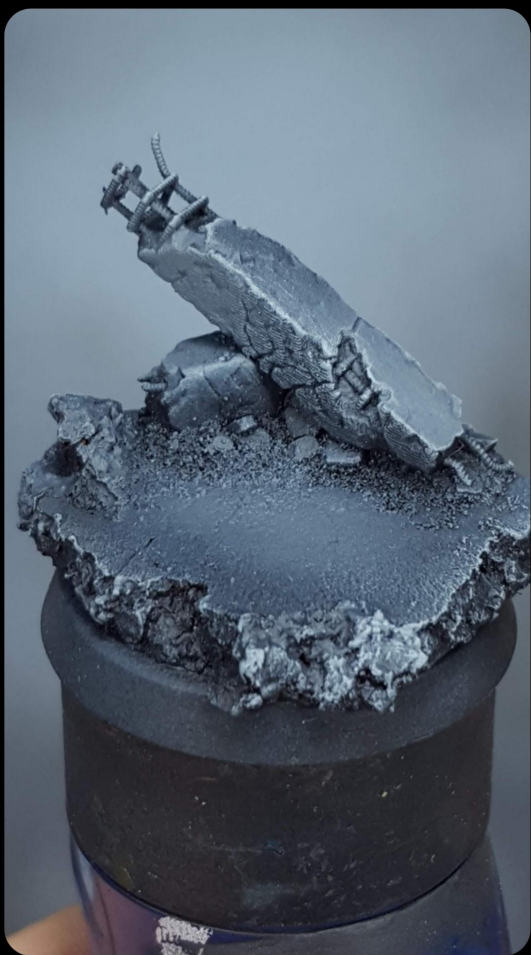


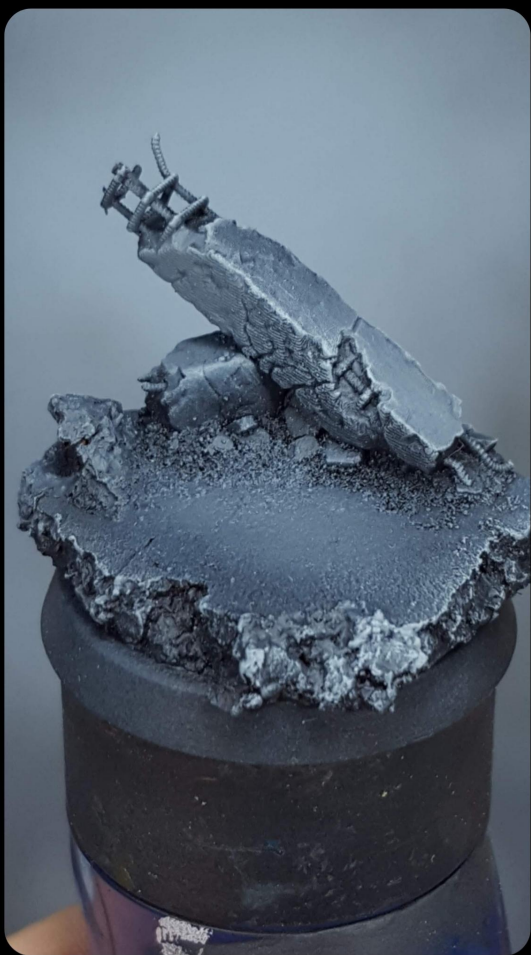
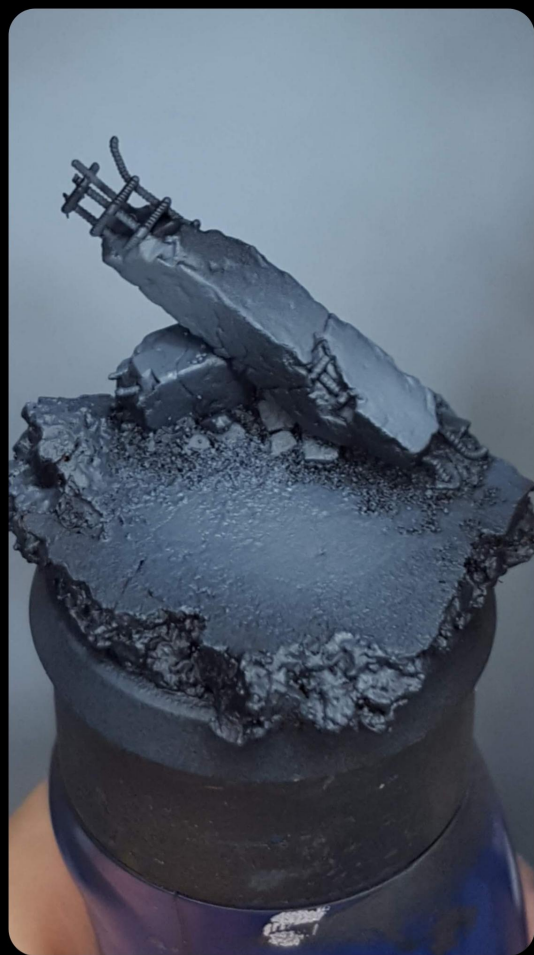
**WASTE
LAND
BASE**





