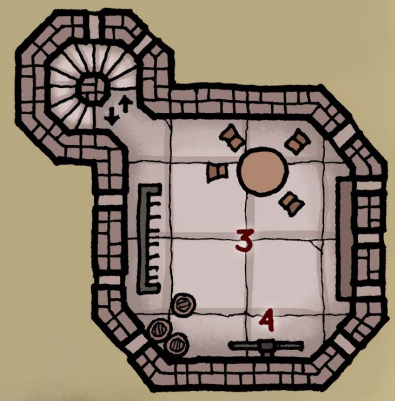
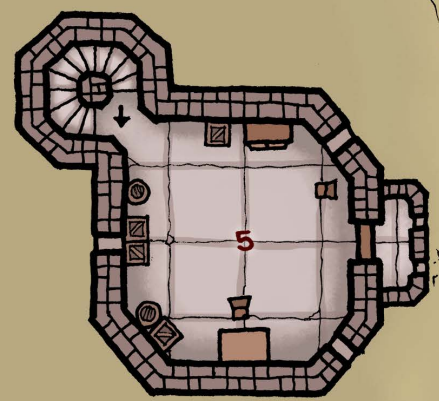
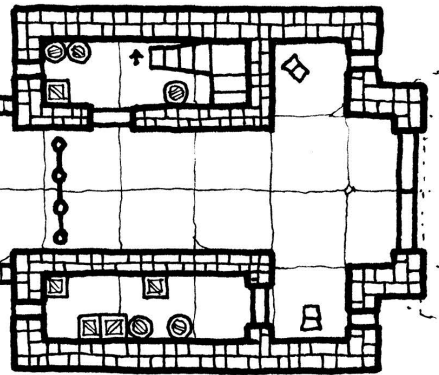
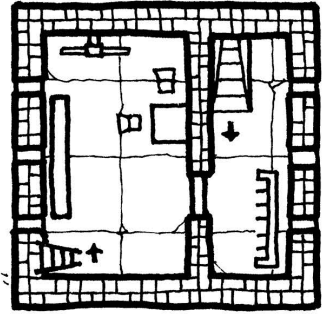
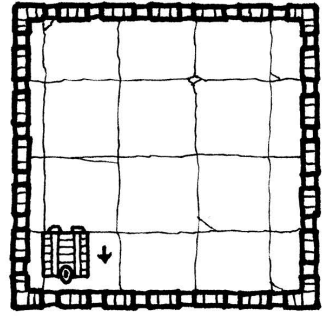
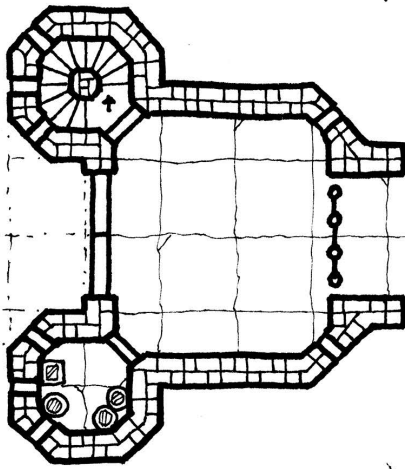
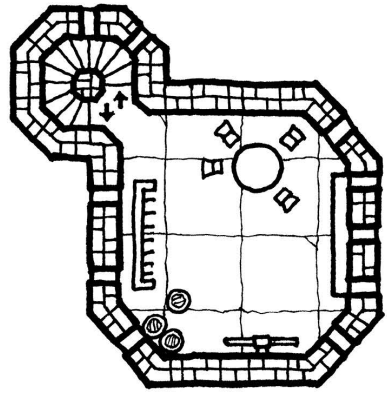
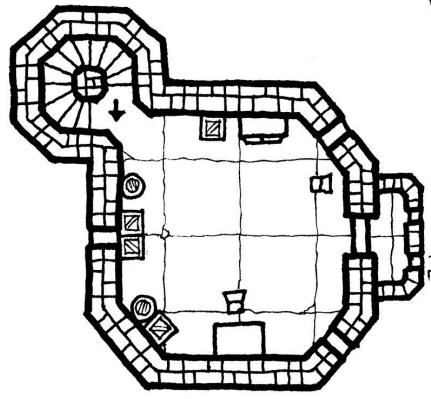
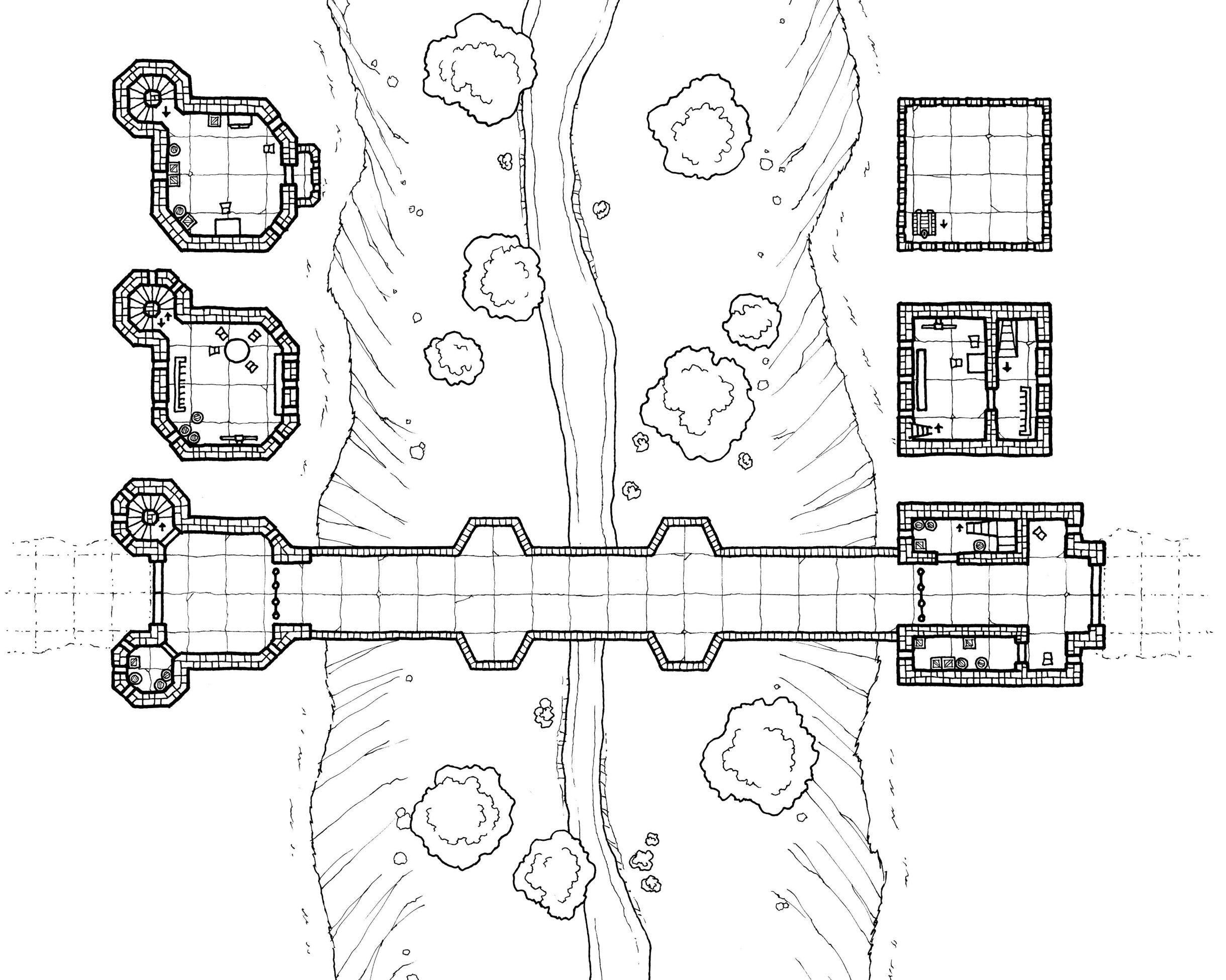
