

RAGING SWAN PRESS

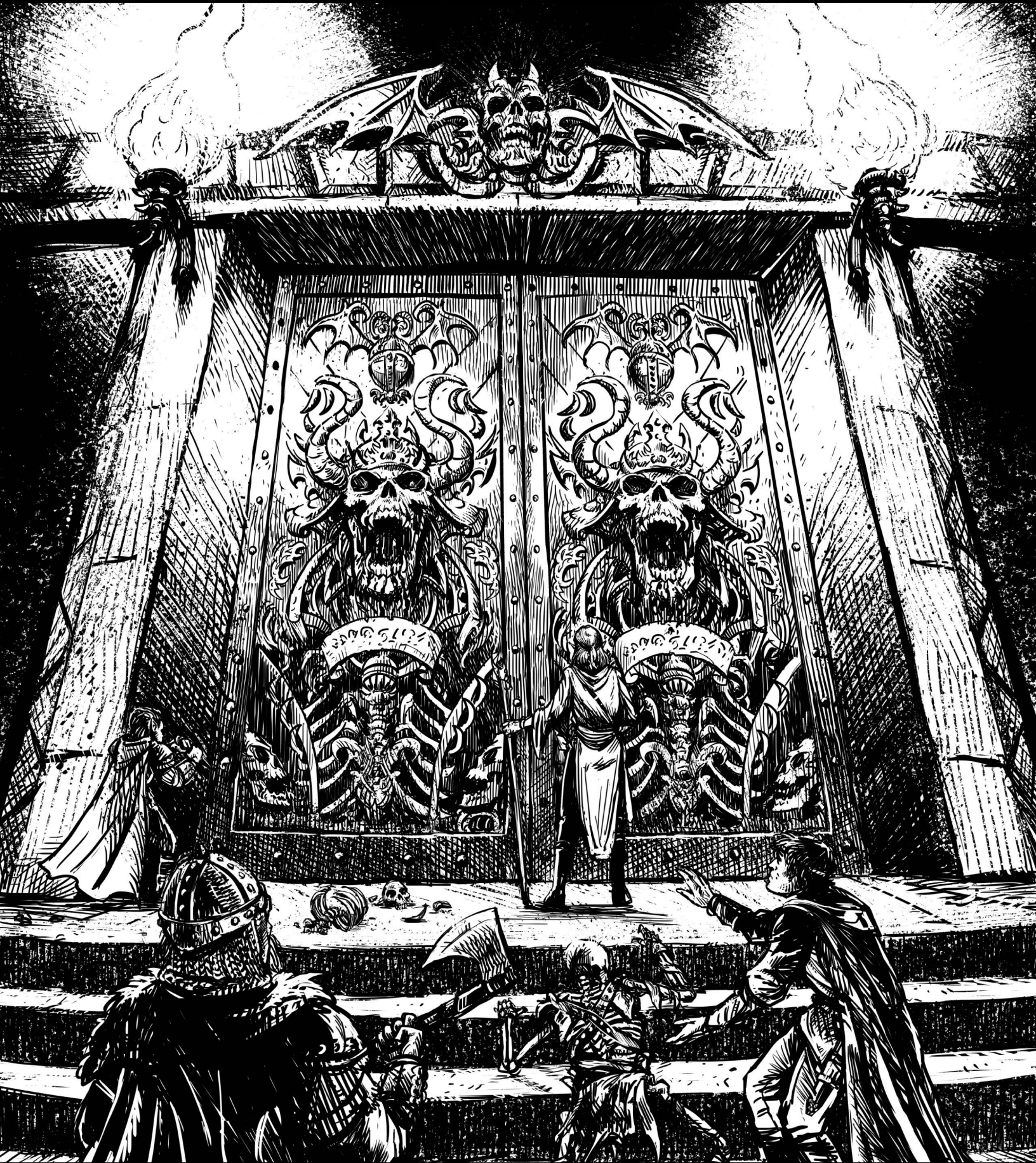
ONE-PAGERS 2022 - 2023

INDEX



SYSTEM
NEUTRAL

THE DREAD THINGONOMICON



A SYSTEM NEUTRAL CAMPAIGN DRESSING RESOURCE FOR BUSY GMS

RAGINGSWANPRESS/DREAD-THINGONOMICON

THE ONE-PAGER INDEX

2022 - 2023



Are you a busy GM? Does session prep take too long? Do you never have time to work on the cool little details that can bring your adventures to life? This index presents all 131 free One-Pagers Raging Swan Press released through 2022 to the end of 2023.