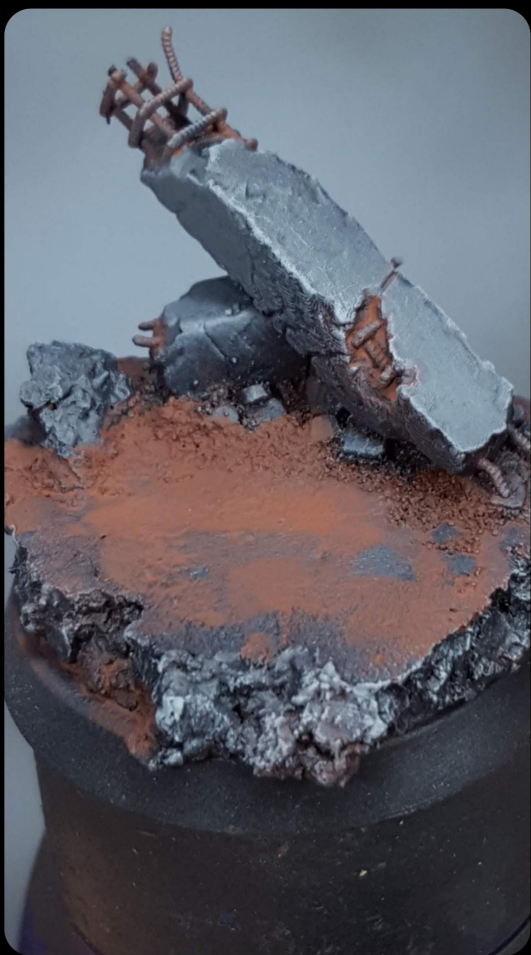
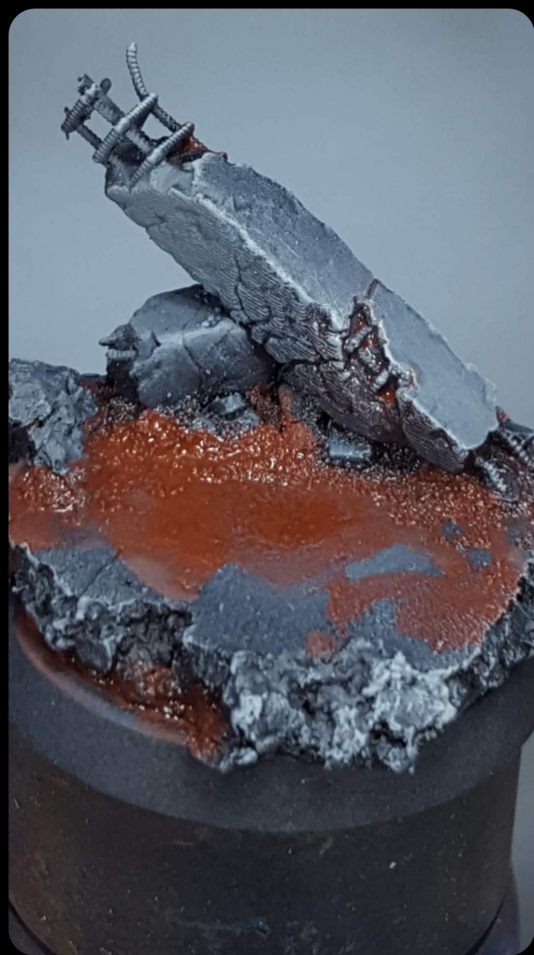
In a 32 mm base i glue a piece of cork. I print a bit of ruins from "Make it epic" and glue it too. All is primed in black and a general light zenital in the center with basalt grey. After it i drybrush the whole piece with basalt grey mixed with little white 2:1.

