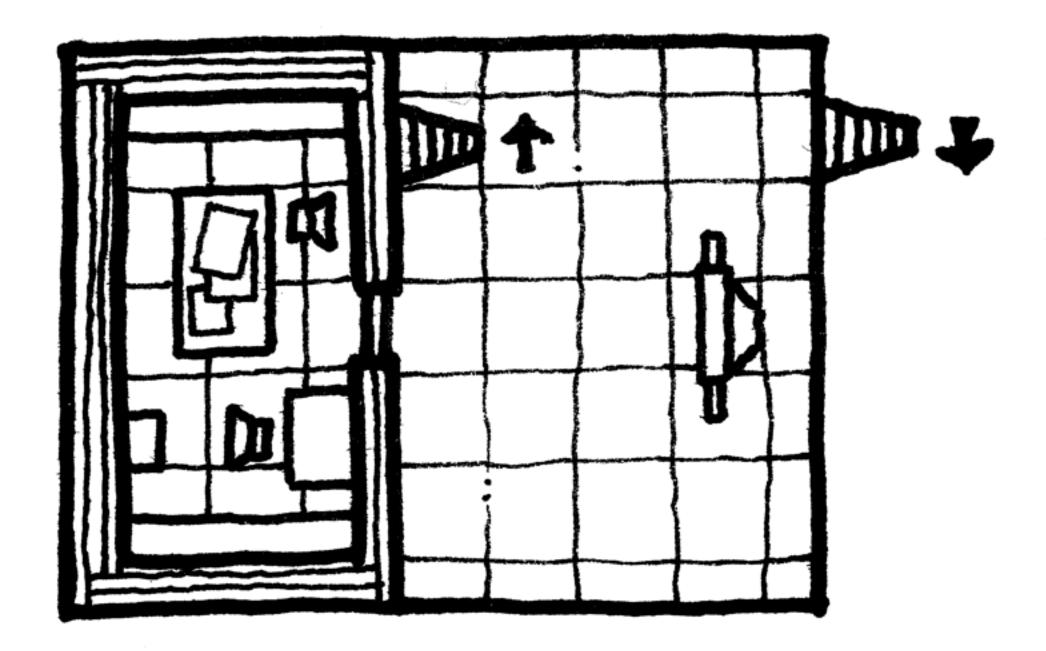
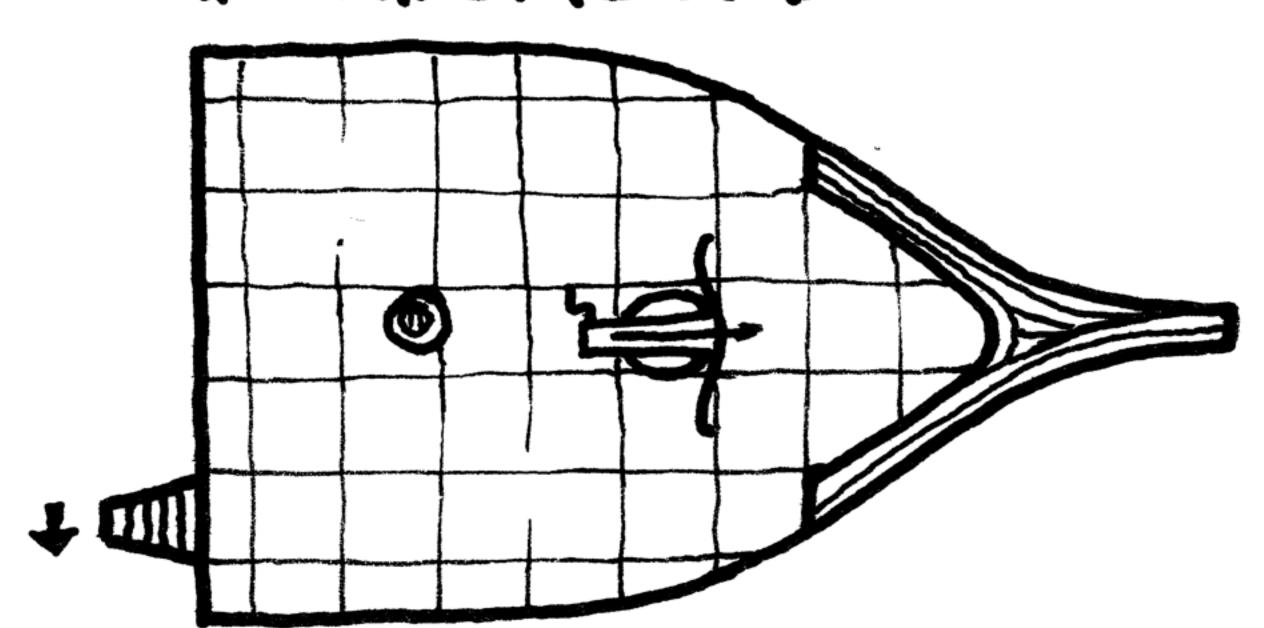