One-Pagers are System Neutral resources designed to give you, the time-crunched GM, just enough detail to get through the session. Each One-Pager comprises several random tables focused on a different environment, dungeon type or urban feature.



CREDITS

Design

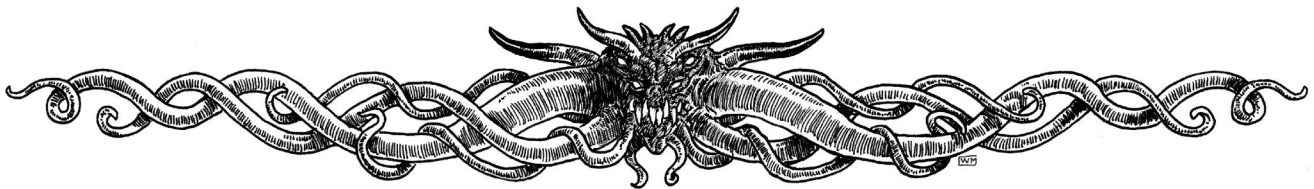
Creighton Broadhurst

Development

Creighton Broadhurst

Art

William McAusland and Matt Morrow. Some artwork copyright William McAusland, used with permission.



All rights reserved. No part of this publication may be reproduced, stored in a retrieval system or transmitted, in any form or by any means, without the prior permission in writing of Raging Swan Press or as expressly permitted by law.

To contact us, email gatekeeper@ragingswan.com

To learn more about Raging Swan Press, visit ragingswan.com

To learn more about Raging Swan Press on Patreon, visit patreon.com/ragingswanpress

©Raging Swan Press 2024.

FOREWORD

When I started this project, I did not realise how many free One-Pagers we had released. It turns out that during 2022 and 2023, we released 131 free resources! Compiling this index took longer than I initially thought. In any event, I hope you find the information herein useful and that it helps you find the resources you need to add depth and verisimilitude to your game.

So often, the tyranny of stat blocks, balancing encounters and preparing suitable treasure—not to mention the adventure and detailing your campaign world—get in the way of adding those cool little details that help immerse your players and their characters in your game world. One-Pagers alleviate that problem by providing you with thematic lists perfect for use at the table with virtually no preparation. I hope you can use the resources listed herein to have more fun with your friends!

PATREON

Raging Swan Press is on Patreon. If you have enjoyed our One-Pagers and want to support us so we can release more, please join up.

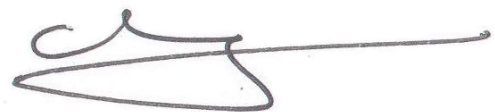
Our Patreon campaign enables us to pay better rates to our freelance game designers while giving our supporters the tools they need to save time and have more fun with their friends. As I'm sure you know, the economics of 3PP are notoriously tight, but Patreon gives Raging Swan Press a way to increase our freelancer rates.

If you sign up, you get our supplements earlier and cheaper than usual. You also get a free and exclusive supplement every month. Even better, you can pledge what you want and cancel when you want. If you are interested in supporting us, check out patreon.com/ragingswanpress.

