

Sinister Doings at the Scythe

#DA

#Hook

#darkadventures

This adventure utilises material from three Raging Swan Press supplements:

- *Drinking at the Drunken Sailor* (a Raging Swan Press Patreon exclusive mini-eventure).
- *Five Nights at the Scythe* (a Raging Swan Press Eventure).
- *Dungeon Backdrop: The Shadow Fane* (the fane is buried deep beneath the butcher's ship Kalervo's Cuts which backs onto the Scythe).

This adventure is aimed at Horsa (who has been looking for Laina Eronen), the Grand Silvertongue (who'll want to check out a rival live music tavern), Colzo (a member of the watch) and later Artur (as a sect of Braal is involved).

The Setup

Horsa want to hire Laina Eronen (NG female human **veteran**) to sail them across the bay to Gloamhold. The sailor has a reputation for skill, toughness and honesty. However, she has been absent from the Drunken Sailor (location F2) for the last week or so, but her boat *Wave Dancer* remains docked in Fishshambles.

Investigation at the Drunken Sailor, reveals she has been seen at the Scythe (location L3) for the last few nights.

The Grand Silvertongue knows the Scythe is a competitor to the Fiddlers Three and is also renown for its live performances. Chief among its performers is the famed halfling bard Dricolen Nimblefinder (N male halfling) who has a devoted following among the locals.

The Adventure Begins

The characters arrive at the Scythe on a night when the famed halfling bard Dricolen Nimblefinders is playing. The place is busy, and getting busier.

The characters quickly spot a muscular, tanned nautical-looking woman leaning alone at the bar. She is nursing a beer watching the gathering crowd. This is Laina Eronen. Laina is used to being approached by adventurers, but is not in the mood for conversation tonight. She is looking for a friend—Jalmari Lemmäs—who went missing after apparently spending a night drinking at the Scythe. Until he has been found, she can't consider sailing the characters to Gloamhold. The quickest way to secure her services is to find her friend.

What Laina Knows

- **Jalmari** was last seen a week ago, drinking heavily in the Scythe. He never came home.
- **Jalmari** is a stocky, middle-aged man with short greying hair. A recent widower, he is lonely.
- **Arva Outila** (barkeep of the Scythe) remembers Jalmari as he got exceptionally drunk and loud. With a prod, he remembers Jalmari talking to Akviliina Raita (a Braalite cultist who lured him outside before enscrolling him and dragging him to the Shadow Fane which lies below Kalervo's Cuts).