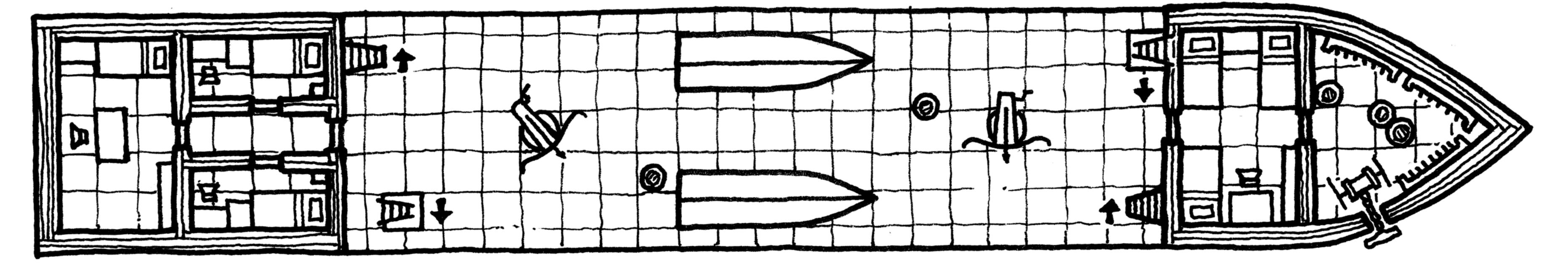
QUARTERDECK



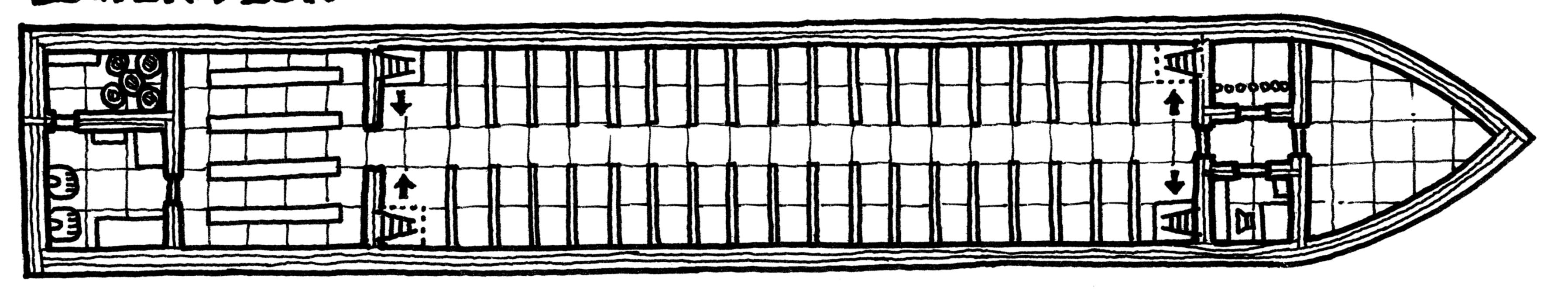
FORECASTLE

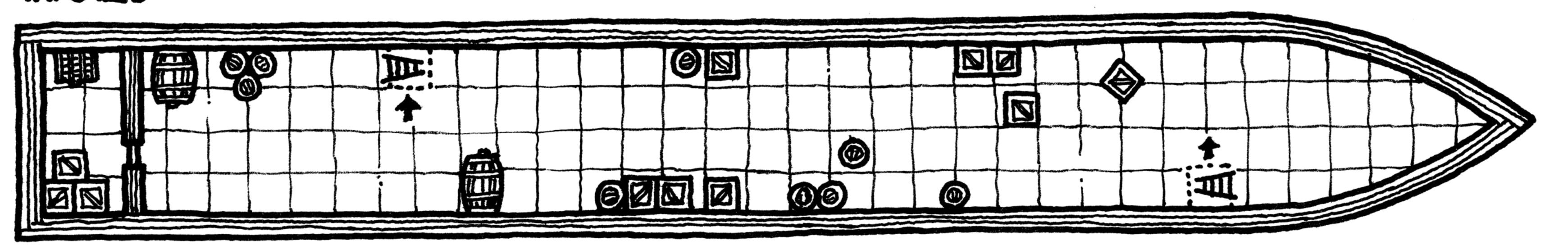


MAIN DECK



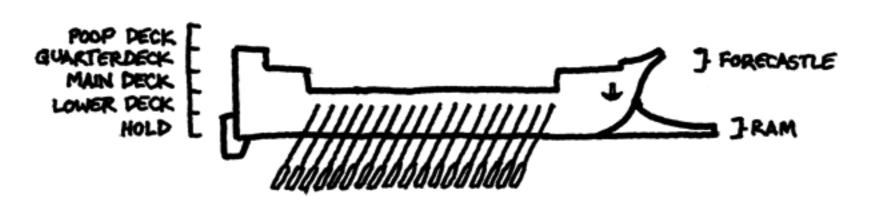
LOWER DECK







include:

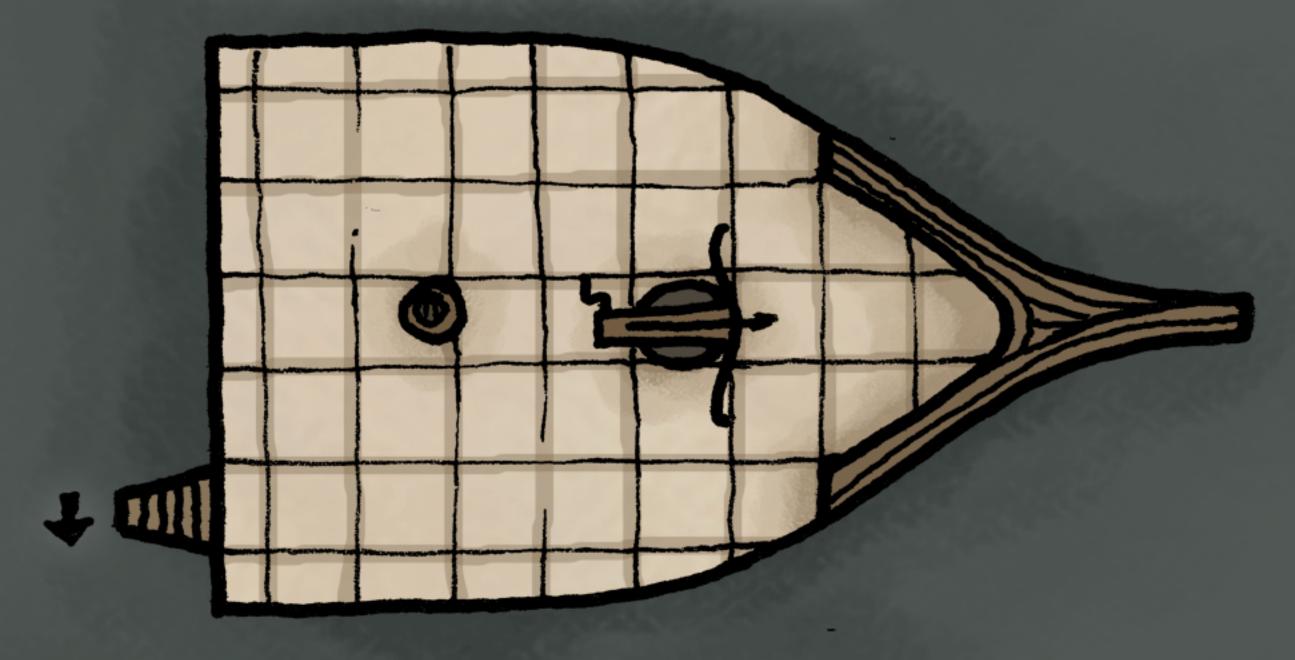


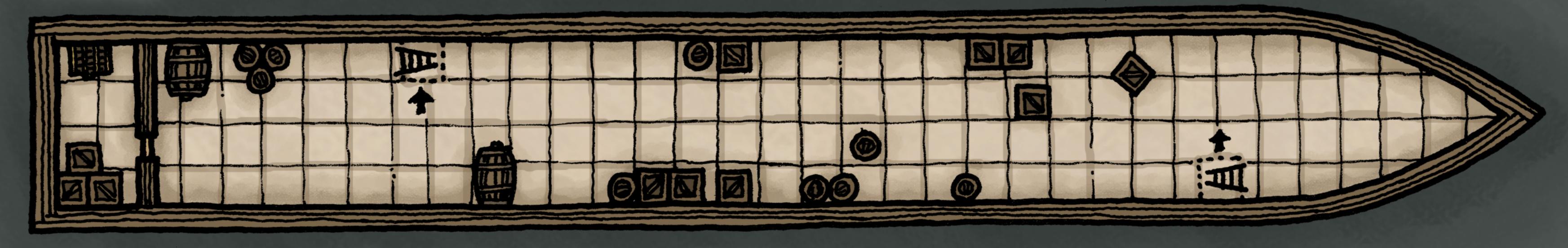
- -This ship was designed mainly as a ship suited to the seas of the underdark, but there are no features that would make it particularly unusual as a surface ship.

 -Adaptations suited to the underdark
 - -No sails. This ship is powered entirely by rowers.
 - -Heavy armaments, including four ballistas, a ram, and quarters for a compliment of marines. The underdark is a dangerous place.
 - -A narrow hull that sits low in the water. This gives the ship a low profile, making it harder to spot.

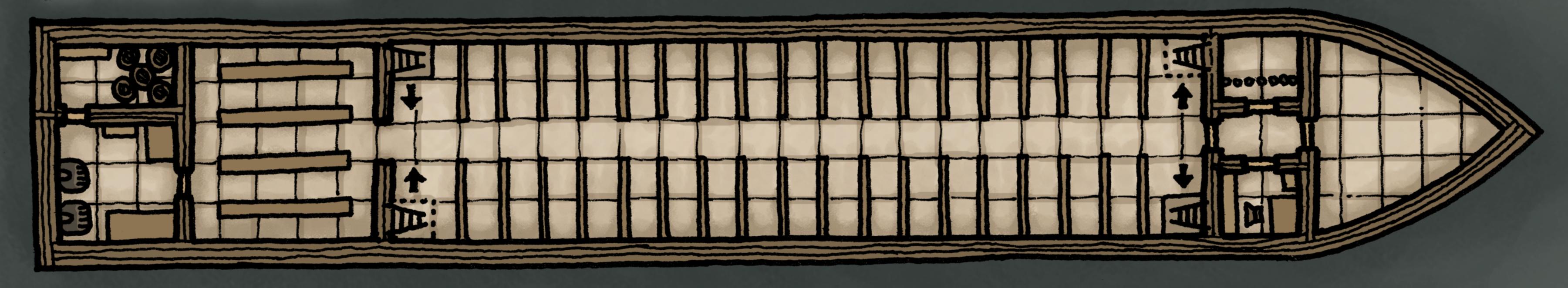
- -This ship could belong to a crew of any race, but orogs, drow and duergar seem particularly fitting. A grimlock crew could be interesting as well.
- -Since trees are hard to come by in the underdark, the hull might be unusually weak compared to a similar surface ressel in order to conserve wood and lower construction costs.

FORECASTLE

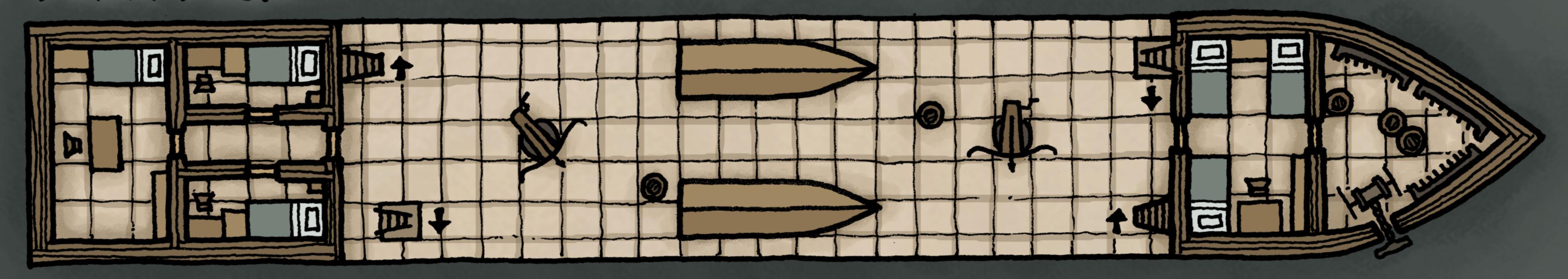




LOWER DECK



MAIN DECK





2 - Helm

3 - Captain's Cabin

4 - Officers' Quarters

5 - Ship's Boats

6 - Infirmary

7 - Armory and Anchor Windlass

8 - Pantry

9 - Galley

10 - Mess

11 - Rowing Benches
and Crew Quarters
(Hammocks)