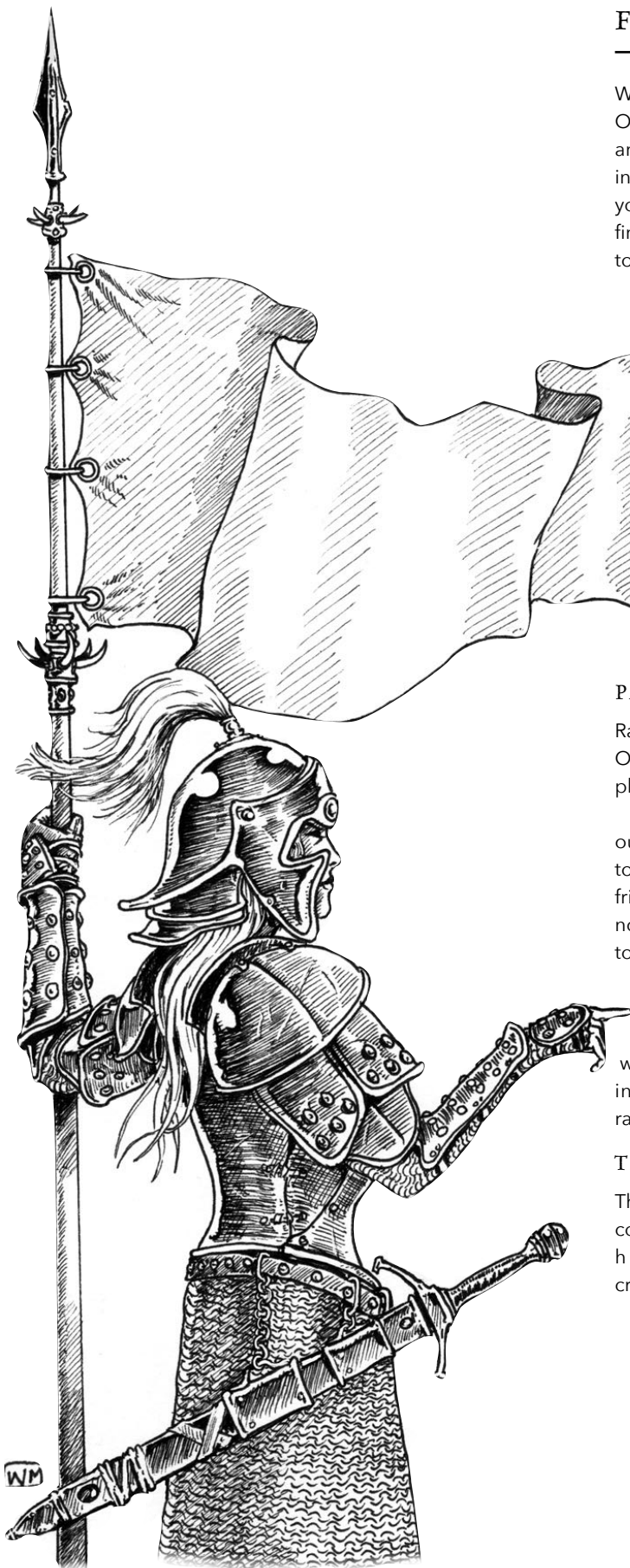
THANK YOU

Thank you for supporting Raging Swan Press. If you have any comments or questions about Raging Swan Press, I'd love to hear from you. You can contact me at creighton@ragingswan.com.

Good luck with your games!



Torquay, January 2024



ONE-PAGERS BY TITLE

The table overleaf presents all 131 free One-Pagers released by Raging Swan Press through 2022 and 2023.

The table comprises four columns:

One-Pager: The name of the One-Pager.

Extract From: One-Pagers are extracts from Raging Swan Press books. This column names the source book.

System: All One-Pagers are system neutral. Many of the source books, however, have multiple versions to support multiple games and editions. This column lists which games and systems the extracted book supports.

Compiled In: Almost all the books noted in "Extract From" appear in one or more Raging Swan Press compilations. This column notes the most notable compilation in which the extracted material appears.

TABLE KEY

To save space, the names of some of the One-Pagers and the books from which they are extracted and the system those books support are truncated thus:

- **20T:** 20 Things
- **DD:** Dungeon Dressing
- **ML:** Monstrous Lair
- **UD:** Urban Dressing
- **UL:** Urban Locale
- **5e:** The fifth edition of the world's most popular roleplaying game
- **OSR:** Old School Rules
- **P1:** Pathfinder 1st Edition
- **P2:** Pathfinder 2nd Edition
- **SN:** System Neutral