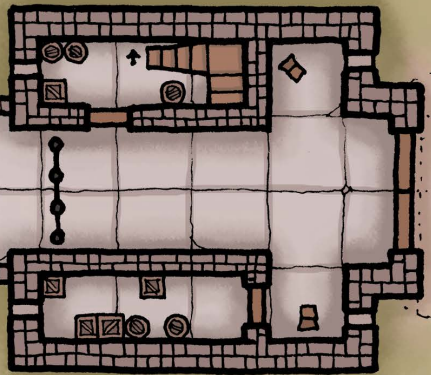
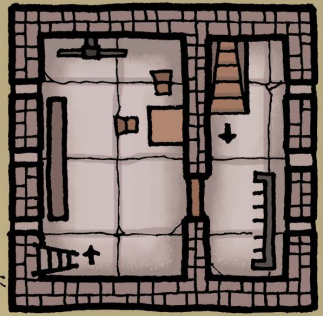
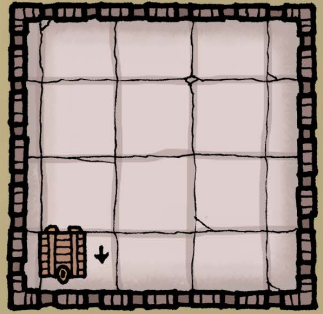
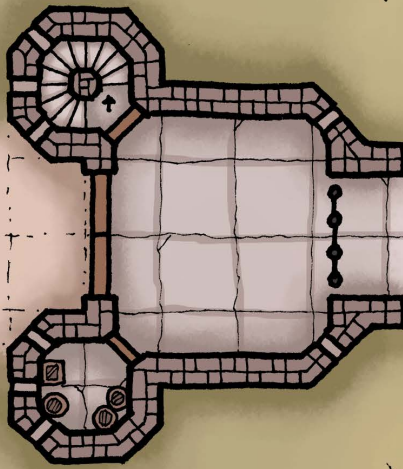
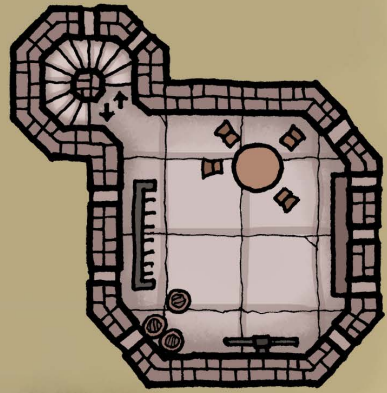
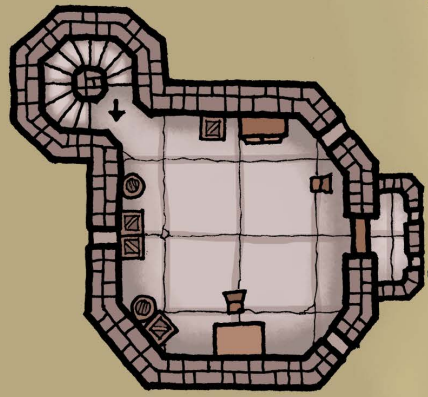
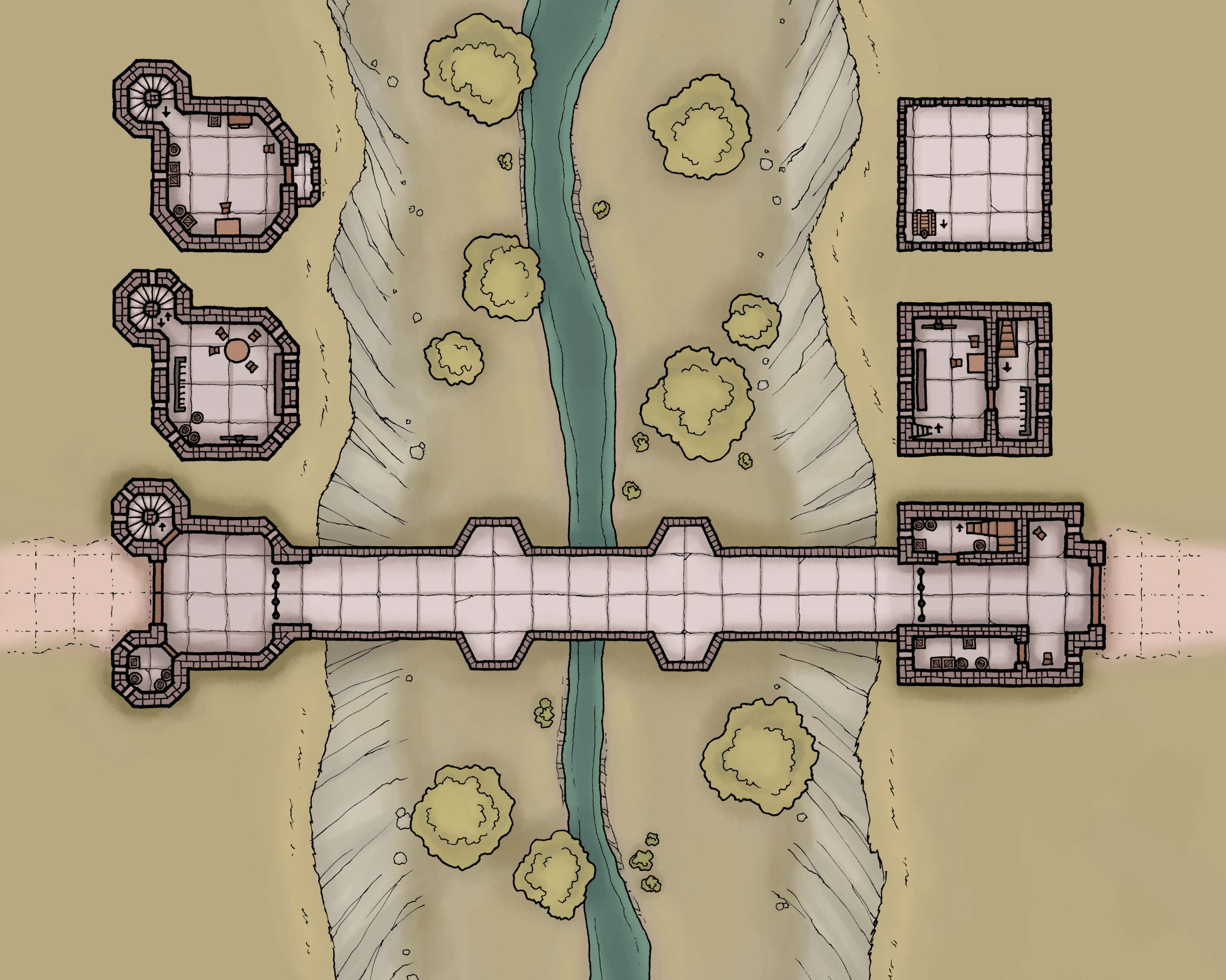


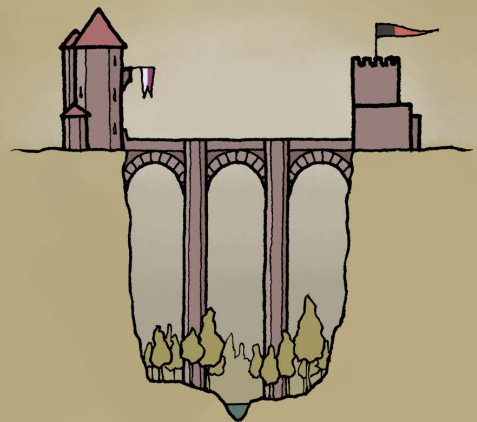
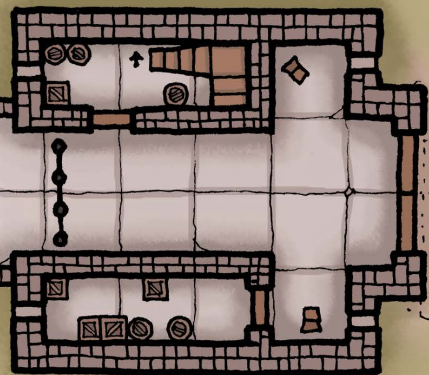
