

## Left Hand Magic Route/Points Guide

### Routes:

A word about routes first. Very few single actions will result in one route over another being chosen throughout Left Hand Magic. Instead, which routes are available to you will be controlled by two factors. The first factor is, obviously, the Relationship Score you have with each girl. The second factor, slightly less obviously, is the Dom/Sub points the MC collects through your choices. Playing a character that is purely dominant will lock you out of any route where the MC would be a submissive, and vice versa. Likewise, not having enough Relationship points will lock you out of either individual routes...or threesomes if you can't collect enough points for both girls. Note that there are 7 total routes planned for the game, six of which will be available throughout development. The seventh will be a Harem Route that will only be available as a New Game+. Four of the routes will be single-girl routes where you pursue just one girl. Two of the routes will be ones where you pursue threesome relationships with two different pairs.

### Intro Points

Talking to Trix: While there are no actual points in the Intro, in order to get one of the point during the Prologue, you must **Ask Trix About Herself**. This later enables you to get a relationship point during the Prologue when you dig a bit deeper.

### Prologue Points

#### **Trix's Lab:**

Talking to Trix: If you **Asked Trix About Herself** during the Intro, you'll have an extra chat options with her during the Prologue, where you can dig deeper into her name. Doing so will give you an extra Relationship Point with her.

Lab Accident (Dominant): During the lab accident where you discover Trix's chastity belt, you are present with two options. Stating that 'You look like a lot of fun...' grants the MC a Dominant Point, as well as represents a step towards Trix's solo route. Note, however, that 'a step towards' does not mean it will lock you into that route.

Lab Accident (Submissive): During the lab accident where you discover Trix's chastity belt, you are present with two options. Stating that 'Oh, that looks like it could be a lot of fun...' will have the MC expressing interest in what the belt would be like to *wear such a belt*. This grants a **Submissive Point** to the MC and also works towards the Revina/Trix Threesome Route.

#### **Revina's Lab:**

Eros Research: When given the choice to poke around the lab while Revina is distracted, examining the computer will result in both some H-Images AND a Relationship Point with Revina. However, if you do so, you won't get...

Trix's Key Discovered: If, instead of examining the computer, you poke around in the boxes and drawers of the lab, you will discover a photo of Trix in her Chastity Belt...and a key. Warning! Currently, knowing about the key doesn't actually get you anywhere. In the long run, it will be important to two of the routes, though there may be other ways to discover it for ONE of those routes.

### **Arianna's Garage:**

Mess with the Drone: At one point in Arianna's area, you are given the chance to turn on a drone or not. Activating the drone will get the MC a Submissive Point...and a Relationship Point with Arianna when she saves you from it. Skipping activating the drone will result in no points either way.

### **Catching Talia Napping:**

To Blow or Not to Blow: After catching the boss napping, you have a chance to give her a blowjob. Doing so will get the MC a **Submissive Point** and a headstart on her Solo Route (as well as an animated H-Scene). Refusing will get you a **Dominant Point** and a headstart on one of the Threesome Routes, though you'll miss out of the H-Scene. Giving the blowjob is supposed to also give a Relationship Point...but I just realized while writing the guide that it does. Oops? Something to fix...

## **Week 1 Event Points/Other Stuff!**

The first thing to know is that you will ALWAYS get one free point from choosing to work with a given girl, it will be given for that girl when you sleep that night. All other points listed here are extras you can pick up with the right choices.

### **Trix's Week 1 Events:**

Event 1 (Guinea Pig): None

Event 2 (Massage): When giving the stressed-out Trix a massage, you have the chance to push for more. **IF** you have already gained **at least one** point of dominance, doing so will work. You'll get an extra mildly-ecchi render plus a **Dominant Point** and an extra **Relationship Point**. Making the attempt if your Dominance is zero will result in the Loss of a **Relationship Point** as she rejects your advance.

Event 3(Bar Date + Trix at Home): This isn't a point opportunity...but an event change based on the MC's dominance level. If the MC has gained at least TWO Dominance Points, Trix will be able to cum when she masturbates at home...if the MC doesn't have at least those two points, she will fail and end up extra frustrated...

### **Revina's Week 1 Events:**

Event 1 (Elemental Power Test): None

Event 2 (Elemental Test Results): None

Event 3 (Eros Research Assistant): No points...but there is a minor variant in the encounter depending on your choice back in the Prologue. (If you Examined the Computers or the Drawers/Boxes). Nothing major, just a few lines of difference.

**Arianna's Week 1 Events:**

Event 1 (Mech Puzzle): If you get the stupidly simple puzzle right on the first try, you'll get an extra Relationship Point with Arianna. If you fuck it up and shock her, you'll lose a point instead.

Event 2 (Turret Deployment): None

Event 3 (Overlook Date): None

That should be it for Build 1! Not a whole lot of need for the guide yet, but if I don't do this from the start, it will be a lot more of a headache in the long run...