ONE-PAGER	EXTRACT FROM	SYSTEM(S)	COMPILED IN
Banshee's Haunt	<i>ML #97: Banshee's Haunt</i>	System Neutral	<i>Dread Laironomicon</i>
Blue Dragon's Lair	<i>ML #55: Blue Dragon's Lair</i>	System Neutral	<i>Dread Laironomicon</i>
Borderland Town	<i>UD: Borderland Town</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Towns & Cities</i>
Brain Devourer's Domain	<i>ML #100: Brain Devourer's Domain</i>	System Neutral	<i>Dread Laironomicon</i>
Bulette Tunnels	<i>ML #72: Bulette's Tunnel</i>	System Neutral	<i>Dread Laironomicon</i>
Coldwater	<i>Village Backdrop: Coldwater</i>	5e, OSR, P1	<i>Villages of Ashlar</i>
Crypts & Catacombs	<i>20T #63: Crypts & Catacombs</i>	System Neutral	<i>Dread Thingonomicon</i>
Cultists' Hidden Fane	<i>ML #27: Cultists' Hidden Fane</i>	System Neutral	<i>Dread Laironomicon</i>
Curio Shop	<i>20T #25: Curio Shop & Pawnbrokers</i>	System Neutral	<i>Dread Thingonomicon</i>
DD: Altars	<i>DD: Altars</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Archways	<i>DD: Archways</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Bridges	<i>DD: Bridges</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Ceilings	<i>DD: Ceilings & Walls</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Chests	<i>DD: Chests</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Concealed Doors	<i>DD: Secret & Concealed Doors</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Doors	<i>DD: Doors & Double Doors</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Double Doors	<i>DD: Doors & Double Doors</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Dungeon Corridors		5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Dungeon Entrances	<i>DD: Dungeon Entrances</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Dungeon Names	<i>DD: Names & Legends</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Dungeon Rooms		5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Floors	<i>DD: Floors & Trapdoors</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Fountains	<i>DD: Fountains</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Looting the Bodies	<i>DD: Denizen's Loot</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Looting the Bodies II	<i>DD: Denizen's Loot</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Miscellaneous Dressings	<i>DD: Miscellaneous Decorations</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Miscellaneous Dressings II	<i>DD: Miscellaneous Decorations</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Mundane Chest Contents	<i>DD: Mundane Chest Contents</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Mundane Chest Contents II	<i>DD: Mundane Chest Contents</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Pits	<i>DD: Pits</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Pools	<i>DD: Pools</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Portcullises	<i>DD: Portcullises</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Random Encounters	<i>DD: Wandering Monsters</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Random Encounters II	<i>DD: Wandering Monsters</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Sarcophagi	<i>DD: Sarcophagi</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Secret Doors	<i>DD: Secret & Concealed Doors</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Stairs	<i>DD: Stairs</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Statues	<i>DD: Statues</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Strange Things I	<i>DD: Strange Things</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Strange Things II	<i>DD: Strange Things</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Strange Things III	<i>DD: Strange Things</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Tapestries	<i>DD: Miscellaneous Decorations</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Thrones	<i>DD: Thrones</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Trapdoors	<i>DD: Floors & Trapdoors</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Walls	<i>DD: Ceilings & Walls</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
DD: Wells	<i>DD: Wells</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Dungeon Dressing¹</i>
Derro Outpost	<i>ML #42: Derry Outpost</i>	System Neutral	<i>Dread Laironomicon</i>
Desert Dressing	<i>WD: Desert</i>	5e, OSR, P1	<i>GM's Miscellany: Wilderness Dressing</i>

