

FEATS



Honorable Combatant

Prerequisite: 5th level

You've spent your entire life fighting honorably, never taking advantage of weakened defenses. Whenever you take the Attack action during your turn, if you have advantage on an attack, you can forgo the advantage. If you do, you can roll one additional weapon damage die and add it to the damage of the attack.

Divine Destiny

Prerequisite: Demigod race

Your life is watched over by the gods themselves, egging you on. Whenever you roll a 20 on an ability check, attack roll, or saving throw, you gain a 1d6 Godly Inspiration die, which lasts for 1 minute. Once within that minute, you can roll the die and add the number rolled to one ability check, attack roll, or saving throw you make. You can wait until after you roll the d20 before deciding to use the Godly Inspiration die, but must decide before the GM says whether the roll succeeds or fails. Once the Godly Inspiration die is rolled, it is lost. You can have only one Godly Inspiration die at a time.

