



*In Her Own Hands*  
version 0.1.1

Walkthrough  
and Scene Guide

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## About the Game

*I could never have imagined the life that I have now. I live each day with no regrets, but that wasn't always the case.*

*I was always the "good girl" who did everything perfectly. I colored inside the lines and never knew what I was missing. When I caught my boyfriend cheating with my best friend, I decided enough was enough. I left college and moved to the city, taking my life in my own hands. Now each day is an adventure, especially for someone as inexperienced as...well, everything...as I happen to be. Moving in with two hot guys started me down a path of temptation, and I'm only looking forward from here. I can't wait to share all my experiences with you.*

"*In Her Own Hands*" is a compelling, HTML-based, adult game featuring a young female protagonist and the temptations that await her in the city. This immersive life sim was intentionally created to offer a sex-positive exploration of a woman's sexual journey. Her erotic adventures know no bounds but are grounded in consent. She retains full agency over her decisions, no matter what consequences might follow. The *IHOH* story will continue to unfold as you connect with her personality, molding her character and journey according to your own will as you are presented with meaningful choices at every turn.

*Note: This game will not contain coerced or forced sexual activity, nor any incestuous relationships. This does not mean that the character will not have the opportunity to willingly participate in consensual sexual kinks.*

The main character's default name is **Becca Johnson**. You can change this name. For purposes of this walk-through, however, she will be called "Becca."

## Menu

The following commands/functions appear on the left side panel menu:

## Lil Backpack

This will show Becca's inventory. It holds a few things that no girl can live without: her wallet, some make-up, and a crumpled-up receipt from like two years ago. Any items that you obtain throughout the game will also show up here (unless otherwise noted). There's not much yet in this version, but it will certainly come into play later on.

## Statistics

There are a few statistics that you will need to keep track of:

**Money:** Becca can earn money and spend money. She also has to pay rent on the first of every month. Not doing so would be pretty bad.

**Energy:** Becca has 150 *Energy* units total. Many activities use a little bit of *Energy*, while more physical activities like exercising use more *Energy*. Other activities—like sleeping, taking a nap, or drinking caffeinated beverages—restore *Energy*. When your *Energy* reaches 0, you should probably sleep in your bed!

**Arousal:** Becca's *Arousal* goes up when she thinks about sex. This could be something direct, like watching pornography, or something a bit less direct, like thinking about hooking up with a hot guy. It will go down when Becca cums. Expect it to go up and down pretty often throughout the game.

**Romance:** Becca's *Romance* level begins at 100 and decreases. It measures her interest in falling in love and entering a committed, monogamous relationship. Physical relationships without commitment, for example, will lower this statistic.

**Inhibition:** Becca's *Inhibition* level begins at 500 and decreases. It measures just how much Becca is willing to do without regret. It basically represents her conscience. If it reaches 0, Becca will have no conscience left and regret none of her actions.

**Corruption:** Becca's *Corruption* level measures your openness to “immoral” activities. It begins at 0 and grows based on Becca's decisions. Higher *Corruption* will allow her to do more perverted and more criminal actions.

**Note:** In the early versions, *Inhibition* and *Corruption* statistics will be limited. As the game continues to develop, these limits will be lifted or changed.

## Characters

For each character, the game tracks two statistics. Both refer to the character's perception of Becca.

- *Friendship*
- *Attraction*

*Friendship* and *Attraction* will interplay in interesting ways in some relationships. Someone with high *Friendship* and low *Attraction* might put Becca in the “friend zone” while someone with high *Attraction* and low *Friendship* might use her for sex, for example. Someone with both stats high might be open to a “friends with benefits” relationship. There are, of course, many different possibilities as the game develops.

Bobby (Roommate)

First meeting: Preface

Shaun (Roommate)

First meeting: Preface

James (“Hot Guy at the Coffee Shop”)

First meeting: Preface

Alex (Diner Manager)

First meeting: Job Interview—Waitress

Jim (Bar Manager)

First meeting: Job Interview—Bartender

Scott (Bookstore Manager)

First meeting: Job Interview—Bookstore Clerk

Cassidy (Record Store Manager)

First meeting: Job Interview—Record Store Clerk

## Roommate Schedules

Bobby and Shaun are creatures of habit, so they will always be in the same places at certain times.