12 - Brig

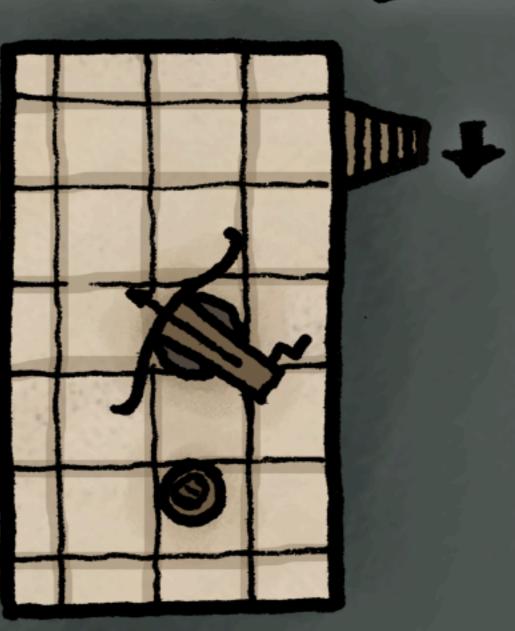
13 - Quartermaster's
Office

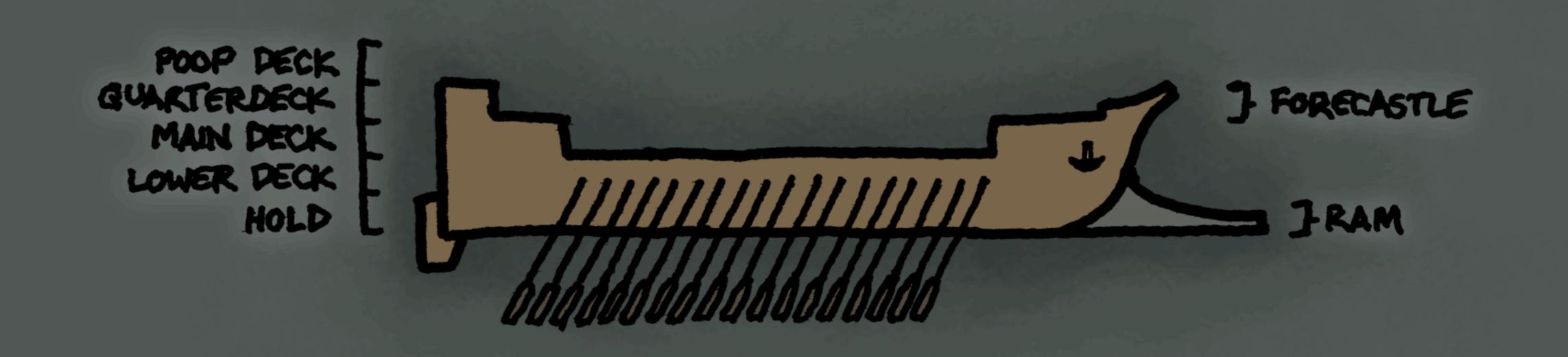
14 - Marines' Quarters

15 - Secure Storage

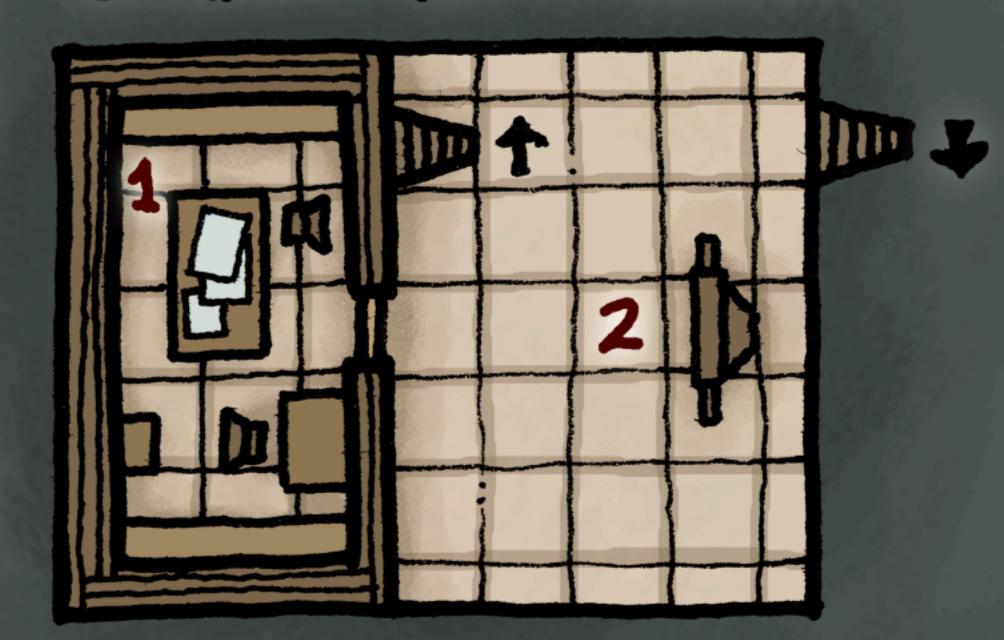
16 - Cargo Hold

POOP DECK