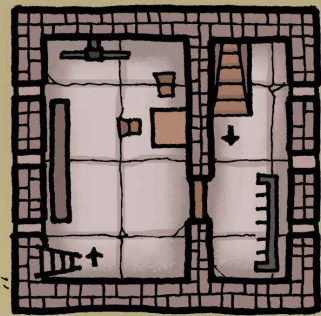
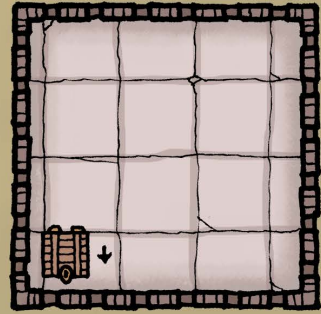
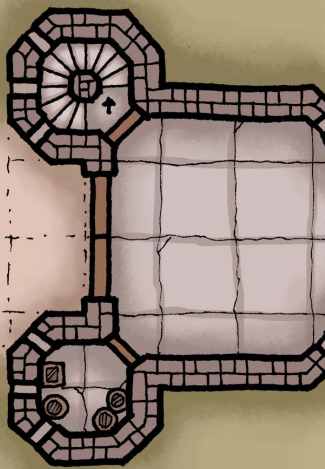
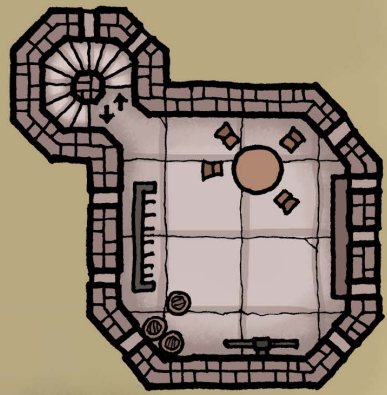
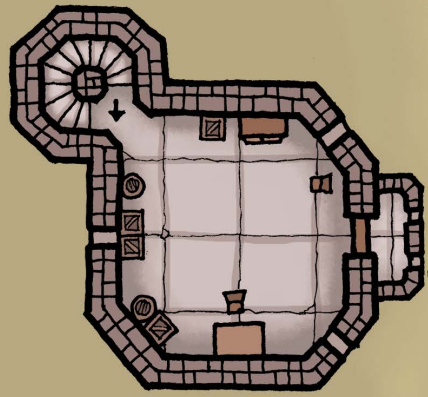
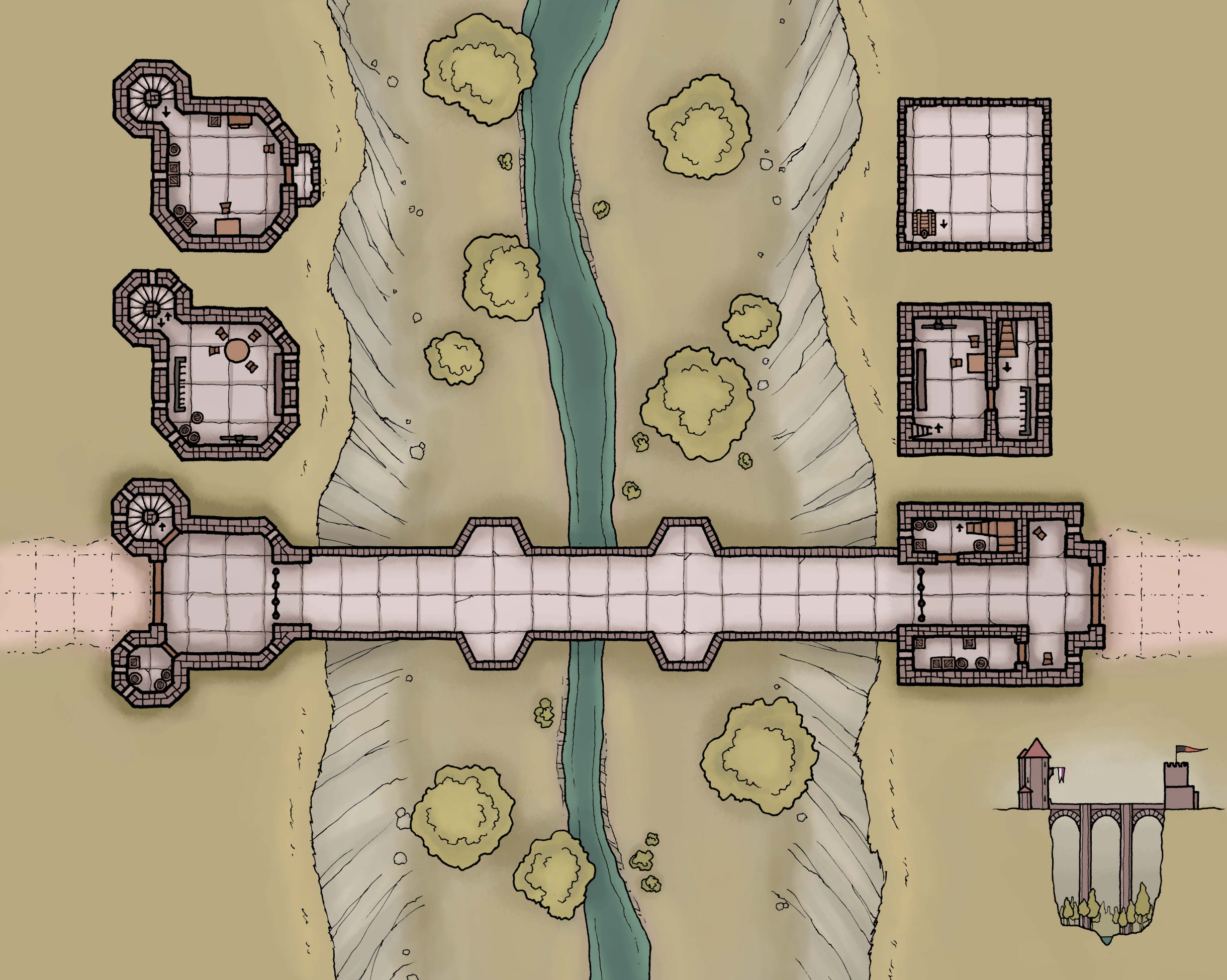
- 1 - Gatehouse
- 2 - Storage (Misc.)
- 3 - Guards' Room and Armory
- 4 - Portcullis Winch
- 5 - Guard Captain's Office
