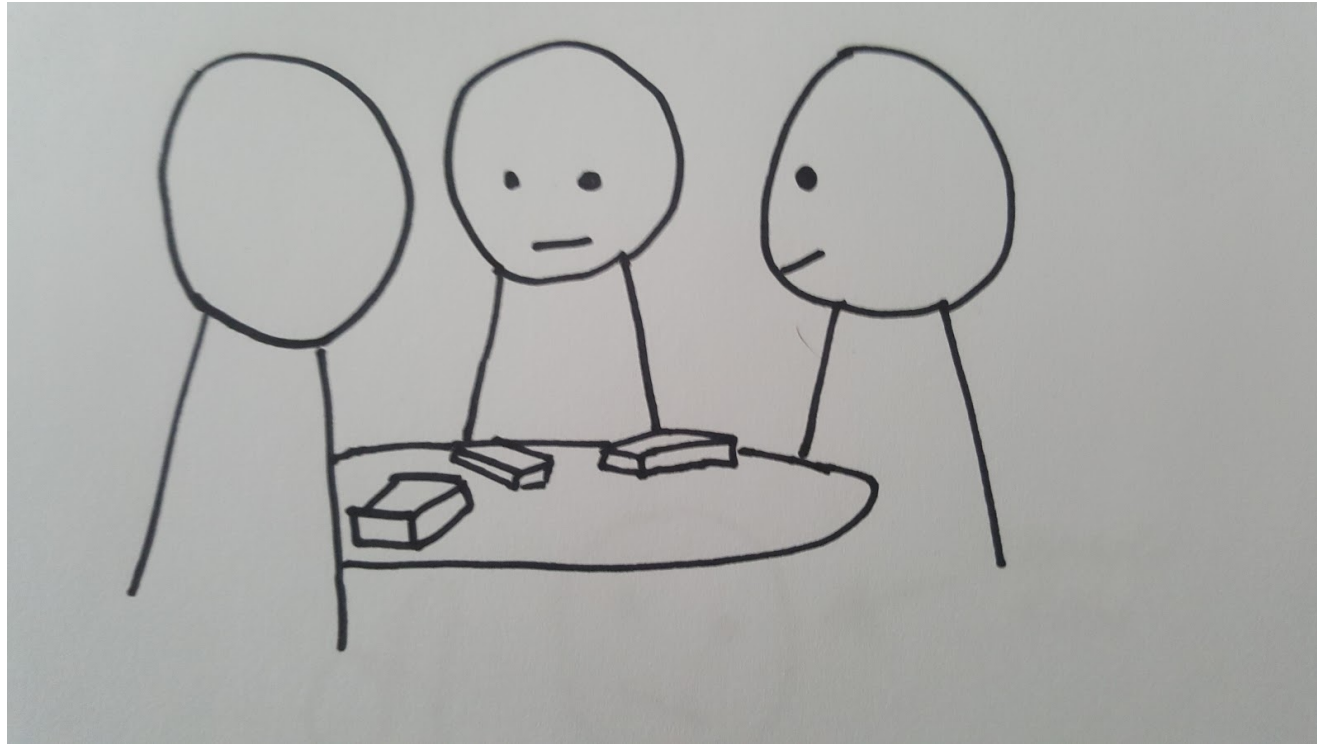


asdfgame

a game that takes seconds to play ~~for hours of fun~~
from 2 players to as many as can fit round a table