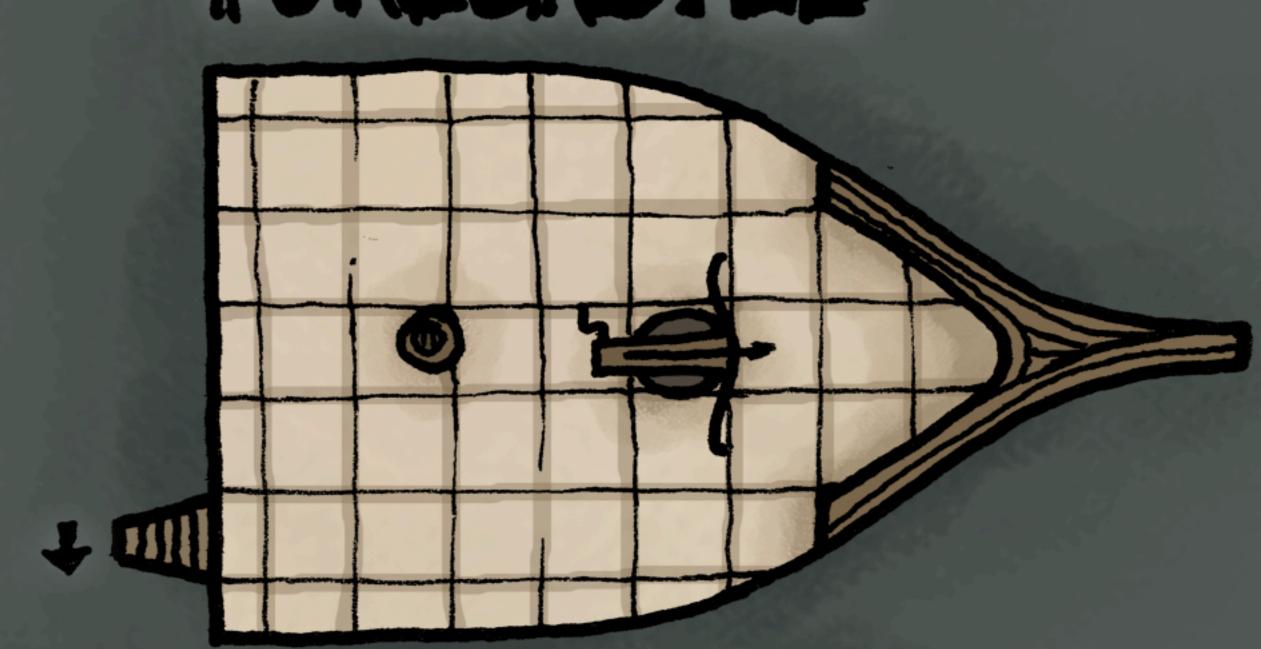




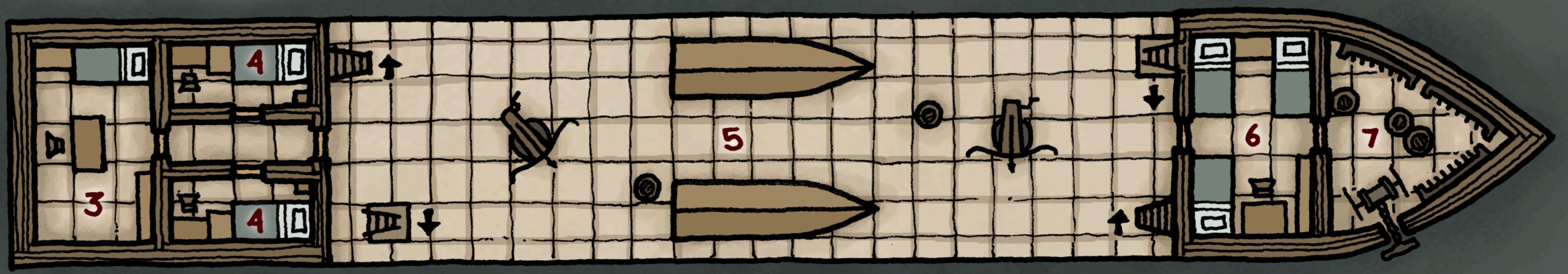
QUARTERDECK



FORECASTLE



MAIN DECK

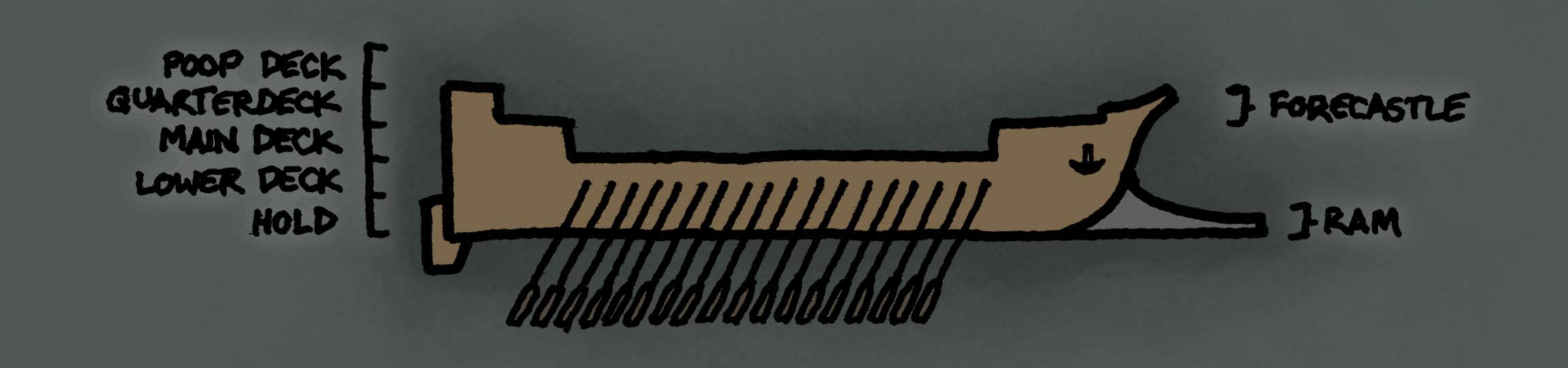


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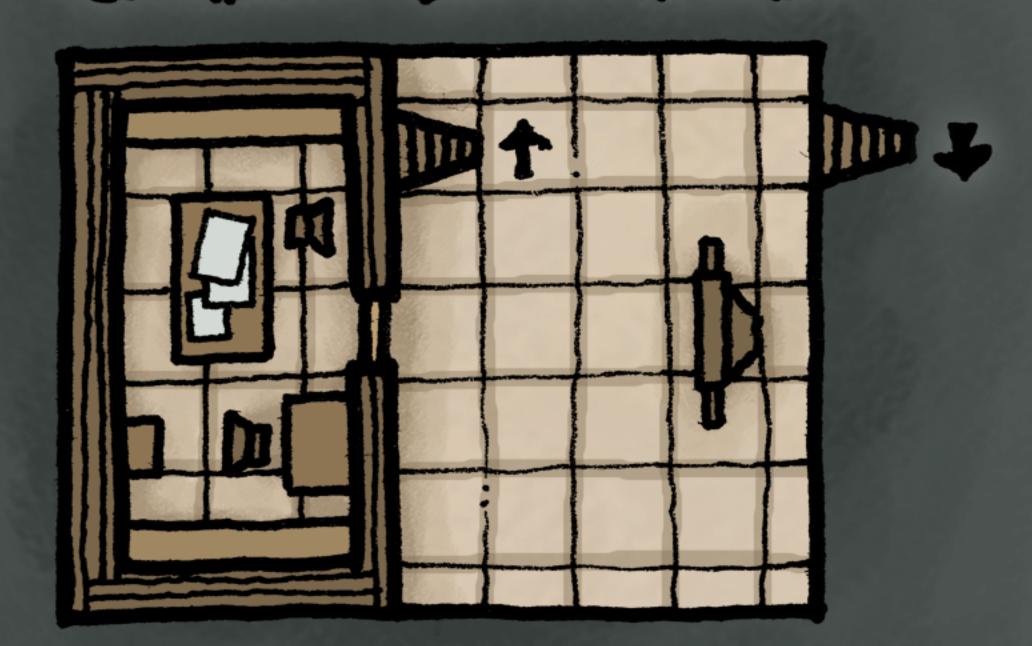