ONE-PAGER	EXTRACT FROM	SYSTEM(S)	COMPILED IN
Drow Outpost	<i>ML #40: Drow Outpost</i>	System Neutral	<i>Dread Laironomicon</i>
Extreme Weather	<i>WD: Extreme Weather</i>	5e, OSR, P1	<i>GM's Miscellany: Wilderness Dressing</i>
Eye Despot's Domain	<i>ML #99: Eye Despot's Domain</i>	System Neutral	<i>Dread Laironomicon</i>
Failed Thievish Doings	<i>20T #73: Failed Thievish Doings</i>	System Neutral	<i>Dread Thingonomicon</i>
Fallen Dwarven Hold	<i>20T #23: Fallen Dwarven Hold</i>	System Neutral	<i>Dread Thingonomicon</i>
Farming Village	<i>20T #34: Farming Village</i>	System Neutral	<i>Dread Thingonomicon</i>
Fort on the Borderland	<i>20T #20: Fort on the Borderland</i>	System Neutral	<i>Dread Thingonomicon</i>
Frost Giants' Glacial Rift	<i>ML #38: Frost Giants' Glacial Rift</i>	System Neutral	<i>Dread Laironomicon</i>
Gelatinous Cube's Dungeon	<i>ML #96: Gelatinous Cube's Dungeon</i>	System Neutral	<i>Dread Laironomicon</i>
Ghost-Haunted House	<i>ML #35: Ghost-Haunted House</i>	System Neutral	<i>Dread Laironomicon</i>
Ghoul Nest	<i>ML #08: Ghoul Nest</i>	System Neutral	<i>Dread Laironomicon</i>
Gorgon's Cavern	<i>ML #91: Gorgon's Cavern</i>	System Neutral	<i>Dread Laironomicon</i>
Griffons' Nest	<i>ML #92: Griffons' Nest</i>	System Neutral	<i>Dread Laironomicon</i>
Hill Dressing	<i>WD: Hills</i>	5e, OSR, P1	<i>GM's Miscellany: Wilderness Dressing</i>
Hippogriffs' Nest	<i>ML #95: Hippogriffs' Nest</i>	System Neutral	<i>Dread Laironomicon</i>
Hobgoblin War Camp	<i>ML #48: Hobgoblin War Camp</i>	System Neutral	<i>Dread Laironomicon</i>
Kobolds Lair	<i>ML #22: Kobold Warren</i>	System Neutral	<i>Dread Laironomicon</i>
Lamia's Lair	<i>ML #62: Lamia's Lair</i>	System Neutral	<i>Dread Laironomicon</i>
Lich's Labyrinth	<i>ML #68: Lich's Labyrinth</i>	System Neutral	<i>Dread Laironomicon</i>
Lizardfolks' Village	<i>ML #14: Lizardfolk Village</i>	System Neutral	<i>Dread Laironomicon</i>
Longbridge	<i>Village Backdrop: Longbridge</i>	System Neutral	<i>Villages of Ashlar</i>
Manticore's Lair	<i>ML #61: Manticore's Lair</i>	System Neutral	<i>Dread Laironomicon</i>
Marsh Town	<i>UD: Marsh Town</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Towns & Cities</i>
Medusa's Lair	<i>ML #12: Medusa's Lair</i>	System Neutral	<i>Dread Laironomicon</i>
Mercenary Camp	<i>ML #93: Mercenary Camp</i>	System Neutral	<i>Dread Laironomicon</i>
Mining Town	<i>UD: Mining Town</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Towns & Cities</i>
Minotaur's Den	<i>ML #06: Minotaur's Den</i>	System Neutral	<i>Dread Laironomicon</i>
Mountain Dressing	<i>WD: Mountains</i>	5e, OSR, P1	<i>GM's Miscellany: Wilderness Dressing</i>
Mummy's Crypt	<i>ML #10: Mummy's Crypt</i>	System Neutral	<i>Dread Laironomicon</i>
Myconids' Grove	<i>ML #94: Myconids' Grove</i>	System Neutral	<i>Dread Laironomicon</i>
Ocean Voyage	<i>20T #22: Ocean Voyage</i>	System Neutral	<i>Dread Thingonomicon</i>
Ogre's Cave	<i>ML #03: Ogre Cave</i>	System Neutral	<i>Dread Laironomicon</i>
Orc Caves	<i>ML #50: Orc Caves</i>	System Neutral	<i>Dread Laironomicon</i>
Owlbear's Nest	<i>ML #01: Owlbear's Nest</i>	System Neutral	<i>Dread Laironomicon</i>
Pirate Town	<i>UD: Pirate Town</i>	5e, OSR, P1	<i>GM's Miscellany: Towns & Cities</i>
Pixies' Glade	<i>ML #64: Pixies' Glade</i>	System Neutral	<i>Dread Laironomicon</i>
Plains Dressing	<i>WD: Plains</i>	5e, OSR, P1, SN	<i>GM's Miscellany: Wilderness Dressing</i>
Port Town	<i>UD: Port Town</i>	5e, OSR, P1, P2	<i>GM's Miscellany: Towns & Cities</i>
Primal Forest	<i>WD: Primal Forest</i>	5e, OSR, P1, SN	<i>GM's Miscellany: Wilderness Dressing</i>
Purple Worm's Lair	<i>ML #69: Purple Worm's Lair</i>	System Neutral	<i>Dread Laironomicon</i>
Rakshasa's Home	<i>ML #98: Rakshasa's Home</i>	System Neutral	<i>Dread Laironomicon</i>
Red Dragon's Lair	<i>ML #56: Red Dragons Lair</i>	System Neutral	<i>Dread Thingonomicon</i>
Roper's Cave	<i>ML #24: Roper's Cave</i>	System Neutral	<i>Dread Laironomicon</i>
Ruined Castle	<i>20T #27: Ruined Castle</i>	System Neutral	<i>Dread Thingonomicon</i>
Ruins	<i>WD: Ruins</i>	5e, OSR, P1, SN	<i>GM's Miscellany: Wilderness Dressing</i>
Seedy Tavern	<i>20T #01: Seedy Tavern</i>	System Neutral	<i>Dread Thingonomicon</i>
Sewer	<i>UL #18: Noisome Sewer</i>	System Neutral	