### Weekdays

During the day on weekdays, Bobby and Shaun will be at work. Other times during the day, they are either in their bedrooms or showering.

Time	Bobby	Shaun
Midnight-6am	Bobby's Room	Shaun's Room
6am-7am	Bathroom	
7am-9am	Bobby's Room	
9am-6pm	Not Home	
6pm-7pm	Bobby's Room	Bathroom
7pm-Midnight		Shaun's Room

### Saturdays

Bobby will not be home in the evening. From 6pm until 7pm, if you want to work out with Shaun, visit the Gym. After working out, Shaun will eat in the Kitchen, then take a shower and leave for the rest of the evening.

Time	Bobby	Shaun
Midnight-9am	Bobby's Room	Shaun's Room
9am-10am	Bathroom	
10am-1pm	Bobby's Room	
1pm-2pm	Kitchen	
2pm-4pm	Living Room	
4pm-6pm	Bobby's Room	Living Room
6pm-7pm	Not Home	Gym
7pm-8pm		Kitchen
8pm-9pm		Bathroom
9pm-Midnight		Bobby's Room

## Sundays

Shaun will get home at 2am, so stay up late (save your energy) if you want to hang out with him for a little while. You can also work out with him again in the Gym from 4pm to 6pm.

<b>Time</b>	<b>Bobby</b>	<b>Shaun</b>
Midnight-2am	Bobby's Room	Not Home
2am-3am		Kitchen
3am-12pm		Shaun's Room
12pm-1pm	Bathroom	
1pm-2pm	Kitchen	
2pm-4pm	Bobby's Room	Shaun's Room
4pm-6pm	Living Room	Gym
6pm-7pm	Kitchen	Bathroom
7pm-8pm	Living Room	Kitchen
8pm-9pm	Living Room	
9pm-Midnight	Bobby's Room	Shaun's Room

## Locations

### Your Apartment

#### Your Bedroom

Basic activities:

- Set your alarm clock
- Sleep for the night. Becca will wake up when her alarm clock goes off or when her *Energy* is full, whichever comes first. If she does not get a full night sleep, she will not regain all of her *Energy*. *Note: Becca has to be wearing sleepwear to go to bed in version 0.1.x.*
- Take a short nap (1 hour)
- Change your clothes —> see “Wardrobe” system described below
- Use your laptop
  - Look for a job *if unemployed*
  - Visit erotic literature website
- Read a book
- *If Arousal is greater than 50, Masturbate*

You will also receive certain messages here, including

- *If you are unemployed*, a reminder to use your laptop to find/apply for a job
- *On payday*, a reminder to pick up your paycheck from your job
- *If you are running low on clean clothes*, a reminder to do your laundry
- Notice of text messages or phone calls as you receive them
- Other reminders tied to special events

When the game begins, you must be wearing at least panties, a top, and a bottom in order to leave your bedroom. As you begin to grow more daring, this will change.

#### Living Room

The **Living Room** serves as a central location in the **Apartment**. You get to all other places from here.

Basic activities:

- Relax on the couch for an hour.
- Watch TV.
- Do yoga. If Bobby and/or Shaun is in the living room, doing yoga will increase their attraction to her. *Note: You can only do yoga if you are wearing leggings or yoga pants.*



## Balcony

Basic activities:

- Look at the city. *No substantial effect at this time.*

## Bathroom

Basic activities:

- Fix your make-up. *No substantial effect at this time.*
- Dress/Undress. This is a simplified way of getting Becca ready for taking a bath or shower, without going through the **Wardrobe** system to manually remove your clothing. In the beginning of the game, until Becca becomes more daring, you will have to get undressed for bathing in the bathroom only.
- Take a shower.
- Take a bath.

## Kitchen

Basic activities:

- Make a cup of coffee. *Note: You have to purchase coffee from the convenience store first.*
- Grab a bite to eat.

## Bobby's Room

Becca does not have access to Bobby's room when he is not present. See the section "Roommate Schedules" for times when Bobby will be there.

When Bobby is present and awake, Becca can

- Talk to Bobby.
- Flirt with Bobby.

Different conversation options will appear at different points in the story. Other activities may be available at other times.

