

Paints required:

Pale areas

- Cadian fleshtone
- Khorne red
- Kislev flesh
- Ivory (Vallejo mc)



Basecoat the skin with khorne red

Now layer the areeas you want to be pale on the skin with a 1:1 mix of khorne red & cadion fleshtone – like the belly, nose & ears.

We now glaze or wet blend the areas where the previous layer meets the khorne red basecoat, with a 3:1 mix of khorne red & cadian fleshtone, until we have a smooth transtition. Add 3-4 parts of water. I have added a video reference for how i glaze & wet blend in the post description. We now start glazing the raised areas on the areas we want to look pale, with a 2:1 mix of cadian fleshtone & khorne red.



We now glaze the most raised areas with pure cadian fleshtone. We now highlight the raised areas with kislev flesh.



We once again glaze the most raised areas with a 2:1 mix of kislev flesh & ivory. Done!