- 6 - Gatehouse
- 7 - Storage (Misc.)
- 8 - Small Armory
- 9 - Guards' Room
- 10 - Roof



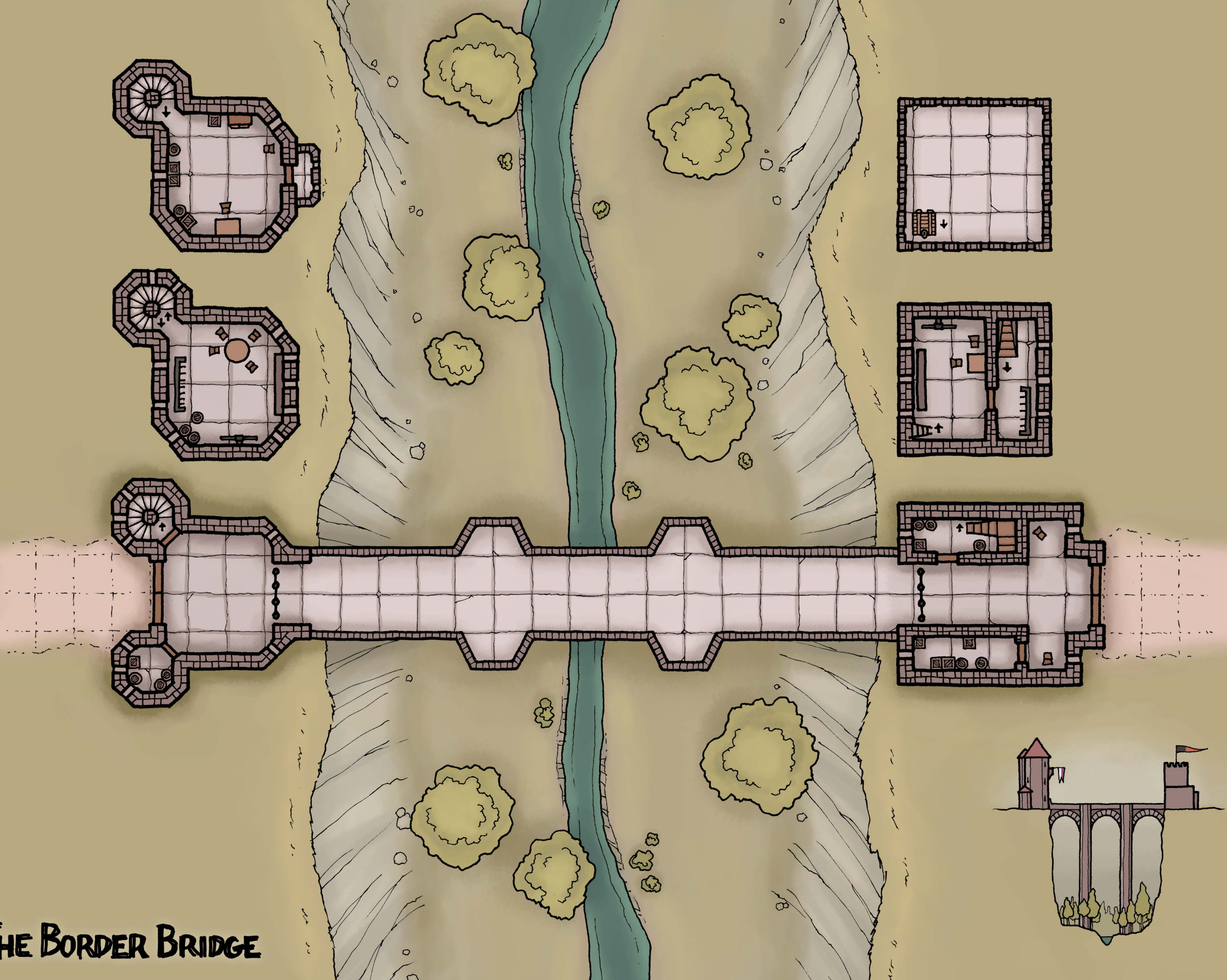
# THE BORDER BRIDGE

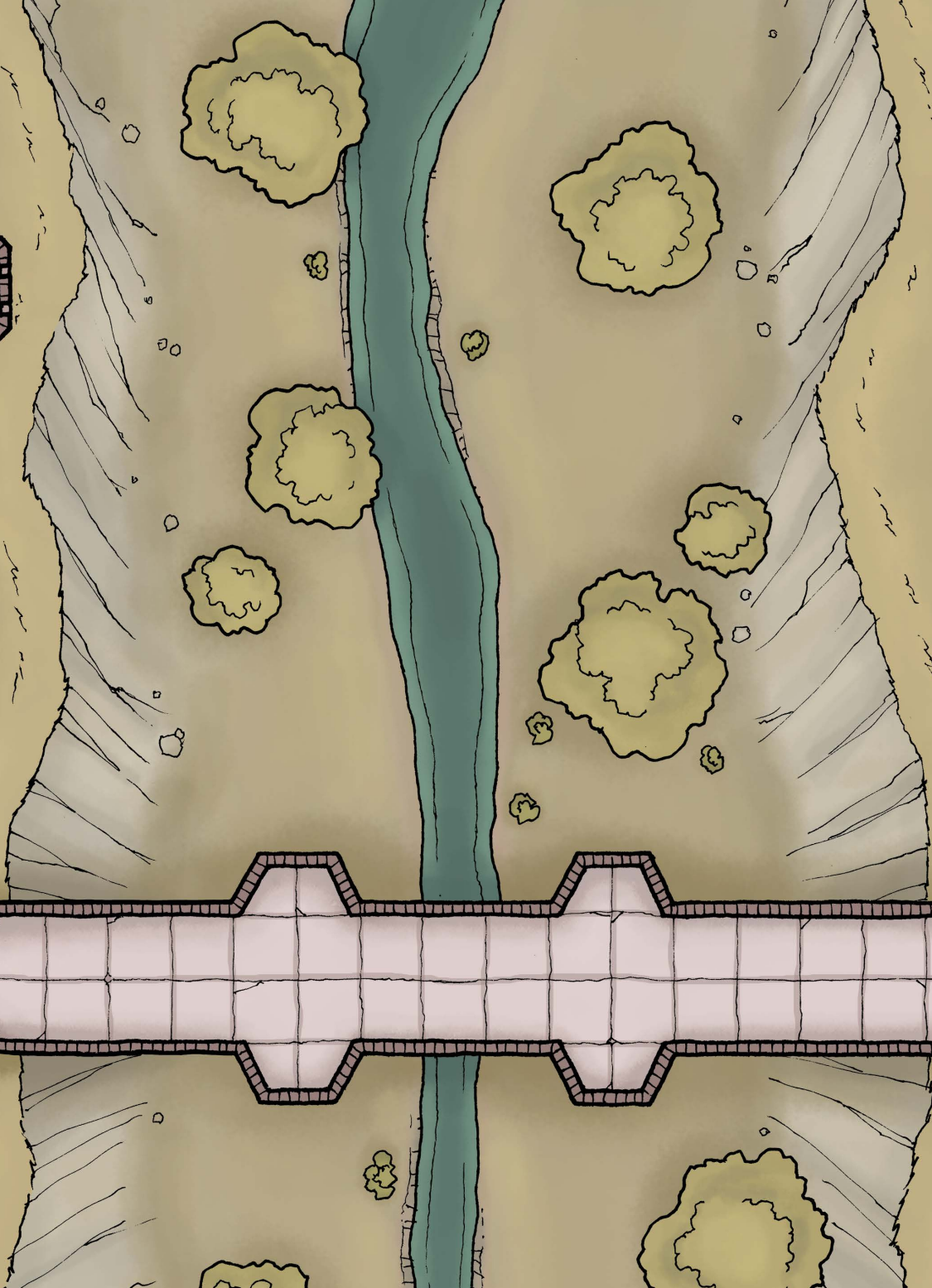
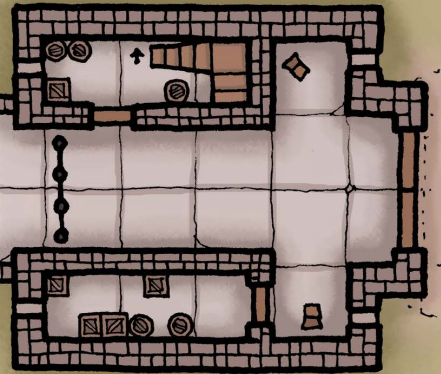
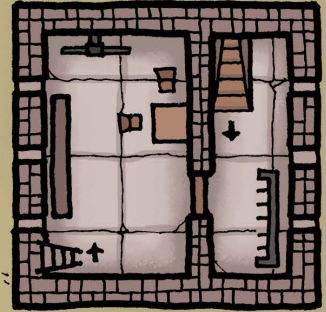
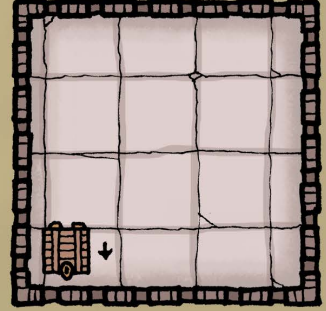
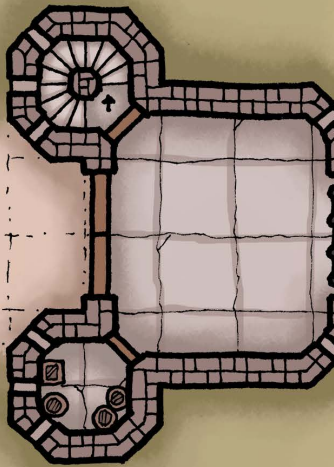