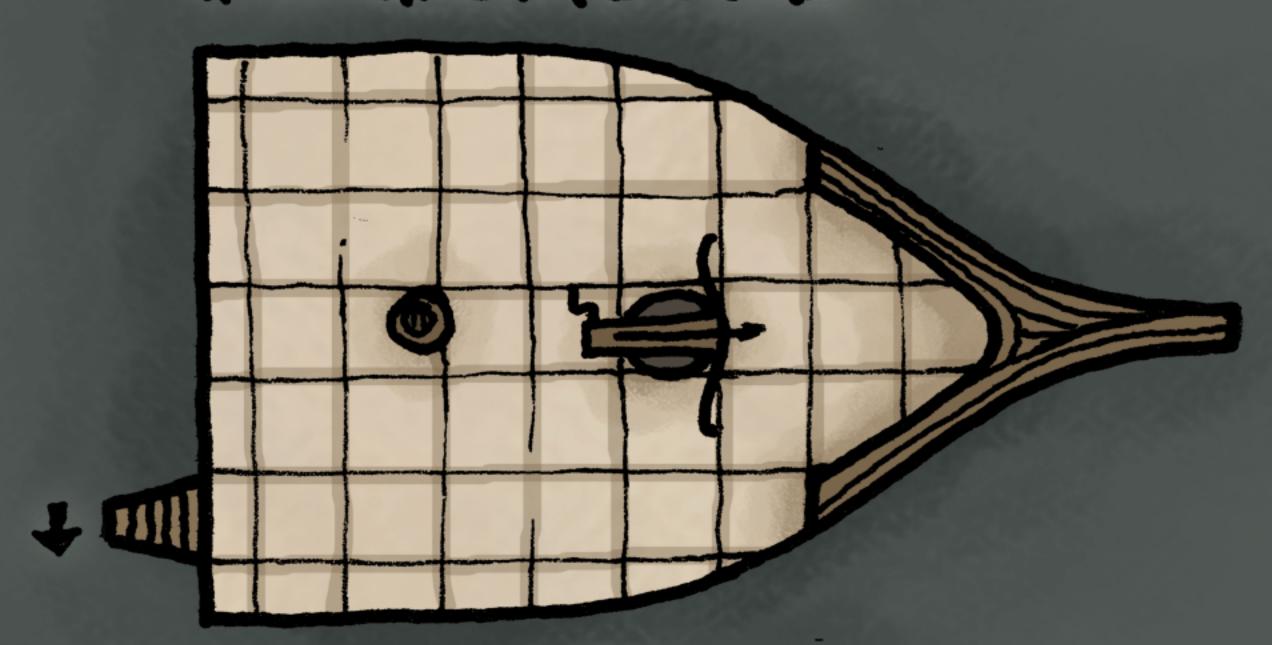




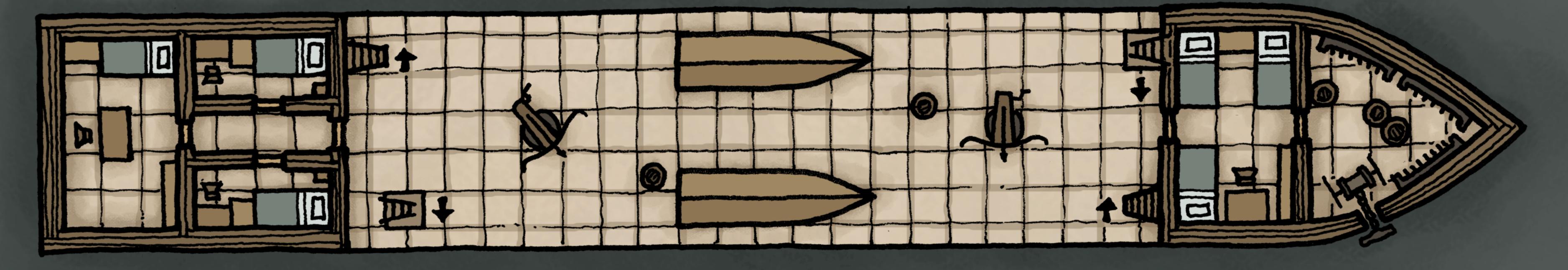
QUARTERDECK



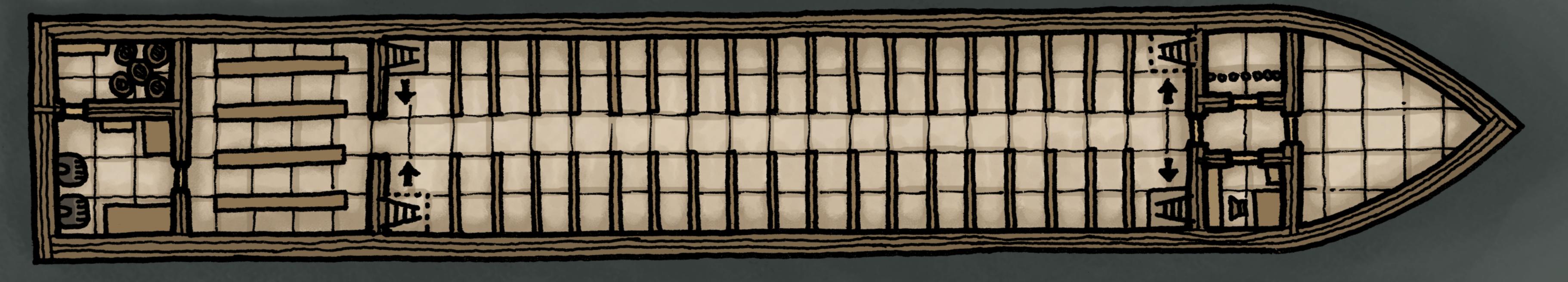
FORECASTLE

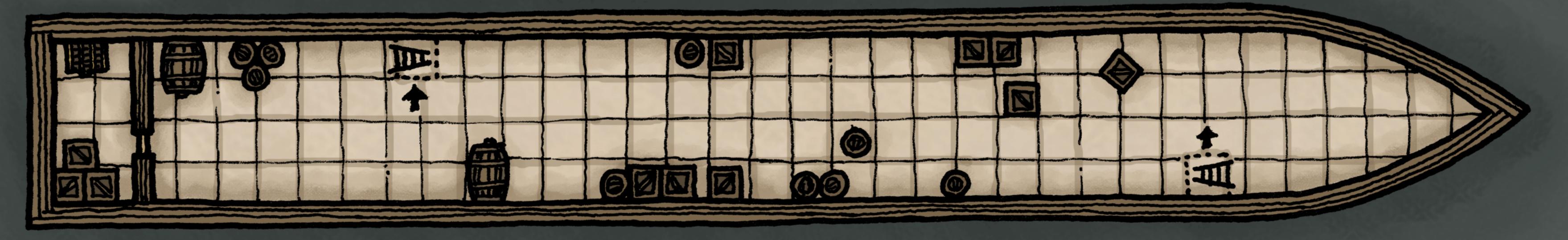


MAIN DECK