## Shaun's Room

Becca does not have access to Shaun's room when he is not present. See the section "Roommate Schedules" for times when Shaun will be there.

When Shaun is present and awake, Becca can

- Talk to Shaun.
- Flirt with Shaun.

Different conversation options will appear at different points in the story. Other activities may be available at other times.

## **Apartment Building**

Nothing to do here yet, other than visit the following locations.

### Gym

Basic activities:

- Work out (one hour). *Note: You can only work out if you are wearing leggings or yoga pants.*
- Train with Shaun, *if he is present*. See “Roommate Schedules” section to see when Shaun is at the Gym.

### Laundry Room

Basic activities:

- Do my laundry. For more details, see “Wardrobe” section below.

### Roof Deck

Basic activities:

- Take a little nap.
- Just vibe and kill some time on my phone.

## **Street (Home)**

Nothing to do here yet, other than visit the following locations.

### Convenience Store

Here you can purchase:

- Coffee (\$10). It will appear in Becca’s kitchen rather than in the Lil Backpack. There is enough for 15 cups per purchase.
- 20-pack of Condoms (\$10): These will appear in the Lil Backpack.

## Liquor Store

Nothing to do here yet.

## City Park

Basic activities:

- Go for a walk. *Note: You can only go for a walk if you are wearing sneakers.*
- Go for a jog. *Note: You can only go for a jog if you are wearing sneakers.*
- Sit on a bench.

## Uptown

Walking **Uptown** takes 30 minutes, 10 *Energy*.

## Diner

Basic activities, if employed as a Waitress:

- (Pre-hire) Job Interview.
- Work.
- Quit your job.
- (On the 14<sup>th</sup> and 28<sup>th</sup> of each month) Pick up your paycheck.

Other activities:

- Sit at a table.

## Bookstore

Basic activities, if employed as a Bookstore Clerk:

- (Pre-hire) Job Interview.
- Work.
- Quit your job.
- (On the 14<sup>th</sup> and 28<sup>th</sup> of each month) Pick up your paycheck.

Other activities:

- Look at books.

## Clothing Boutique

Basic activities:

- Try on clothes. *No substantial content in this version.*

## Downtown

Walking **Downtown** takes 20 minutes, 10 *Energy*.

### Bar

Basic activities, if employed as a Bartender:

- (Pre-hire) Job Interview.
- Work.
- Quit your job.
- (On the 14<sup>th</sup> and 28<sup>th</sup> of each month) Pick up your paycheck.

Other activities:

- Sit at the bar.

### Record Store

Basic activities, if employed as a Record Store Clerk:

- (Pre-hire) Job Interview.
- Work.
- Quit your job.
- (On the 14<sup>th</sup> and 28<sup>th</sup> of each month) Pick up your paycheck.

Other activities:

- Look at records.

### Coffee Shop

Basic activities:

- Order a drink: *Costs \$5. Increases Energy by 15.*
  - Coffee.
  - Green Tea.
  - Iced Vanilla Latté.

## Wardrobe

The **Wardrobe** system in *IHOH* allows for great flexibility in outfit choices. Becca starts with a handful of clothes, but there will be opportunities to purchase additional items of clothing in future versions.

A “full outfit” consists of a top, a bottom, a bra, panties, and shoes.

However, certain activities do require specific outfits:

- You have to be wearing a full outfit to leave the apartment.
- You have to be wearing a top, a bottom, and panties to leave your bedroom.
- You have to be wearing activewear to exercise (yoga in apartment, working out in gym).
- You have to be wearing sneakers to go for a long walk or jog.

If you somehow manage to run out of clean bras or panties, you can leave the apartment without wearing a bra or panties but can only go to the laundry room. Once you finish your laundry, you will have to head back to your apartment and get fully dressed.

Some jobs have uniforms. Becca is supposed to wear her uniform to work, but if you forget to do so, who knows what might happen?

## Status

At the top of the **Wardrobe** page, a *Status* text will tell you what items of clothes Becca is currently wearing (or not wearing).

## Changing Your Clothes

The **Wardrobe** separates clothing items into several categories:

- Intimates (Bras and panties)
- Sleepwear
- Tops
- Bottoms
- Activewear (Clothing suitable for working out)
- Dresses
- Uniforms (for work)
- Shoes

To change into a certain item of clothing, simply click on the appropriate category.

