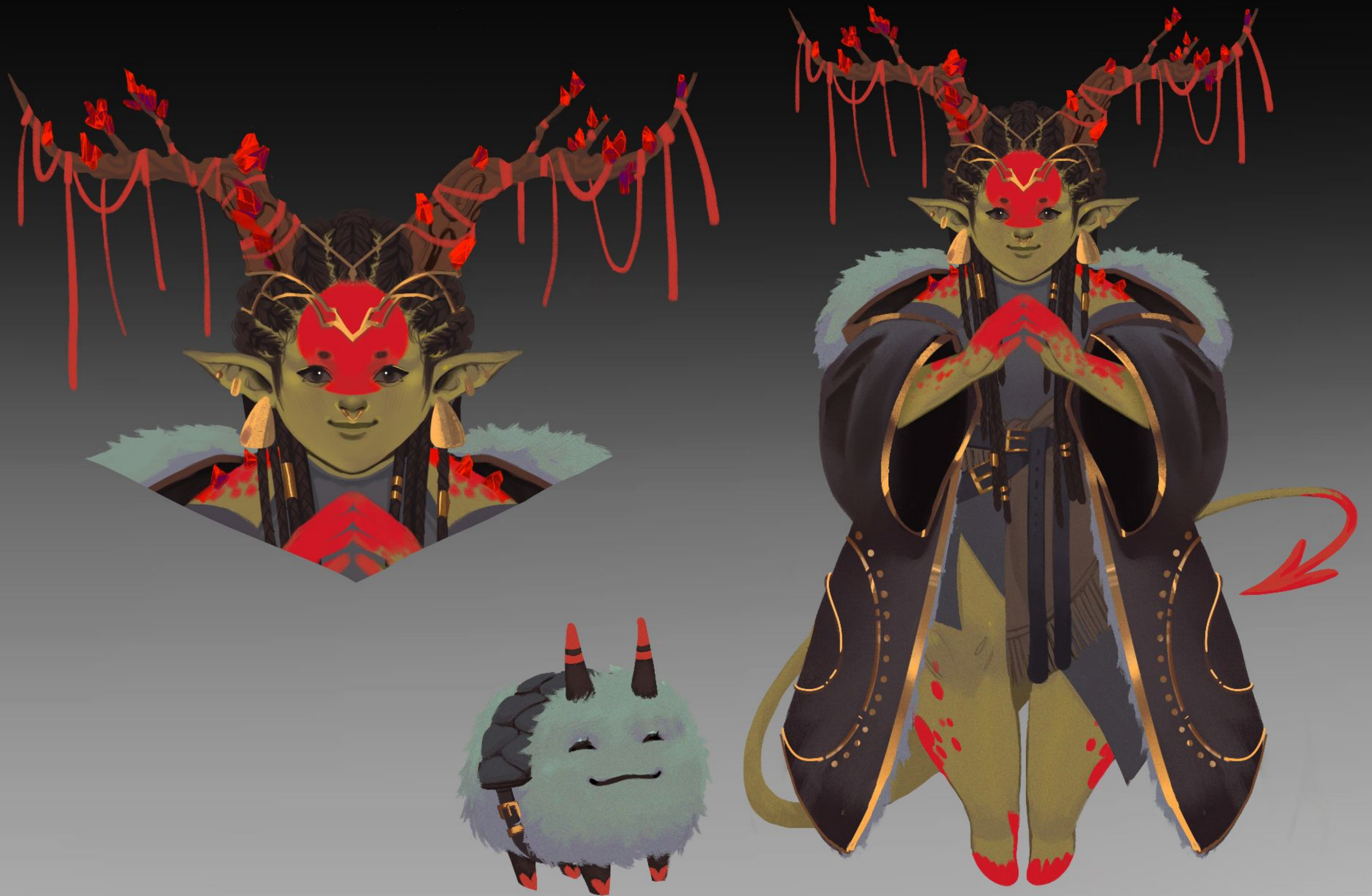




Diamond Tiefling design created by Myrmidia  
Available on [Patreon.com/Myrmidia](https://www.patreon.com/Myrmidia)



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- **Race:** Diamond Tiefling
- **Gender:** Any
- **Class:** Any class that is in tune with nature, or worships a nature god
- **Description:**
  - **Appearance:** Soft, round body, tall, deep red diamonds covering parts of their horns and skin
  - **Characteristics:** Perceptive, spiritual
  - **Talent:** Expert herbalist
  - **Mannerism:** Very excitable but clumsy, due to their hastiness they often drop things
  - **Interaction Trait:** Open and up front about everything, never lies, does not try to conceal the truth
  - **Alignment:** True Neutral
  - **Flaw or Secret:** They have a strong, irresistible love for the forbidden
- **Diamond Horns:** Horns resemble antlers, small blood-red diamonds are growing all over them and parts of their skin, diamonds are regrowable by ingesting blood or substances containing blood

### **Story:**

Whenever the party finds themselves to be in great need of a supplier of any sort, this Tiefling and their store will conveniently be found behind whichever door they open next.

Once inside, they are greeted by this Tiefling and their familiar standing behind the counter of an invitingly warm smelling, tightly cosy shop filled to the brim with ingredients and curiosities of all sorts. (The items/components the Tiefling offers the party can be chosen by the DM and will range from simple components to crazy "natural" items and potions.)

### **If befriended the Tiefling will offer their unique talents to the party:**

To create powerful potions, the Tiefling uses ground up blood-red diamonds which are growing out of their skin. The potion grows in potency the more blood diamonds are used.

To regrow their diamond shards the Tiefling requires freshly harvested ingredients ranging from simple ingredients to monster components, such as a heart, with the key component being blood. Depending on which items they ingest the effect of the potion changes. If this character is played as a PC, the player may use diamond shards to create healing potions with the shards regrowing enough to craft one minor healing potion per long rest if blood is ingested.

This Tiefling will send out the party to collect items for them (often promising great rewards and paying them with potions before their departure) and will be particularly interested in conversing with an individual being part of/or having met a member of a vampiric order.

Their familiar uses the statblock of a goat, their wool is insulating and can be turned into clothing.