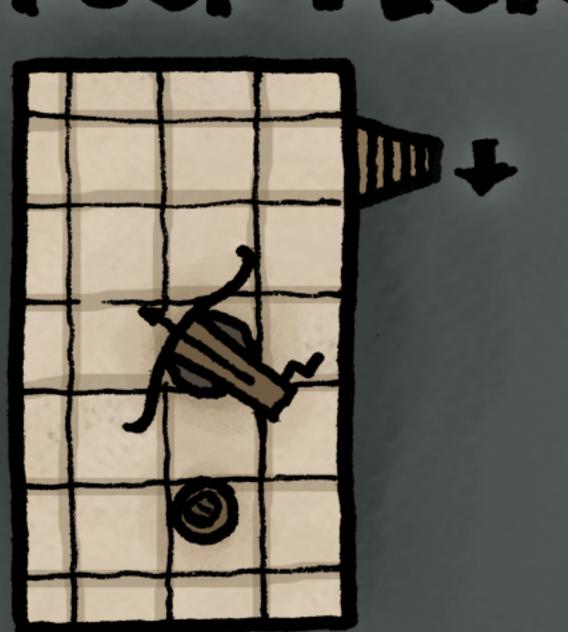


LOWER DECK

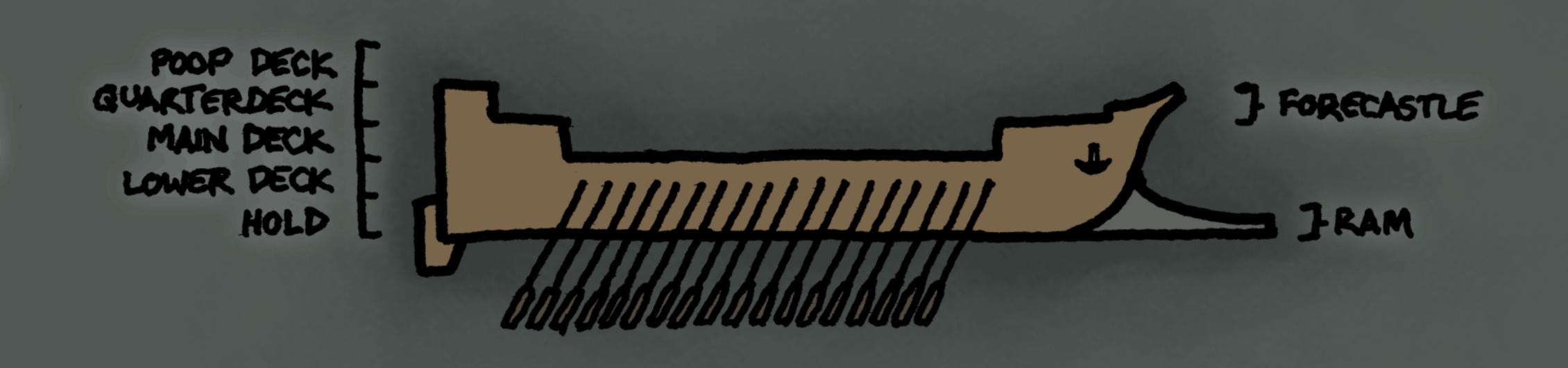




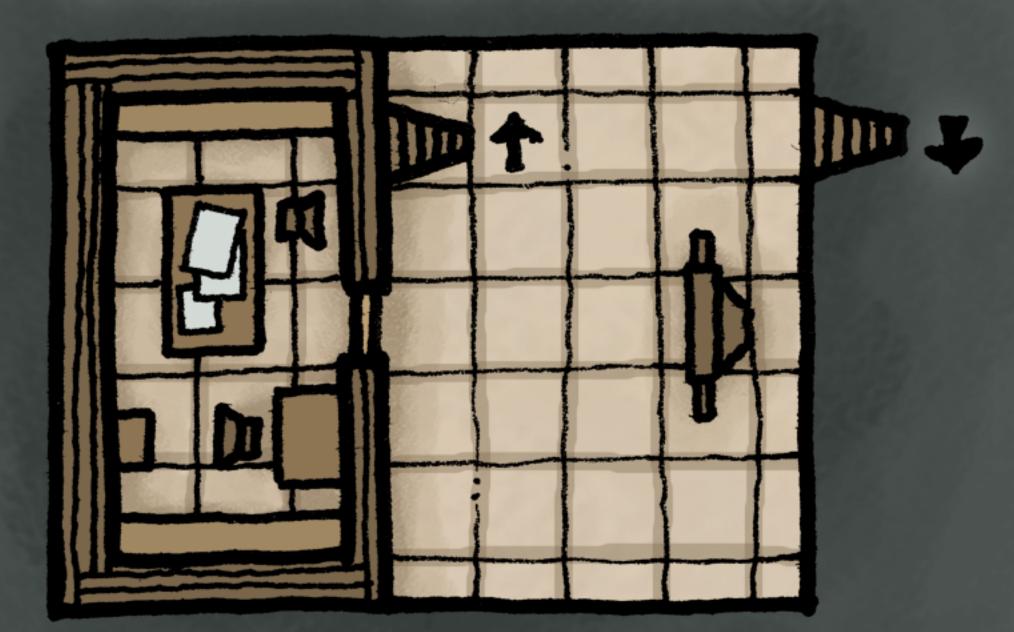




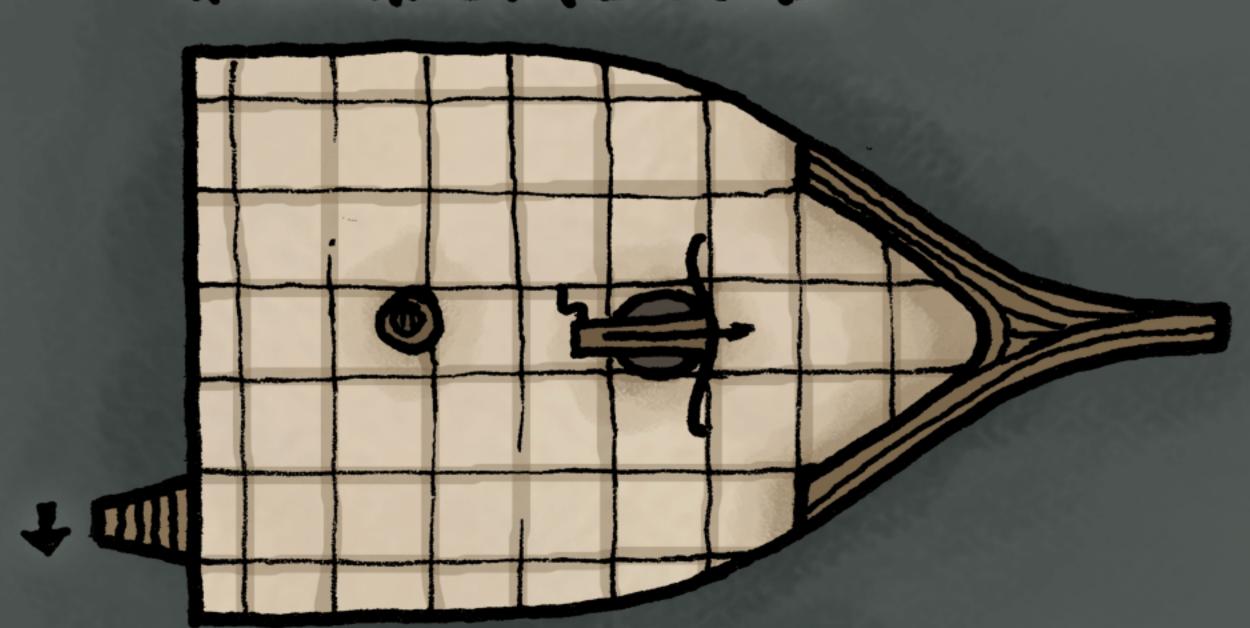
GREY HUNTRESS PATREON.COM/MILBYSMAPS MILBYSMAPS.COM