Each item of clothing in the **Wardrobe** includes the following:

- “*I can wear x more time(s) before washing.*” This gives you the status of each item of clothing. Becca doesn’t want to wear dirty clothes. If she gets close to running out of available clean clothing, she should go to the **Laundry Room** and do her laundry. See below.
- For any item that you are currently wearing, a link to *Remove* the item.
- For any item that you are not currently wearing, a link to *Wear* the item. This will replace any similar item of clothing that you are currently wearing with the new item. For example, if you are wearing *Cotton bikini panties* and you click the *Wear* link for *Black thong panties*, the cotton panties will be replaced with the thong panties.
- Links to **Save to Clothing Set 1** and **Save to Clothing Set 2**. See below.
- Sleepwear has a special shortcut. Rather than saving to one of the saved Clothing Sets, you can simply identify one of the items of Sleepwear as the default. A separate Sleepwear shortcut is available from the main **Wardrobe** page.

## Saving and Using Clothing Sets and Shortcuts

There are three empty clothing sets on the **Wardrobe** page when you begin: one for Sleepwear and two that can be used to save outfits.

1. To set the **Sleepwear** shortcut, click the Sleepwear link, and click the “[Set as default sleepwear]” link following the type of Sleepwear that you would like to set to the shortcut. You can now use the “Wear Sleepwear” and “Remove Sleepwear” links.
2. To save an outfit to either of the two Saved Clothing Sets, click on each category of clothing, and select an item of clothing to save to **Clothing Set 1** or **Clothing Set 2** by clicking on the link. You can now use the “Wear Saved Clothing Set 1” and “Wear Saved Clothing Set 2” links to quickly change into the saved outfits.
3. If you want to change one of the two Saved Clothing Sets, just click “Clear set.” The set will clear and you can select new items to add to your clothing set.

TIPS:

- Don’t forget to add shoes to each of your saved clothing sets!
- You can use the clothing sets for different purposes. For example, use one of the sets to save a normal, everyday outfit and the other set to save a workout outfit.

## Doing Laundry

Each item of clothing can be worn a certain number of times—either reflecting the number of pairs that Becca owns (like panties, for example) or reflecting the number of times that Becca can wear it before it needs to be washed (like jeans, for example). When this number

reaches 0, you can no longer wear that item of clothing. Becca will need to do laundry before she runs out of clean outfits to wear.

To do laundry, simply go to the **Laundry Room** in Becca's apartment building and click on the "Do my laundry" link. This will clean all of Becca's clothes, resetting the availability of outfits to wear.

## Scene Guide

### Repeatable and Random Scenes

#### Arousal:

Becca can turn herself on in the following ways:

- Bedroom, using her laptop, visit erotic literature website
- (*After celebrating with Bobby*) Bedroom, using her laptop, watch porn
- (*After celebrating with Bobby*) Living room, watching TV, watch porn (*only available when boys are not home*)

Becca can masturbate in the above scenarios if her Arousal is over 50.

#### Masturbation:

If Becca's Arousal is at least 50, she can masturbate in the following locations:

- Bedroom
- Bathroom, taking a shower
- Bathroom, taking a bath

#### Voyeurism

Becca can peek at others at the following times and locations:

1. **Bathroom:** You can peek on Bobby and Shaun any time they take a shower. See "Roommate Schedule" for exact times.
2. **Bobby's Room:** On Saturday nights, Bobby has company. Becca can peek on them.
3. **Roof Deck:** A daring couple will appear there randomly. When they do, *Take a peek*.

Becca can also masturbate when peeking if her Arousal is over 50. Just be careful that you don't get caught!