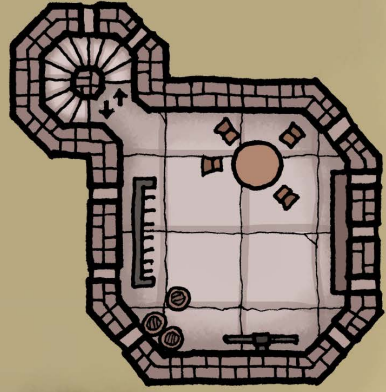
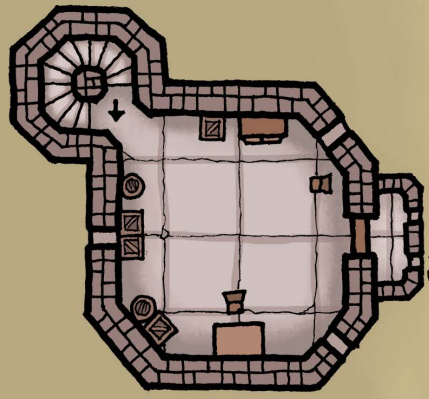






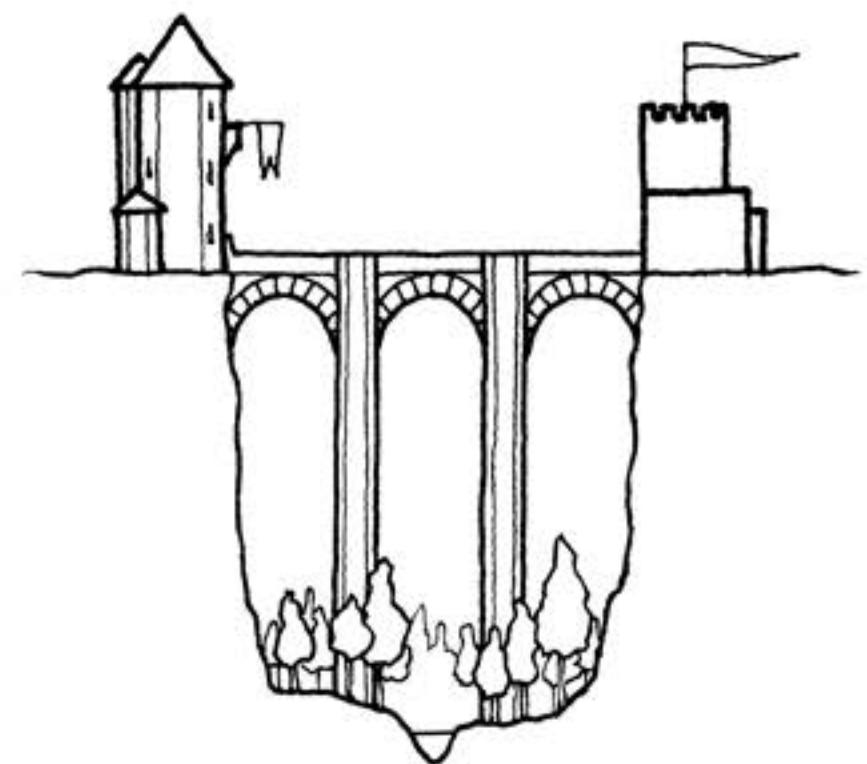
# THE BORDER BRIDGE





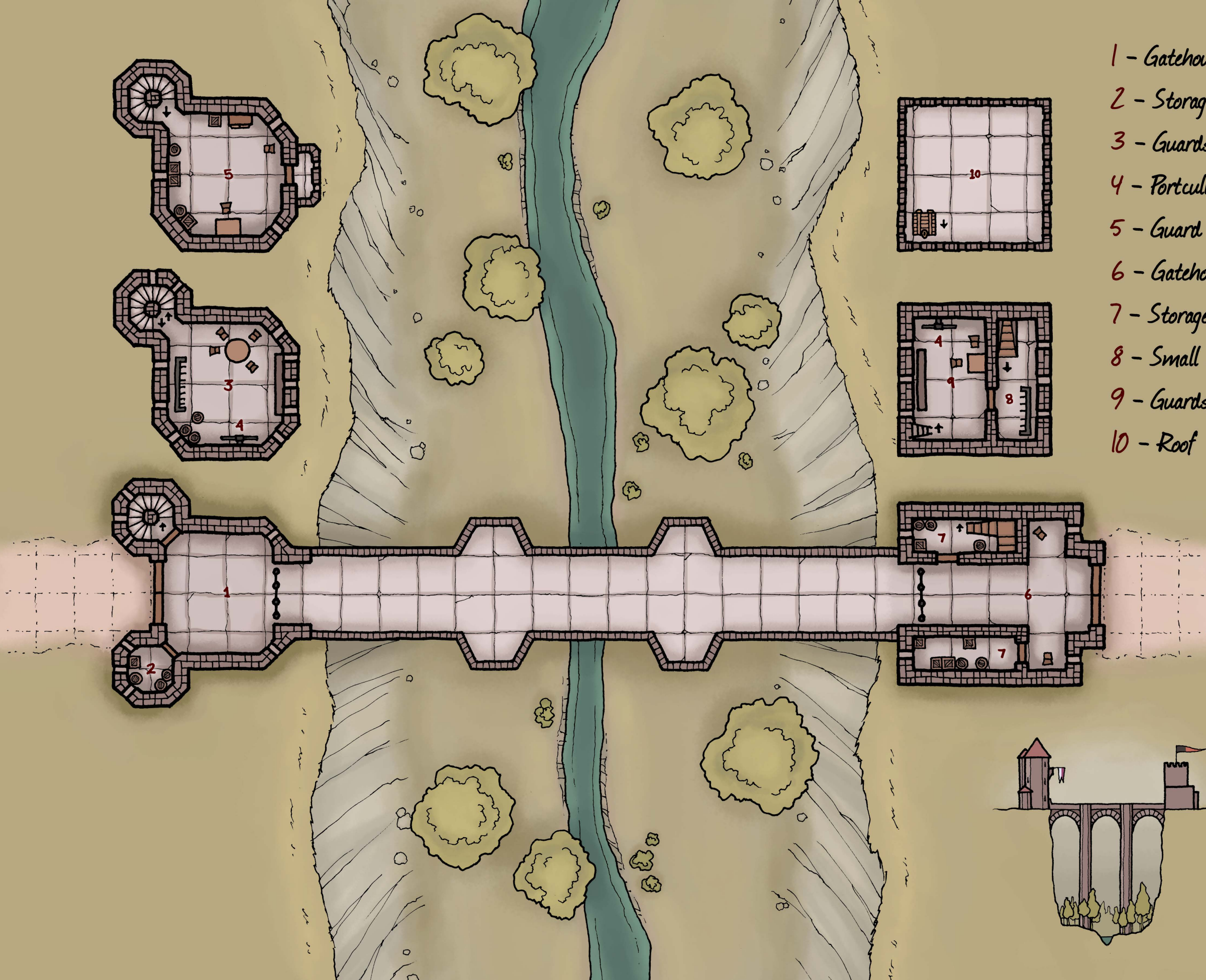
- This map was designed as a guarded bridge on the border between two countries. Each side has their own gated tower with doors to close off access on their own side, as well as a portcullis to close off access to the other side in the event of a war or diplomatic breakdown.
- This could also simply be a toll bridge or a guarded bridge over a fortress' moat.
- Here are some scenarios where this could be used:
  - Players have to negotiate, sneak or fight their way across the bridge.
  - Players have to defend the bridge against attack (Everyone loves a battle where you can throw the enemies off a cliff).
  - The players have to wrest control of the bridge from bandits who have taken it over and are charging extortionate tolls to travelers (or kidnapping/enslaving/murdering them).
  - The players could be forced to choose between crossing the bridge (which requires a fight or paying a toll) or climbing down into the canyon (which is full of unpleasant things).

-When designing a scenario here, keep levitation/flight spells in mind if your players have access to them. Nothing kills game night faster than the wizard flying everyone past your whole adventure.



## THE BORDER BRIDGE





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