ONE-PAGER	EXTRACT FROM	SYSTEM(S)	COMPILED IN
Shadows' Haunt	ML #90: Shadows' Haunt	System Neutral	<i>Dread Laironomicon</i>
Shambling Mound's Den	ML #65: Shambling Mound's Den	System Neutral	<i>Dread Laironomicon</i>
Slavers' Compound	ML #12: Slavers' Compound	System Neutral	<i>Dread Laironomicon</i>
Slum Dressing	UD: Slum Town	5e, OSR, P1, P2	<i>GM's Miscellany: Towns & Cities</i>
Smugglers' Lair	ML #28: Smugglers' Hidden Den	System Neutral	<i>Dread Laironomicon</i>
Stirges' Haunt	ML #71: Stirges' Haunt	System Neutral	<i>Dread Laironomicon</i>
Swamp Dressing	WD: Swamps	5e, OSR, P1, SN	<i>GM's Miscellany: Wilderness Dressing</i>
The Crooked House	Town Backdrop: Dulwich	5e, OSR, P1	<i>Town Backdrop: Dulwich</i>
Thornhill	Village Backdrop: Thornhill	5e, OSR, P1	<i>Villages of Ashlar</i>
Treant's Grove	ML #63: Treant's Grove	System Neutral	<i>Dread Laironomicon</i>
Troglodytes' Warren	ML #23: Troglodytes' Warren	System Neutral	<i>Dread Laironomicon</i>
Trolls' Cave	ML #02: Troll Cave	System Neutral	<i>Dread Laironomicon</i>
UL: Alchemist	UL #13: Alchemist	System Neutral	
UL: Alleyways	UL #05: Alleyways	System Neutral	
UL: Apothecary	UL #07: Apothecary	System Neutral	
UL: Derelict Building	UL #11: Derelict Building	System Neutral	
UL: Dockside Tavern	UL #01: Dockside Tavern	System Neutral	
UL: Gambling Den	UL #09: Gambling Den	System Neutral	
UL: General Store	UL #06: General Store	System Neutral	
UL: Jewellers	UL #08: Jewellers	System Neutral	
UL: Merchant's Townhouse	UL #19: Merchants Townhouse	System Neutral	
UL: Moneychanger	UL #14: Moneychanger	System Neutral	
UL: Pawn Shop	UL #12: Pawn Shop	System Neutral	
UL: Sage's Study	UL #02: Sage's Study	System Neutral	
UL: Slum Tavern	UL #03: Slum Tavern	System Neutral	
UL: Weaponsmith	UL #10: Weaponsmith	System Neutral	
UL: Wizard's Tower	UL #04: Wizard's Tower	System Neutral	
Upmarket Inn	UL #20: Upmarket Inn	System Neutral	
Urban Oddities	20T #72: Urban Oddities	System Neutral	<i>Dread Thingonomicon</i>
Vampire's Crypt	ML #29: Vampire's Crypt	System Neutral	<i>Dread Laironomicon</i>
Wererats' Sewer	ML #66: Wererats' Sewer	System Neutral	<i>Dread Laironomicon</i>
White Dragon's Lair	ML #51: White Dragon's Lair	System Neutral	<i>Dread Laironomicon</i>
Will-o'-Wisp's Haunt	ML #70: will-o'-Wisp's Haunt	System Neutral	<i>Dread Laironomicon</i>
Woodland Dressing	WD: Woodlands	5e, OSR, P1, SN	<i>GM's Miscellany: Wilderness Dressing</i>
Wraith's Haunt	ML #67: Wraith's Haunt	System Neutral	<i>Dread Laironomicon</i>
Wrecked Ship	20T #58: Wrecked Ship	System Neutral	<i>Dread Thingonomicon</i>

1: At time of printing, there is no Pathfinder 2nd Edition version of this book.



THE DREAD LAIRONOMICON



A SYSTEM NEUTRAL CAMPAIGN DRESSING RESOURCE FOR BUSY GMS

RAGINGSWANPRESS/DREAD-LAIRONOMICON

