



**Chaos
Sorcerer
spell & OSL
Step-by-step**

◆ Paints required:

◆ Spell & OSL

- Evil suns scarlet
- Yriel yellow
- Ice yellow (Vallejo mc)
- Rhinox hide
- Abaddon black
- Phalanx yellow





We start by basecoating the spell with a 3:1 mix of evil suns scarlet & yriel yellow.



We now add 1 part more of yriel yellow to the basecoat mix & layer all the raised areas on the spell – add 2 parts of water.



We now add 1 part more yriel yellow & glaze towards the center of the previous layered areas – add 2-3 parts of water.



We now add 1 part of phalanx yellow to the previous mix & glaze more towards the middle of the center of the spell.



We now add 1 part of ice yellow to the previous mix & glaze the very center of the spell.



We now work on the glow effect. As the glove was basecoated with a 2:1 mix of rhinox hide & abaddon black, we add 2:1 part of evil suns scarlet & yriel yellow to that mix (glove) & glaze all the areas on the glove closest to the spell – add 2-3 parts of water.



We now add 1:1 part more of evil suns scarlet to the previous mix & glaze the areas closer towards the spell.

We now add 1 part more of yriel yellow to the previous mix & glaze the areas on the glove that is just next to the spell.



We now make a 2:1 mx of yriel yellow & evil suns scarlet & glaze the very center of the previous glazed area on the glove – now the spell & glow effect (OSL) is finished