En una base de 32 mm pego un trozo de corcho. Imprimí un bit de ruinas de la gente de "Make it epic" y lo pegué tambien. Imprimaro en negro y luz general desde arriba con Basalt grey. Finalmente pincel seco basalt grey mezclado con blanco 2:1



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I applied AK burnt rust red pigment solved in water. After it dry I smooth it a little with same pigment but applied dry, applied with an old brush.

Aplico pigmento Ak Burnt Rust Red disuelto en agua. Cuando esta seco lo fusiono un poco aplicando mas pigmento con un pincel viejo y en seco.



I apply some light Rush pigment in the metals after it I drybrush this little metals with black. I glue the model in place.

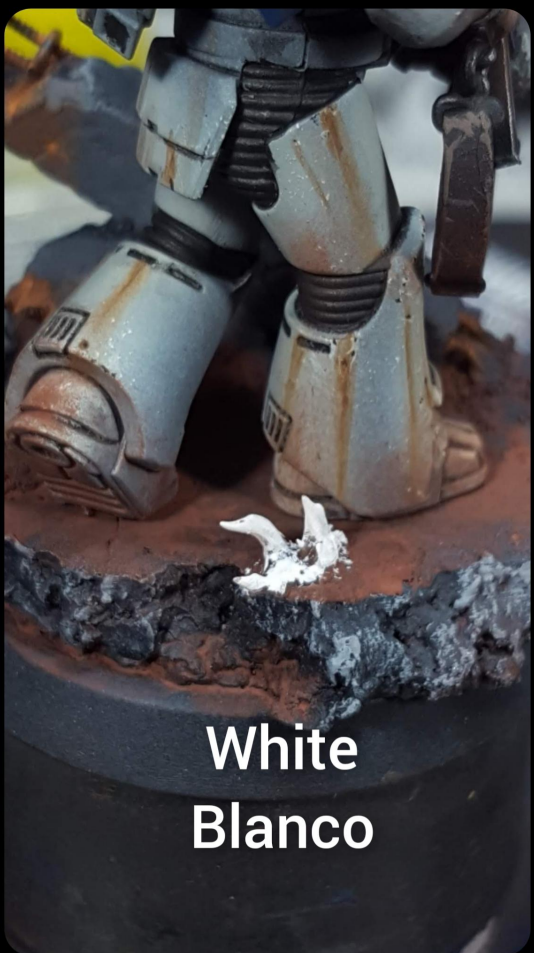
Aplico algo de pigmento Light Rust en los metales del pilar. Les hago pincel seco negro para envejecerlos. Pego el modelo en su sitio.




I integrate the model with the base adding with a brush a pigment to his feet (not much).


In the next step you will see the importance for not use white in the model.

Integro la mini con algo de pigmento en sus pies (no mucho). Ahora veréis la importancia de no usar blanco en la miniatura.



A close-up photograph of a miniature figure's feet, painted in shades of white and grey with some weathering. The figure stands on a dark, textured base that looks like a piece of bark or a rock. A small flame effect is painted on the ground between the feet. The flame has a bright white core, a yellow middle section, and a red tip. The lighting is dramatic, highlighting the textures of the paint and the base.

**White in the core of the flame
Blanco en el núcleo de la llama**

A close-up photograph of a miniature figure's feet, painted in shades of white and grey with some weathering. The figure stands on a dark, textured base that looks like a piece of bark or a rock. A small flame effect is painted on the ground between the feet. The flame has a bright white core, a yellow middle section, and a red tip. The lighting is dramatic, highlighting the textures of the paint and the base.

**I add fluor yellow in the center leaving some white
and I use GSW red fluor at the end of the flame.**

**Añado amarillo flúor en el centro dejando un poco
de blanco y uso flúor rojo en el final de la llama**



Not using white in the models allows us to create credible OSL because we have some extra lightness range to work with.

No usar blanco en la miniatura nos permite crear un OSL creíble porque nos da un extra de luminosidad con el que trabajar