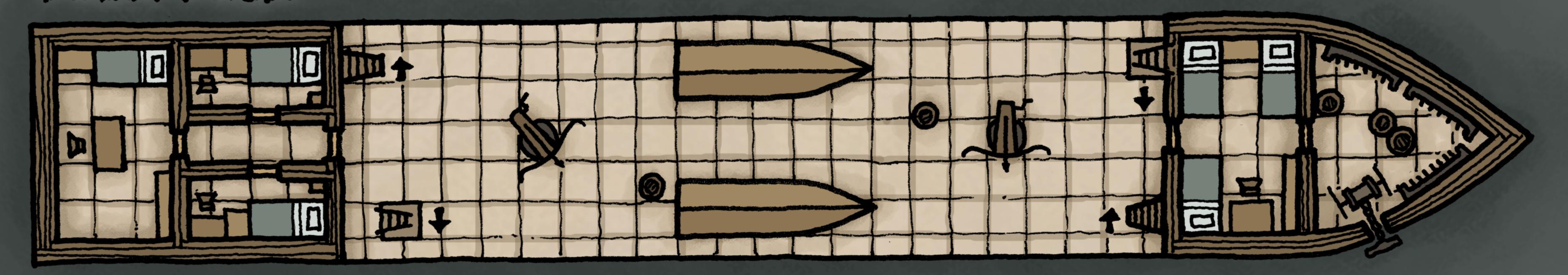
QUARTERDECK



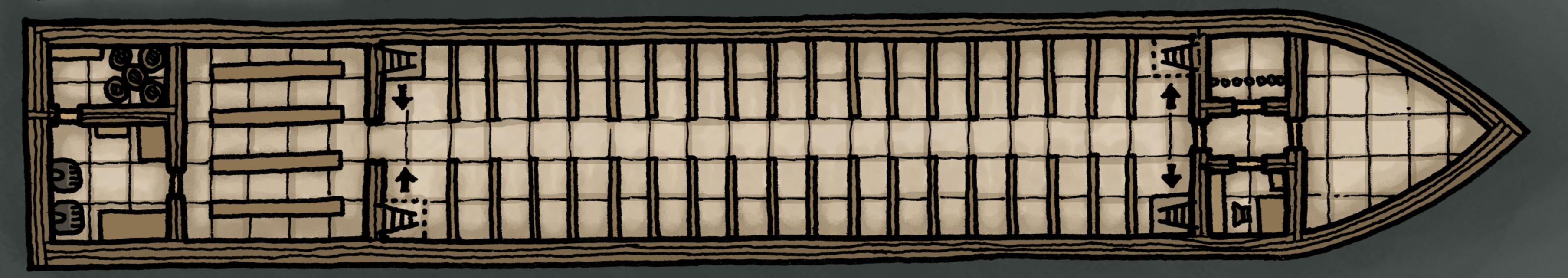
FORECASTLE

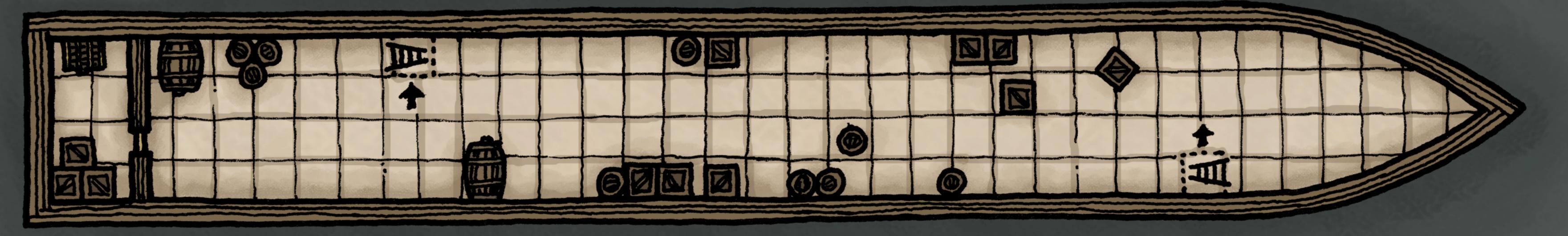


MAIN DECK



LOWER DECK





QUARTERDECK