## Major Events

### I. "Bobby" Path

#### 1. Job Celebration

- Use the laptop in Becca's bedroom to look for a job
- Select any job and set up an interview
- Leave the apartment and go to the jobsite
- Job Interview
- Take the job
- *Scene will begin automatically*



- Stay up with Bobby
  - Take this further
2. Talking with Bobby
    - Go to Bobby's room when he is home. See "Roommate Schedule"
    - Talk to Bobby
    - Talk about what happened

*This path will be continued.*

## II. "James" Path

1. Coffee Shop Meetcute
  - Visit the Coffee Shop (Downtown) for the first time.
  - Order a drink.
  - *James will introduce himself.*
  - Pick either choice: "Yeah, sure, I can hang out for a while" or "No, I really have to go."
  - *James will give you a ride home: Watch as he drives away.*
  - *Becca will receive a text from James the next time she sleeps for the night or takes a nap in her bedroom.*
  - *After receiving the text from James, he will call Becca the next time she goes into her Bedroom after 3:00pm. In this call, James and Becca will establish a date for the next Saturday evening.*
2. First Date
  - *The date will trigger automatically in the Bedroom at any time after 4:00pm on the Saturday following the telephone call. Becca will lose her virginity to James.*
3. Follow-up to the date
  - *James will text Becca after he drives her home in the morning. In her Bedroom, click on the notice "You have a text on your phone!"*
  - *James will call Becca in her Bedroom after 5:00pm.*
  - Becca can choose how to respond to James:
    - Jump into a relationship
    - Propose that you stay friends (with benefits)
    - Let him down easy
    - Ghost him (don't answer the phone)
4. Seeing James in the Coffee Shop
  - *After the last phone call from James, he will appear randomly in the Coffee Shop.*
  - Go talk to James.
  - *The first time you see this scene, you will first discuss the last phone call.*
  - *If you "Ghosted" him, Keep talking with James. This will improve your relationship.*

- *If you did anything other than “Ghost” him, Flirt with James. If you Ghosted him, this option will become available the next time you see him, as long as you “Keep talking with James” the first time.*
5. “Friends with Benefits” (Repeatable)
    - Becca has several choices at the end of this:
      - Leave after convo. *Ends the scene.*
      - Ask James to meet you in the bathroom.
      - Head to his car outside.
      - Go back to his place.
    - In the bathroom, Becca has several choices if her *Inhibition* is less than 410:
      - End it here and say goodbye. *Ends the scene.*
      - Fuck it, give him a blow job.
      - Head to his car in the parking lot.
      - Go back to his place.
    - In the car, Becca has several choices:
      - Keep kissing, then make your escape. *Ends the scene.*
      - Take it further (hand job).
      - Give him a blow job.
      - Suggest you head to his place.
    - At James’s place, Becca has several choices:
      - Give James a blow job.
      - Ask James to go down on you.
      - Get down and dirty and go all the way.

*These options can be used in various combinations. The scene can end at any time Becca chooses or go as far as Becca chooses.*

*This path will continue in a future version.*

### III. “Shaun” Path

1. Talk to Shaun
  - Go to Shaun’s room when he is home. See “Roommate Schedule”
  - Talk to Shaun.
  - Ask about his interests. *Select all options.*
2. Visit Shaun after the Club, Part One
  - Between 2:00am and 3:00am on Sunday, go to the Kitchen.
  - Chat with Shaun.
  - Flirt with Shaun.
3. Visit Shaun after the Club, Part Two
  - Between 2:00am and 3:00am on Sunday, go to the Kitchen.
  - Chat with Shaun.
  - Flirt with Shaun.

#### IV. Halloween Party (One-Time Event)

##### 1. Preparing for the Party

- On 24 October, Bobby and Shaun will invite you to a Halloween costume party the first time you go into the Living Room.
- Visit the Costume Store (Downtown) between 10:00am and 9:00pm.
- Becca's costume will appear in her Wardrobe.

##### 2. Party Night!

- On 31 October, after 8:00pm, in Becca's Bedroom, change into your Costume.
- Event will begin automatically in Living Room. Continue. *Drink +1*
- Continue. *Drink +1*
- Blow him off and get another drink.
- Continue. *Drink +1*
- Talk to Bobby and his girlfriend.
- Check out the rest of the party.
- Blow him off and get another drink.
- Continue. *Drink +1*
- Check out the rest of the party.
- Blow him.
- Continue.
- Continue. *Drink +1*
- Becca has two choices:
  - Blow him off and get another drink.
  - Call it a night. *Ends scene.*
- Continue. *Drink +1*
- Becca has two choices:
  - Go find somebody else to blow.
  - Call it a night. *Ends scene.*
- Becca has two choices:
  - Get another drink.
  - Go home. *Ends scene.*
- Continue. *Drink +1*
- Continue. *Ends scene.*