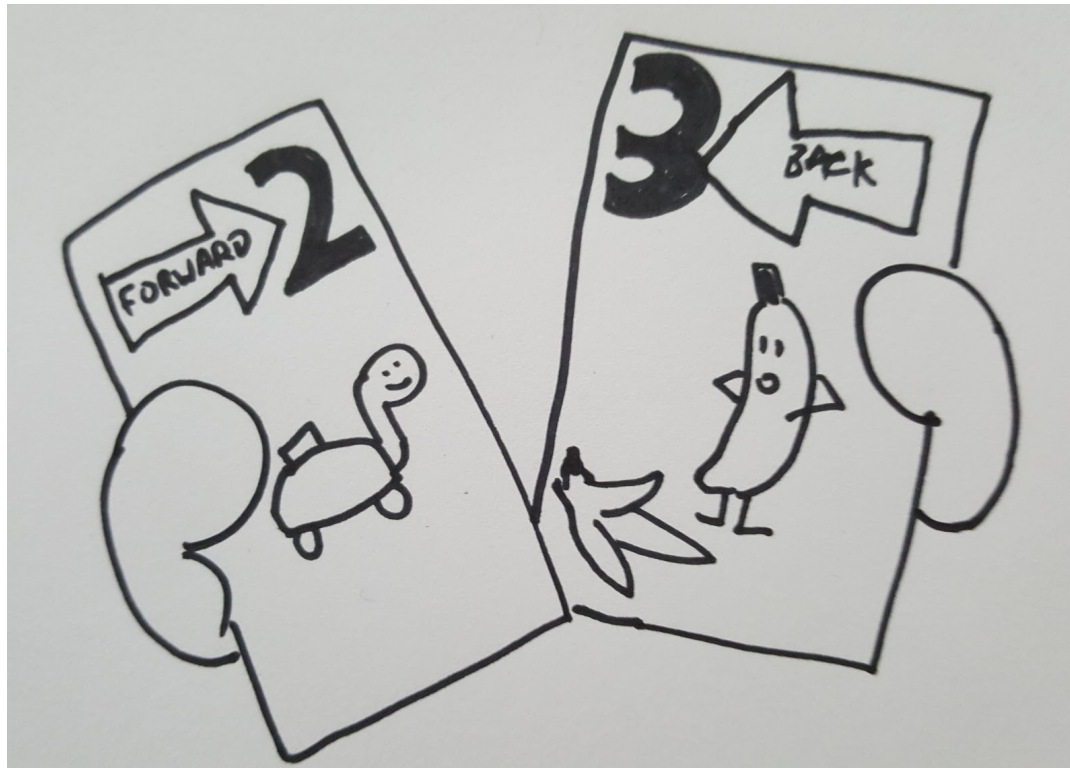


everyone has a shuffled stack of cards (which are all asdfmovie themed featuring popular characters & moments)



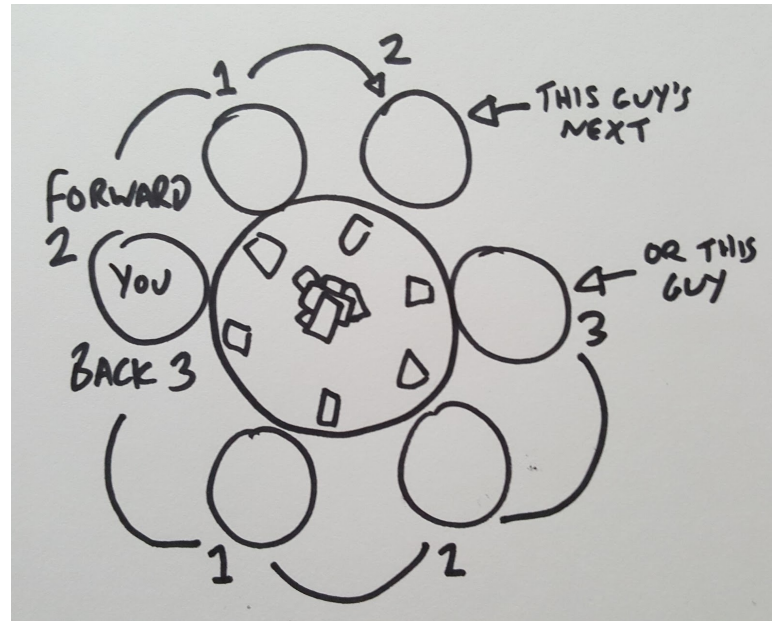
if there's a lot of players, you can share stacks of cards

each player takes two cards at a time from their stack and can look at them. each of the cards has a condition on it such as **Forward 2** or **Back 3**.



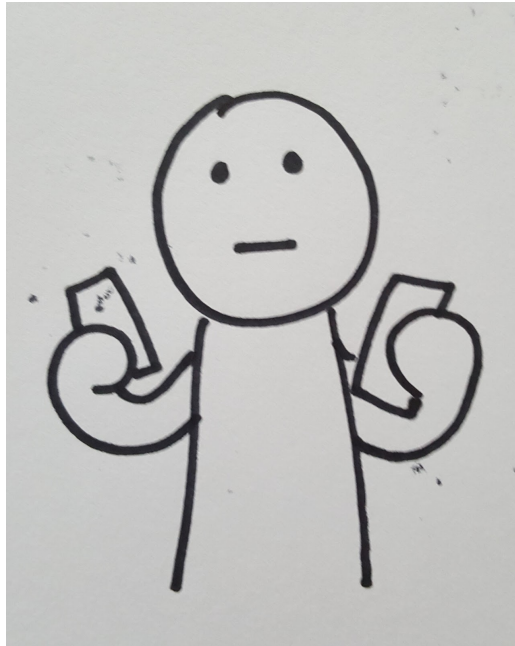
when it's their turn, they chose which of their two cards to put down, which will pass the turn based on the card's conditions

i.e. if player one puts down a card that reads “**Forward 2**”, the turn will pass to the second player clockwise from them, forcing that player to take their turn next. likewise, “**Back 3**” passes the turn anti-clockwise to the third player from the original player.



if there are only three players playing in a round and a “**Back 3**” card is played, that puts the turn back on the original player since it loops back around making them third player from themselves, so it will require quick thinking and strategy as time is very short!

each time a card is put down, the player picks up a new card so they always hold two.



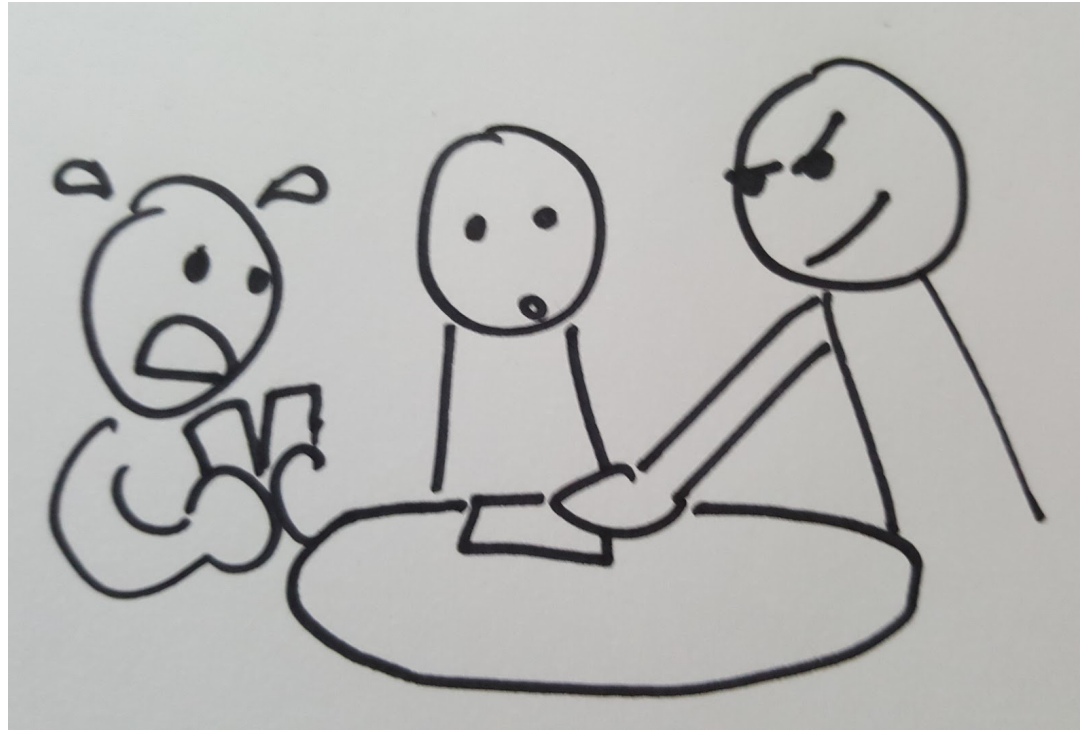
if they are taking more than one turn at a time (i.e. they pick themselves like in the Back 3 example above), then cannot play another move until they have taken a new card from the stack and are holding two cards again.

once started, a timer (either physical i.e. “perfection”, or through a custom-made tie-in app) counts down in random but very short intervals (i.e. 3 seconds, 5 seconds, 10 seconds).



the objective to not be the person whose turn it is when the timer runs out (like “hot potato”). if it does, you’re out until it’s the last person standing.

this game is based on the quick fire and unpredictable nature of the asdfmovie series, that is incredibly accessible for all ages, with it's fast-paced panic-inducing and bad-decision-making competition.



due to its random nature, no skilled player would have unfair advantages meaning anyone can play and win!

could even be a drinking game at a popular gaming-themed bar in london who knows